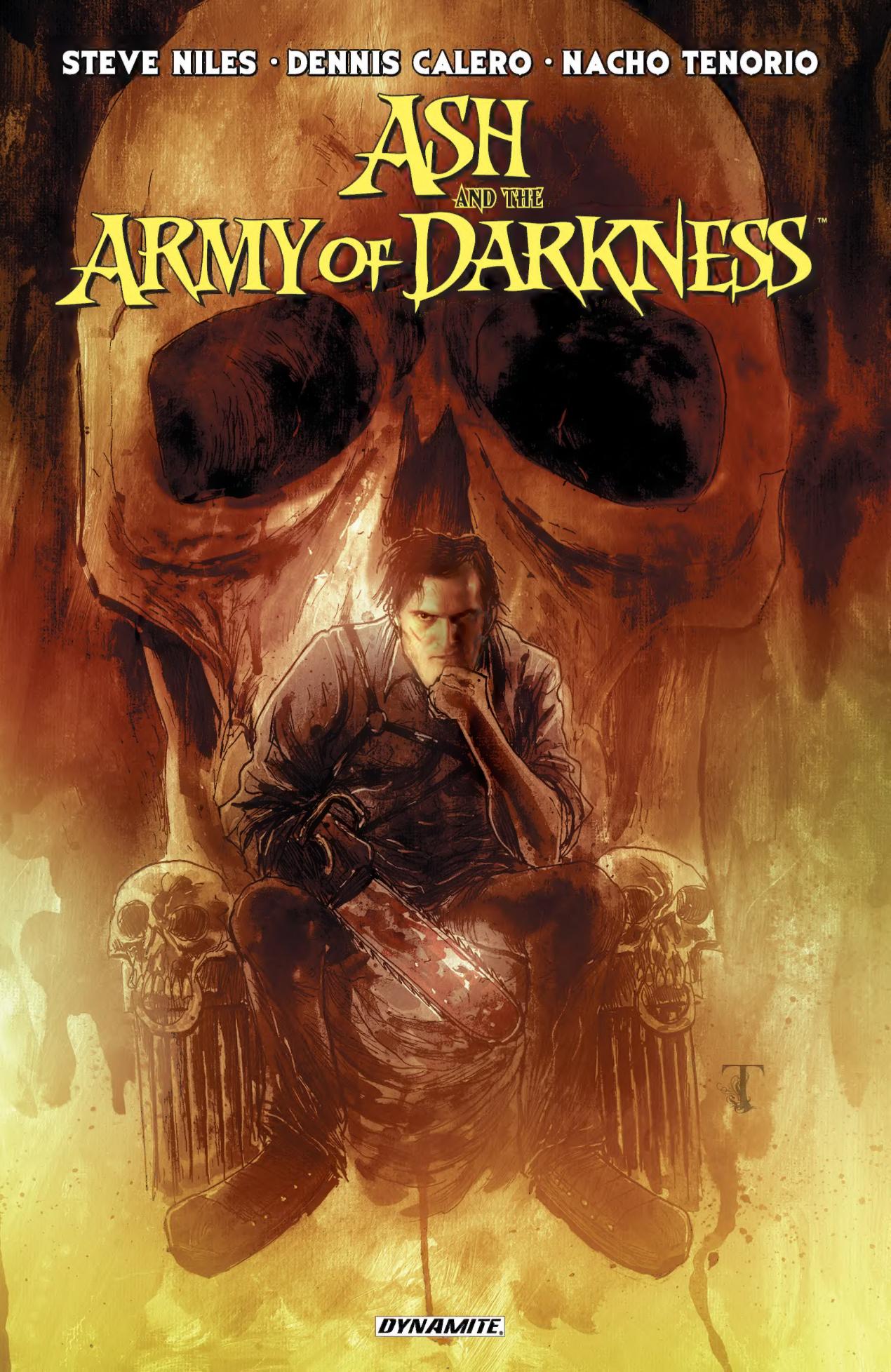


STEVE NILES • DENNIS CALERO • NACHO TENORIO

ASH AND THE ARMY OF DARKNESS™



DYNAMITE.

ASH AND THE ARMY OF DARKNESS™



ASH AND THE ARMY OF DARKNESS™

WRITTEN BY
STEVE NILES

ART BY
DENNIS CALERO
NACHO TENORIO

COLORS BY
DENNIS CALERO
INLIGHT STUDIOS
KELLY FITZPATRICK

LETTERS BY
MARSHALL DILLON

COLLECTION COVER BY
BEN TEMPLESMITH

COLLECTION DESIGN BY
KATIE HIDALGO

THIS VOLUME COLLECTS ISSUES 1-8 OF ASH AND THE
ARMY OF DARKNESS BY DYNAMITE ENTERTAINMENT.

DEDICATED TO DAVE BROCKIE, A.K.A.
ODERUS URUNGUS 1963-2014.

DYNAMITE

Nick Barrucci, CEO / Publisher
Juan Collado, President / COO
Rich Young, Director Business Development
Keith Davidsen, Marketing Manager

Joe Rybant, Senior Editor
Hannah Gorfsinkel, Associate Editor
Josh Green, Traffic Coordinator
Molly Mahan, Assistant Editor

Josh Johnson, Art Director
Jason Ullmeyer, Senior Graphic Designer
Katie Hidalgo, Graphic Designer
Chris Caniano, Production Assistant

Visit us online at www.DYNAMITE.com
Follow us on Twitter @dynamitecomics
Like us on Facebook /Dynamitecomics
Watch us on YouTube /Dynamitecomics



ASH AND THE ARMY OF DARKNESS, VOL. 1. This volume collects material originally published in Ash and The Army of Darkness #1-8. Published by Dynamite Entertainment, 113 Gaither Dr., STE 205, Mt. Laurel, NJ 08054. ARMY OF DARKNESS™ & © 1991 Orion Pictures Corporation. © 2014 Metro-Goldwyn-Mayer Studios Inc. All Rights Reserved. METRO-GOLDWYN-MAYER is a trademark of Metro-Goldwyn-Mayer Lion Corp. © 2014 Metro-Goldwyn-Mayer Studios Inc. All Rights Reserved. DYNAMITE, DYNAMITE ENTERTAINMENT and its logo are © & ® 2014 Dynamite. All rights reserved. All names, characters, events, and locales in this publication are entirely fictional. Any resemblance to actual persons (living or dead), events or places, without satiric intent, is coincidental. No portion of this book may be reproduced by any means (digital or print) without the written permission of Dynamite Entertainment except for review purposes. The scanning, uploading and distribution of this book via the Internet or via any other means without the permission of the publisher is illegal and punishable by law. Please purchase only authorized electronic editions, and do not participate in or encourage electronic piracy of copyrighted materials.

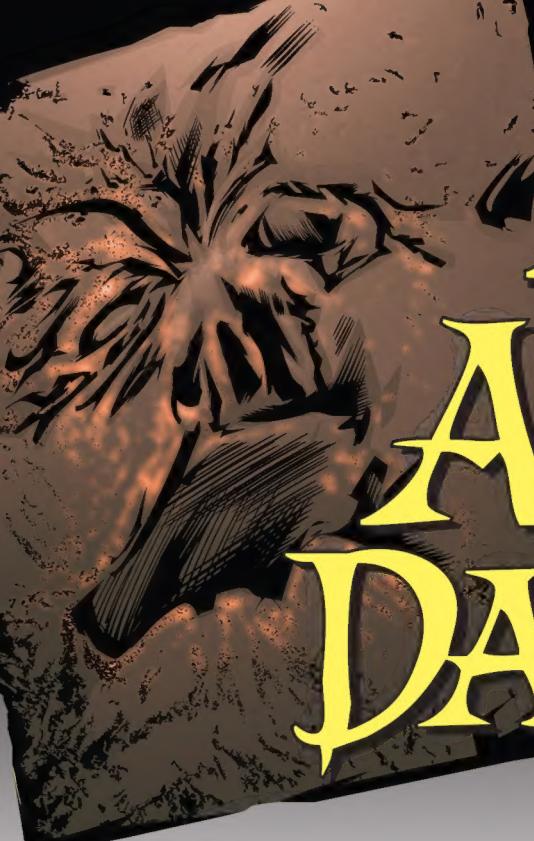
For information regarding press, media rights, foreign rights, licensing, promotions, and advertising e-mail: marketing@dynamite.com

DYNAMITE
1

ASH AND THE ARMY OF DARKNESS



STEVE NILES • DENNIS CALERO



ASH AND THE ARMY OF DARKNESS™

WRITTEN BY STEVE NILES

ART BY DENNIS CALERO

LETTERS BY MARSHALL DILLON

MAIN COVER BY BEN TEMPLESMITH

EXCLUSIVE SUBSCRIPTION COVER BY DENNIS CALERO

SEE BACK-INSIDE COVER FOR ALL VARIANT COVERS

DYNAMITE

Nick Barrucci, CEO / Publisher
Juan Collado, President / COO
Rich Young, Director Business Development
Keith Davidsen, Marketing Manager

Joe Rybant, Senior Editor
Sarah Litt, Digital Editor
Josh Green, Traffic Coordinator
Molly Mahan, Assistant Editor

Josh Johnson, Art Director
Jason Ullmeyer, Senior Graphic Designer
Katie Hidalgo, Graphic Designer
Chris Caniano, Production Assistant



Visit us online at www.DYNAMITE.com
Follow us on Twitter @dynamitecomics
Like us on Facebook /Dynamitecomics
Watch us on YouTube /Dynamitecomics



www.MGM.com



SUSTAINABLE
FORESTRY
INITIATIVE

Certified Chain of Custody
Promoting Sustainable Forestry
www.afiprogram.org

This label only applies to the text section.

ASH AND THE ARMY OF DARKNESS™ Volume 1. Issue #1. First printing. Published by Dynamite Entertainment, 113 Gaither Dr., STE 205, Mt. Laurel, NJ 08054. ARMY OF DARKNESS TM & © 1993 Orion Pictures Corporation. © 2013 Metro-Goldwyn-Mayer Studios Inc. All Rights Reserved. METRO-GOLDWYN-MAYER is a trademark of Metro-Goldwyn-Mayer Lion Corp. © 2013 Metro-Goldwyn-Mayer Studios Inc. All Rights Reserved. DYNAMITE, DYNAMITE ENTERTAINMENT and its logo are ® & © 2013 Dynamite. All rights reserved. All names, characters, events, and locales in this publication are entirely fictional. Any resemblance to actual persons (living or dead), events or places, without satiric intent, is coincidental. No portion of this book may be reproduced by any means (digital or print) without the written permission of Dynamite Entertainment except for review purposes. Printed in Canada

For information regarding press, media rights, foreign rights, licensing, promotions, and advertising e-mail:
marketing@dynamite.com

MY NAME IS ASH
AND I'M AN IDIOT.

I HAD A LIFE ONCE. I HAD
A JOB AND A GIRL. HELL, I
EVEN HAD A REASONABLY
FUNCTIONAL RIGHT HAND.

THEN I WENT TO THE CABIN
WHERE AN EVEN BIGGER IDIOT
READ FROM THE BOOK OF
THE DEAD AND UNLEASHED
AN ANCIENT EVIL.

I FOUGHT. I LOST MY GIRL,
LOST MY HAND AND ALMOST
LOST MY GODDAMN MIND.
THE FIGHT LANDED ME IN
1300 AD, BUT I FOUGHT MY
WAY BACK FROM THAT, TOO.

ASHLAW
P.R.I.V.

THAT'S RIGHT, YOU'RE
LOOKING AT THE
GUY WHO BEAT THE
DEADITES AND THE
BOOK OF THE DEAD.

DON'T ACT LIKE YOU'RE
NOT IMPRESSED.

















THE
STORE IS NOW
CLOSED!

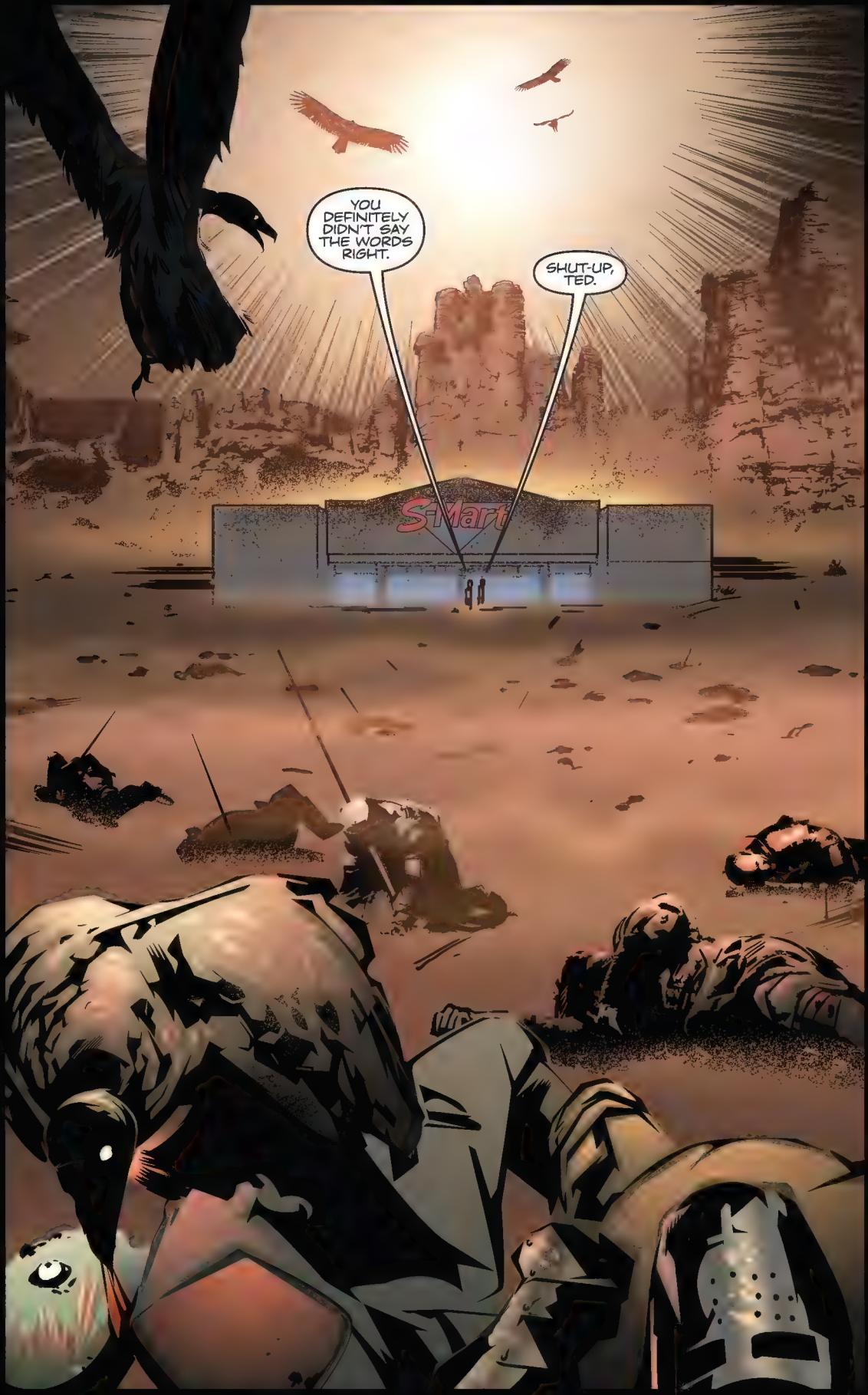
PLEASE
MAKE YOUR
PURCHASES AND
PROCEED TO THE
REGISTER.

THANK YOU
FOR SHOPPING
AT S-MART.

BEEP







YOU
DEFINITELY
DIDN'T SAY
THE WORDS
RIGHT.

SHUT-UP,
TED.



GET
BEHIND ME,
BABY. THIS
MIGHT GET
MESSY.

IT ALL STARTED
TO MAKE SENSE.

ALL RIGHT.
WHICH ONE OF
YOU SCREW-HEADS
WANTS TO GET
HURT FIRST?

I KNEW WHO WAS
COMING BEFORE
I EVEN SAW HIM.

ARTHUR'S WISEMAN...
I LEFT THE BOOK OF
THE DEAD WITH HIM.











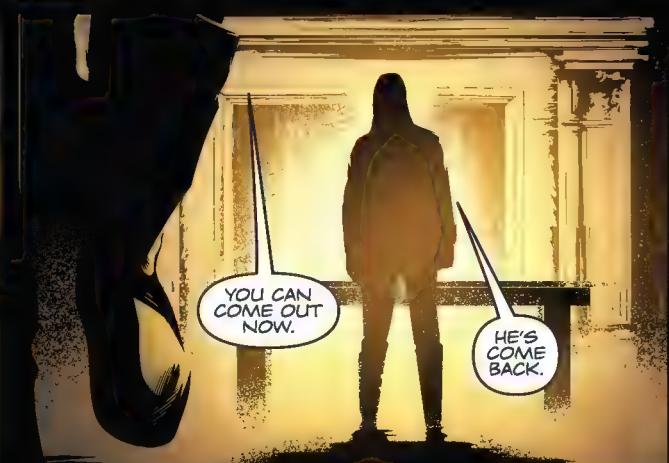
AND THAT WAS THAT. I WAS AS GOOD AS DEAD.

I MIGHT AS WELL HAVE DIED IN THE CABIN IN THE WOODS.

STILL IMPRESSED?



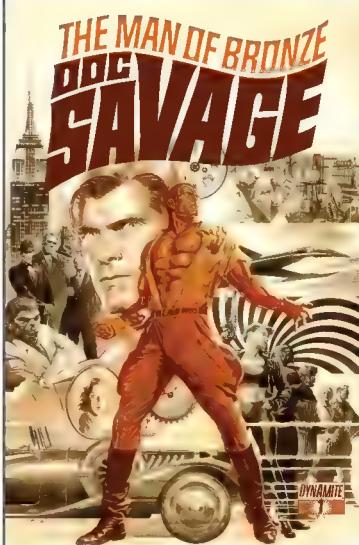




DYNAMITE®

IN THE NEWS - OCTOBER 2013

DYNAMITE SIGNS *DOC SAVAGE* LICENSE WITH CONDÉ NAST, BRINGING BACK THE MAN OF BRONZE IN A NEW SERIES BEGINNING IN DECEMBER



Dynamite is proud to announce signing a new agreement with Condé Nast that will bring back the legendary man of action Clark Savage Jr. in an all-new *Doc Savage* comic book series scheduled to debut in December 2013. The second project developed as part of their licensing partnership with Condé Nast, the new *Doc Savage* follows on the heels of their top-selling comic book series, *The Shadow*, and its related spin-off titles. Chris Roberson, acclaimed comic book writer of *Masks* and *iZombie*, joins talented artist Bilquis Evely as the contributing creators. The first issue will feature a cover by superstar painter Alex Ross (*Kingdom Come*, *Marvels*, *Masks*), with special variant cover editions also provided by John Cassaday (*Astonishing X-Men*, *Uncanny Avengers*) and Stephen Segovia (*X-Treme X-Men*).

"In the course of my comics career, I've been lucky enough to work on nearly every character and series that mattered the most to me growing up," says the New York Times bestselling author, Chris Roberson. "*Doc Savage* is one of the final characters left on my bucket list. Growing up in the 70s, it was impossible to miss the *Doc Savage* reprints in every bookstore and on every newsstand, with those striking covers. Doc quickly became and remained my absolute favorite of all the pulp heroes, and the stories of Lester Dent were a huge influence on my own writings."

Readers were first introduced to the pulp adventures of Doc Savage in 1933, courtesy of *Doc Savage Magazine* by Street and Smith Publications. Raised from the cradle to be the pinnacle of mental and physical perfection, Clark Savage Jr. travels the world using science and sinews to right wrongs, aid the oppressed, and liberate the innocent. With his team of able associates at their headquarters high atop the tallest building in the world, he is tireless in his pursuit of knowledge and justice. "In many ways, Doc Savage was one of the most significant precursors of comic book superheroes, and action heroes of the 20th century in general," says Roberson. "You can see elements of the character in everything from Superman to Batman, the Fantastic Four to James Bond."

To discuss this and more, log onto the Dynamite forums at WWW.DYNAMITE.COM/BOARDS

Doc Savage tales appeared regularly in a variety of media (including novels, comic books, radio serials, and film) over the eighty years since the character's inception. The setting of the new *Doc Savage* comic book series is fitting, as the breadth of its action extends over many decades. "The story we're telling is pretty sweeping in scope," says Roberson. "We start in 1933, soon after Doc Savage made his first public appearance. The next issue takes place in the late 1940s, shortly after the last published issue of the *Doc Savage* pulp magazine. The third issue jumps forward to the early 1960s, and so on. Each of these issues will be self-contained adventures that gradually piece together into one larger story spanning some 80 years. The approach we're taking is, just because the magazine was no longer being published, that doesn't mean that Doc wasn't still out there saving the world."

New York Times bestselling writer Chris Roberson is best known for his Eisner-nominated ongoing comic book series *iZombie* (co-created with artist Mike Allred), his modern fantasy series *Memorial* (co-created with artist Rich Ellis), the *Fables* spinoff *Cinderella*, and his work on *Superman*, *Star Trek/Legion of Super-Heroes*, *Masks*, and *Elric: The Balance Lost*. His current projects include *Edison Rex* with Dennis Culver, *The Mysterious Strangers* with Scott Kowalchuk, and both *Codename: Action* and *The Shadow* as published by Dynamite.

Artist Bilquis Evely is a talented newcomer to the comics scene. Most recently, Evely contributed interior artwork to the Condé Nast-licensed one-shot special comic book, *The Shadow Annual 2013*, debuting in stores in early September.

"We are so incredibly pleased to add *Doc Savage* to our proud line of comic books," says Nick Barrucci, CEO and publisher of Dynamite. "Its high adventure in exotic locales, its atmosphere of mystery and magic, and its retro-cool science fiction make for the perfect addition alongside our other Condé Nast mainstay, *The Shadow*. Chris Roberson is the perfect writer for the series. He'll be presenting Doc's journey from its beginning to now, highlighting his triumphs and loss (including many of his closest friends, who he will outlive), and establishing how Doc made it through the decades and continues his mission in today's society."

Doc Savage #1 will be solicited for retailer order through Diamond Comic Distributors' October Previews catalog, corresponding to items shipping in December 2013. Three accomplished industry artists provide cover variants:

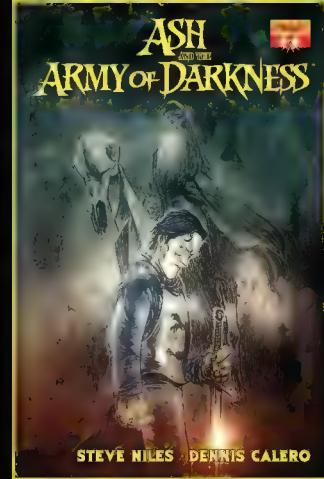
Alex Ross, bestselling and multiple award-winning artist of *Kingdom Come*, *Justice*, and *Marvels*, will provide an iconic cover for *Doc Savage* #1 and future issues, as well.

John Cassaday of *Astonishing X-Men* and *Planetary* fame provides a "VIP Edition" variant comic book offered to qualifying comic shop retailers that support the launch with strong orders.

Stephen Segovia (*X-Treme X-Men*, *Adventures of Superman*) will provide a variant cover that select stores in the USA, Canada, and the UK may share as a retailer exclusive.

Comic book fans are encouraged to reserve copies of *Doc Savage* #1 with their local comic book shop or hobby specialty store. *Doc Savage* #1 will also be available for individual customer purchase through digital platforms courtesy of Comixology, iVerse, and Dark Horse Digital.

NEXT ISSUE:



STEVE NILES · DENNIS CALERO

ISSUE #2

A mysterious fighter comes to Ash's aid and helps him get away from Wiseman and the Deadites. There's a new wrinkle in the action though. Ash figures out that a key item has gone missing and if he survives the City of the Dead, he might be able to get home in one piece. Two at the most.

DYNAMITE®

Visit us online at www.DYNAMITE.com
Follow us on Twitter @dynamitecomics
Like us on Facebook /Dynamitecomics
Watch us on YouTube /Dynamitecomics

Nick Barrucci, CEO / Publisher
Juan Collado, President / COO
Rich Young, Director Business Development
Keith Davidsen, Marketing Manager
Joe Rybant, Senior Editor
Sarah Litt, Digital Editor
Josh Green, Traffic Coordinator
Molly Mahan, Assistant Editor
Josh Johnson, Art Director
Jason Ullmeyer, Senior Graphic Designer
Katie Hidalgo, Graphic Designer
Chris Caniano, Production Assistant

DYNAMITE DIGITAL EXCLUSIVE CONTENT!

A BEHIND-THE-SCENES LOOK AT ASH AND THE ARMY OF DARKNESS #1 FROM STEVE NILES' SCRIPT TO DENNIS CALERO'S LINE ART AND COLORS

PAGE ONE

SPLASH: Opening image is a splash of ASH standing next to the big blue SALE light flashing in the SUPERMARKET where Ash works. He is looking off, almost heroic pose, his METAL GLOVED hand holding the light's pole.

ASH/CAPTION

My name is Ash and I'm an idiot.

ASH/CAPTION

I had a life once. I had a job and a girl. Hell, I even had a reasonably functional right hand.

ASH/CAPTION

Then I went to the cabin where an even bigger idiot read from The Book Of the Dead and unleashed an ancient evil.

ASH/CAPTION

I fought. I lost my girl, lost my hand and almost lost my goddamn mind. The fight landed me in 1300 AD, but I fought my way back from that, too.

ASH/CAPTION

That's right, you're looking at the guy who beat the Deadites and the Book of the Dead.

ASH/CAPTION

Don't act like you're not impressed.



DYNAMITE DIGITAL EXCLUSIVE CONTENT!

A BEHIND-THE-SCENES LOOK AT ASH AND THE ARMY OF DARKNESS #1 FROM STEVE NILES' SCRIPT TO DENNIS CALERO'S LINE ART AND COLORS

PAGE TWO

Panel 1: And pulling back we are in the last scene of the movie and Ash is holding court, talking to TED and bragging about his adventures in the 13th Century. Ted looks bored and unimpressed with the whole thing. Then again, he's heard it twice today already.

ASH

I thought about staying. They offered me the chance to lead them, to teach them, to...to be a king.

TED

Uh huh.

ASH

My place is here, so I swallowed the juice, said the words and here I am.

Panel 2: Ted is leaning on his face looking unimpressed.

TED

Did you say the words right this time?

Panel 3: Ash looks defensive and a tad unsure of himself as he answers unimpressed Ted.

ASH

Well, maybe I didn't say every single tiny little syllable, no. But basically I said them, yeah...basically.

Panel 4: Ash watches Ted wander off shaking his head.

ASH

Hey. Where ya going? I forgot to tell you about the miniature versions of me that-

TED

I have cat litter to price.

Panel 5: Ash stands there looking sadly at his big metal hand.

ASH

How do you think I got this?

Panel 6: Ash is shaken from his sulking by a voice off panel.

VOICE

I believe you.



DYNAMITE DIGITAL EXCLUSIVE CONTENT!

A BEHIND-THE-SCENES LOOK AT ASH AND THE ARMY OF DARKNESS #1 FROM STEVE NILES' SCRIPT TO DENNIS CALERO'S LINE ART AND COLORS

PAGE THREE

Panel 1: Ash is face to face with a gorgeous redhead Woman who works as a clerk at the store. She's standing in front of Ash, and definitely flirting.

CLERK GIRL

You know, that story how you could've been king.

Panel 2: Close on Clerk Girl flirting.

CLERK GIRL

I...ah...think it's kinda cute.

Panel 3: Ash is leaning in close to her, flirting right back.

ASH

Yeah?

Panel 4: Across the page, wide panel as a Possessed Woman appears right there with them. Ash and the woman recoil away in shock.

POSSESSED WOMAN

AHHHHHHH!

Panel 5: Smack! The Possessed Woman backhands Ash HARD across his big chin.

SOUNDFX

SMACK!

Panel 6: ...and Ash flies, upside down, smashing into stacked boxes of microwaves.

SOUNDFX

CRASH!



DYNAMITE DIGITAL EXCLUSIVE CONTENT!

A BEHIND-THE-SCENES LOOK AT ASH AND THE ARMY OF DARKNESS #1 FROM STEVE NILES' SCRIPT TO DENNIS CALERO'S LINE ART AND COLORS

PAGE FOUR

Panel 1: The Possessed Woman has a cash register over her head and is going to smash it down on Clerk Girl...

Panel 2: ...and then drops the register as BULLETS strike her and the register.

SOUNDFX

BLAMM! BLAMM! BLAMM!

Panel 3: Large panel of Ash standing on a counter with a repeating Winchester rifle, barrel smoking.

ASH

Lady, I'm afraid I'm going to have to ask you to leave the store.

Panel 4: The Possessed Woman LEAPS through the air towards Ash.

POSSESSED WOMAN

I'll swallow your soul!

Panel 5: Ash is moving his hands fast, shooting off round after round, up high at the woman.

ASH

Come get some!

SOUNDFX

BLAMM! BLAMM! BLAMM! BLAMM!

Panel 6: Thud! The Possessed Woman hits the floor, dead at Ash's feet.

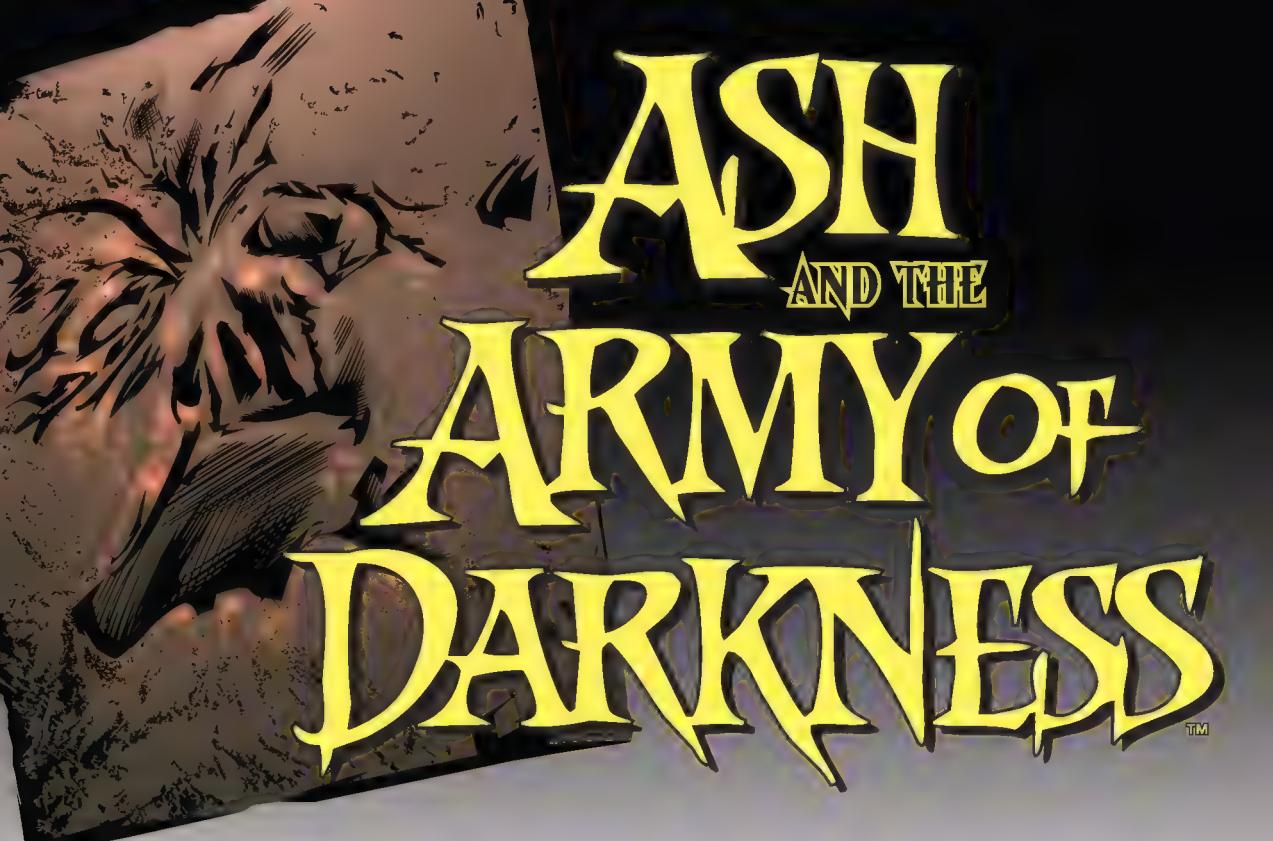


DYNAMITE
2

ASH AND THE ARMY OF DARKNESS



STEVE NILES • DENNIS CALERO



ASH AND THE ARMY OF DARKNESS™

WRITTEN BY STEVE NILES

ART BY DENNIS CALERO

LETTERS BY MARSHALL DILLON

MAIN COVER BY BEN TEMPLESMITH

EXCLUSIVE SUBSCRIPTION COVER BY DENNIS CALERO

SEE BACK-INSIDE COVER FOR ALL VARIANT COVERS

DYNAMITE

Nick Barrucci, CEO / Publisher
Juan Collado, President / COO
Rich Young, Director Business Development
Keith Davidsen, Marketing Manager

Joe Rybandt, Senior Editor
Josh Green, Traffic Coordinator
Molly Mahan, Assistant Editor

Josh Johnson, Art Director
Jason Ullmeyer, Senior Graphic Designer
Katie Hidalgo, Graphic Designer
Chris Caniano, Production Assistant



Visit us online at www.DYNAMITE.com
Follow us on Twitter @dynamitecomics
Like us on Facebook /Dynamitecomics
Watch us on YouTube /Dynamitecomics



www.MGM.com



Certified Chain of Custody
Promoting Sustainable Forestry
www.sfp.org

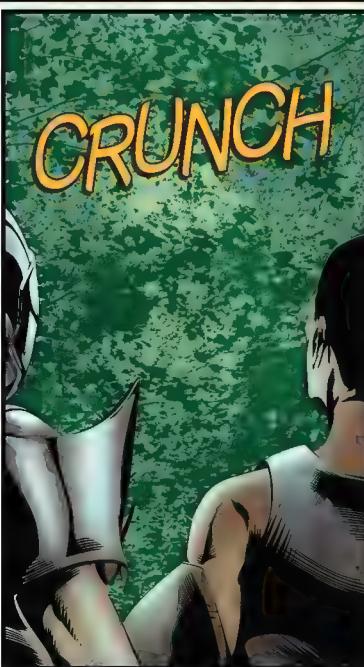
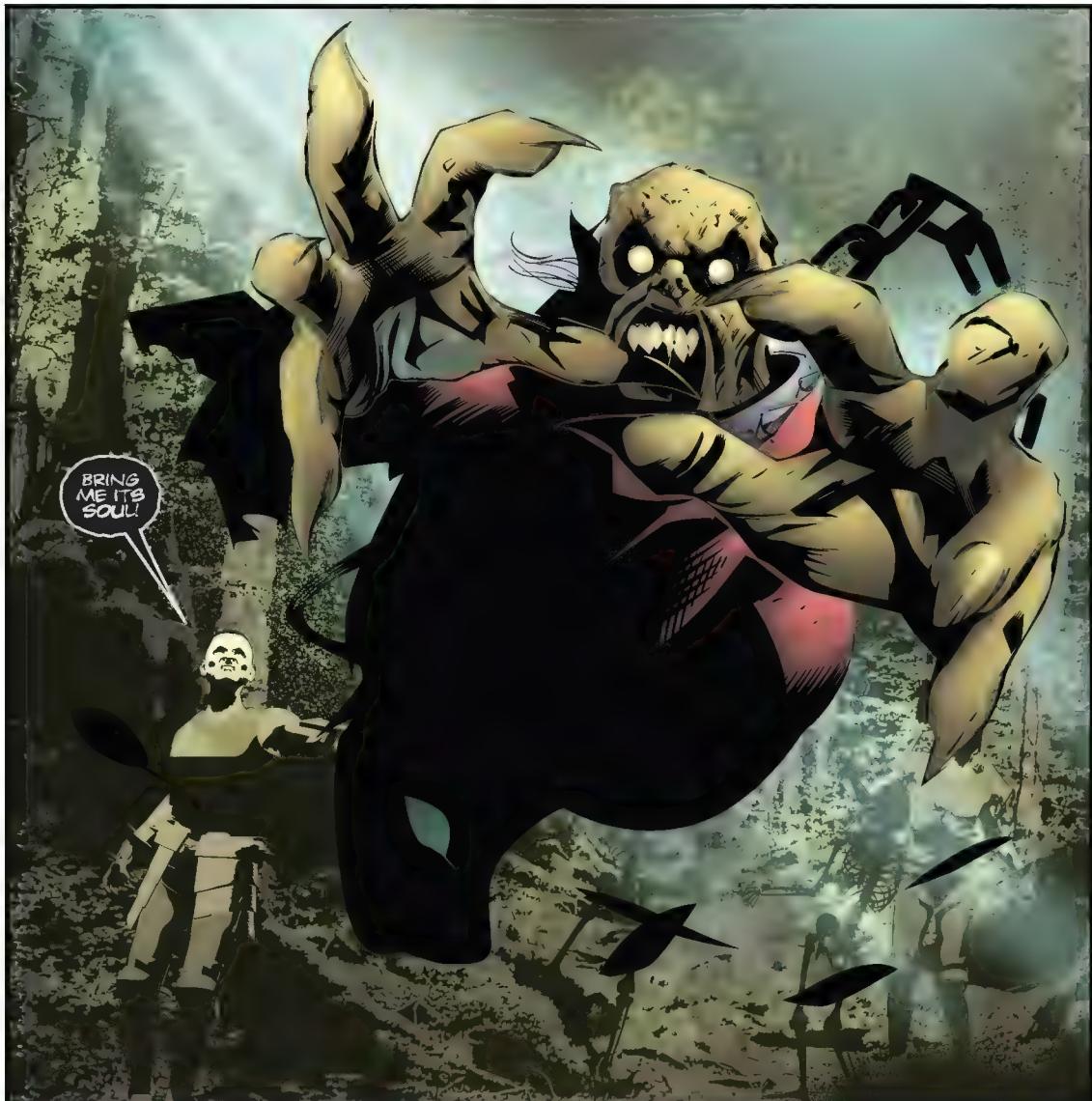
This label only applies to the text section

ASH AND THE ARMY OF DARKNESS™ Volume 1, Issue #2, First printing. Published by Dynamite Entertainment, 113 Gaither Dr., STE 205, Mt. Laurel, NJ 08054. ARMY OF DARKNESS TM & © 1993 Orion Pictures Corporation. © 2013 Metro-Goldwyn-Mayer Studios Inc. All Rights Reserved. METRO-GOLDWYN-MAYER is a trademark of Metro-Goldwyn-Mayer Lion Corp. © 2013 Metro-Goldwyn-Mayer Studios Inc. All Rights Reserved. DYNAMITE, DYNAMITE ENTERTAINMENT and its logo are ® & © 2013 Dynamite. All rights reserved. All names, characters, events, and locales in this publication are entirely fictional. Any resemblance to actual persons (living or dead), events or places, without satiric intent, is coincidental. No portion of this book may be reproduced by any means (digital or print) without the written permission of Dynamite Entertainment except for review purposes.

Printed in Canada

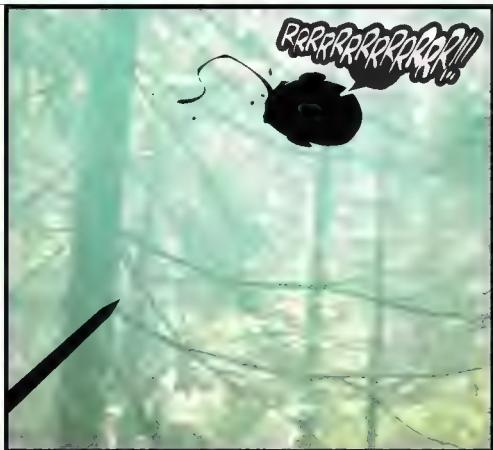
For information regarding press, media rights, foreign rights, licensing, promotions, and advertising e-mail:
marketing@dynamite.com









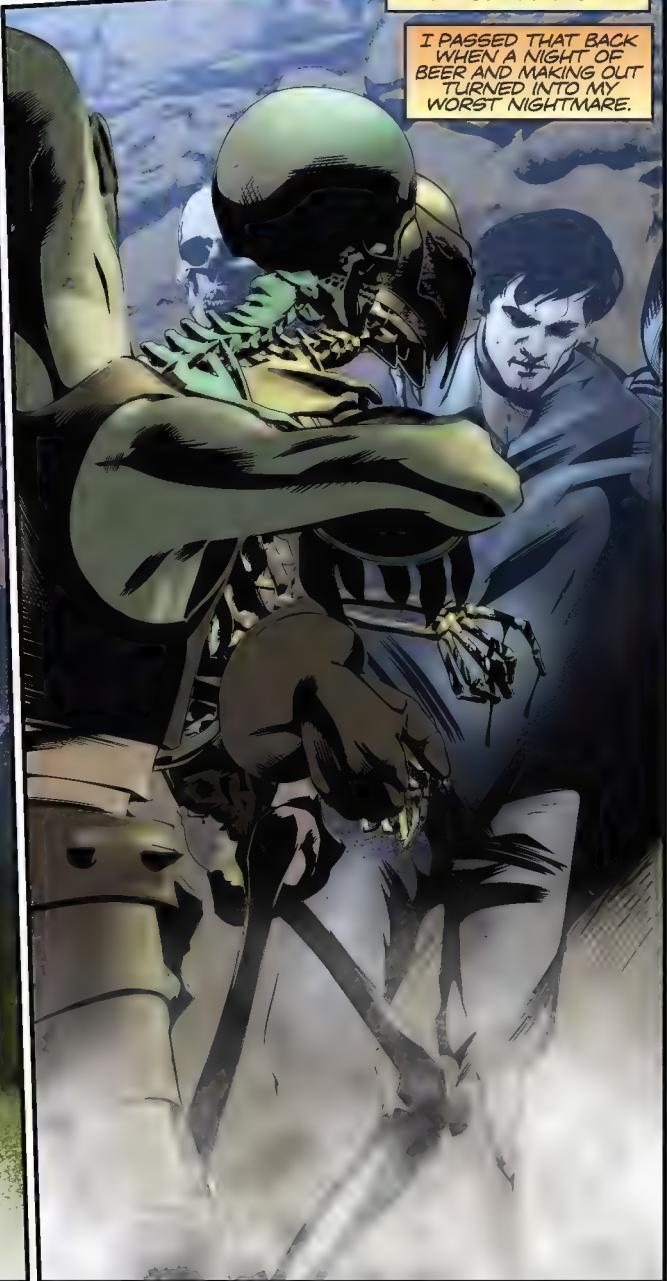


NOT FAR AWAY...



YOU EVER
HIT A WALL?

I MEAN, LIKE SO HARD
THAT EVEN THE WORST
THING THAT HAPPENS
ROLLS OFF YOU?



I PASSED THAT BACK
WHEN A NIGHT OF
BEER AND MAKING OUT
TURNED INTO MY
WORST NIGHTMARE.





SHE ISN'T
REAL.

OH, BUT
SHE IS SO
VERY REAL. SHE IS
CAUGHT FOREVER
IN TORMENT
BECAUSE YOU
LET HER DIE.

NO.

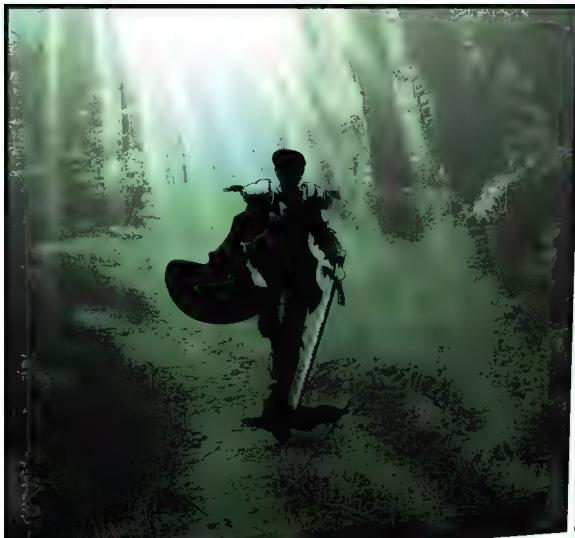
YOU'LL
SUFFER IN
HERE WITH
ME!

YOU LET
EVERYBODY
DIE, ASH!

NO.











THEY
WANT ME
WEAK.

THEY WANT ME
BEATEN DOWN.

I KNOW
WHY NOW.

THEY'RE
WAITING.

WAITING FOR
THAT EVIL IN THE
WOODS TO COME
AND TAKE ME.

...WHICH
MEANS...

WAIT A DAMN
SECOND.

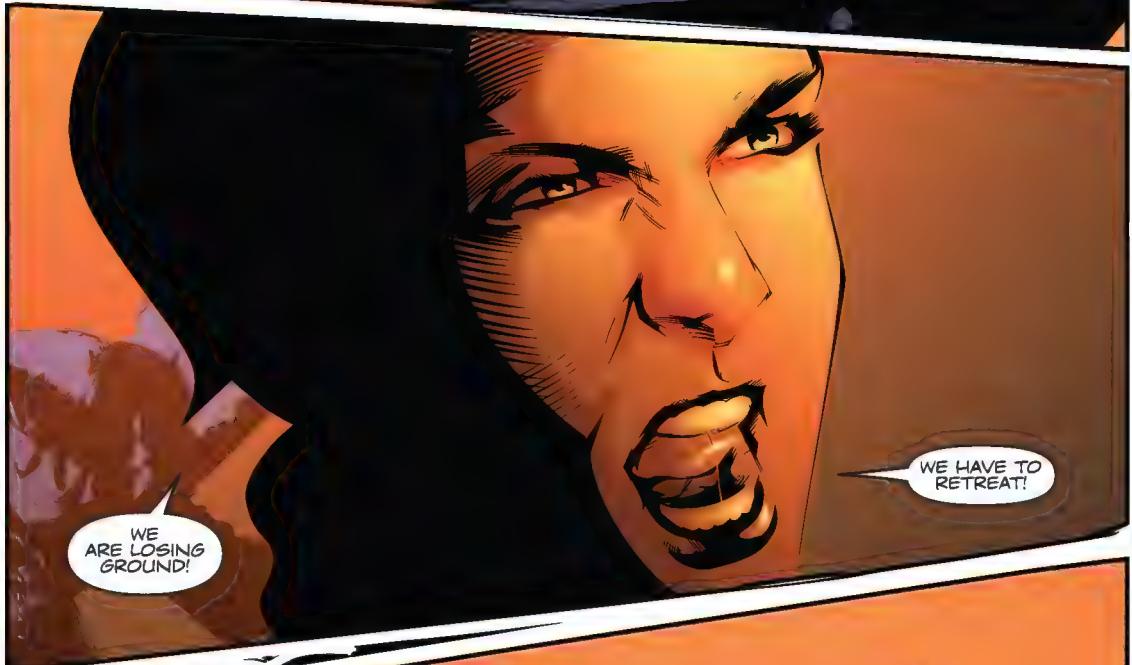


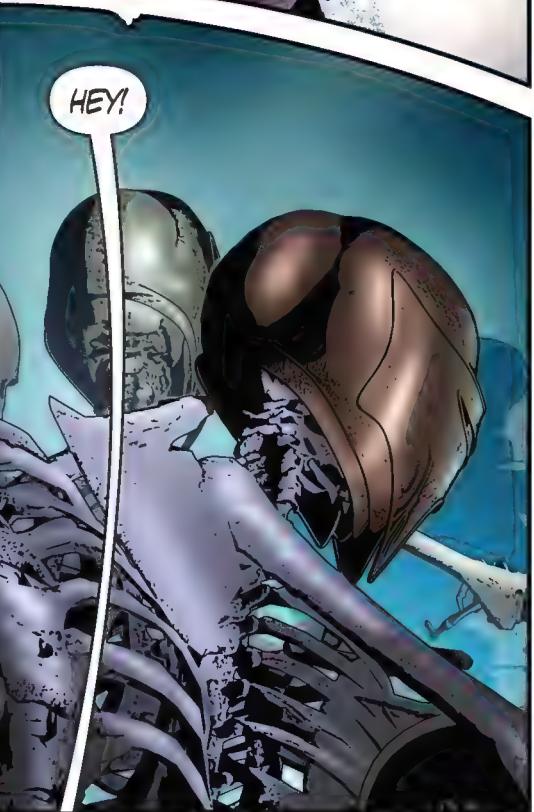
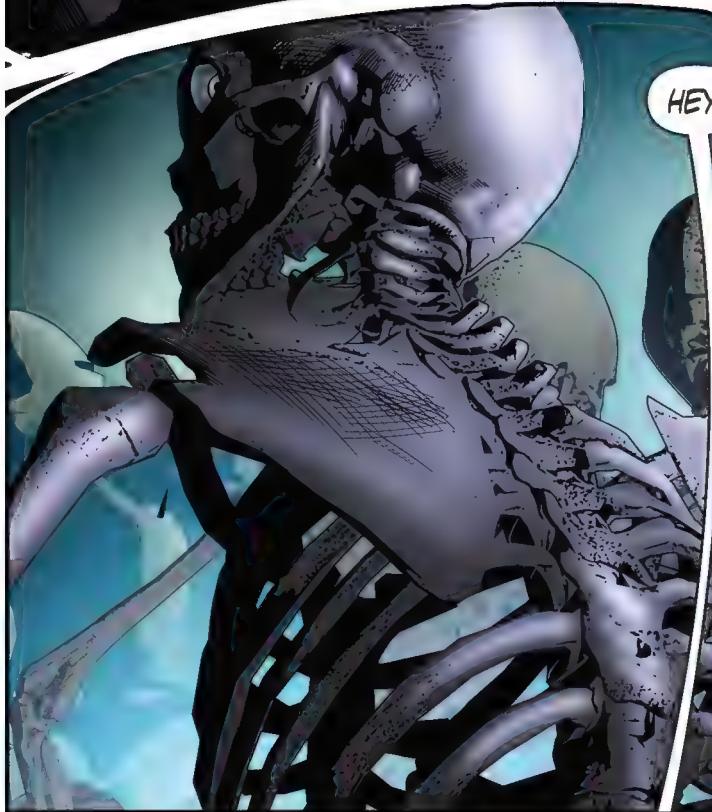
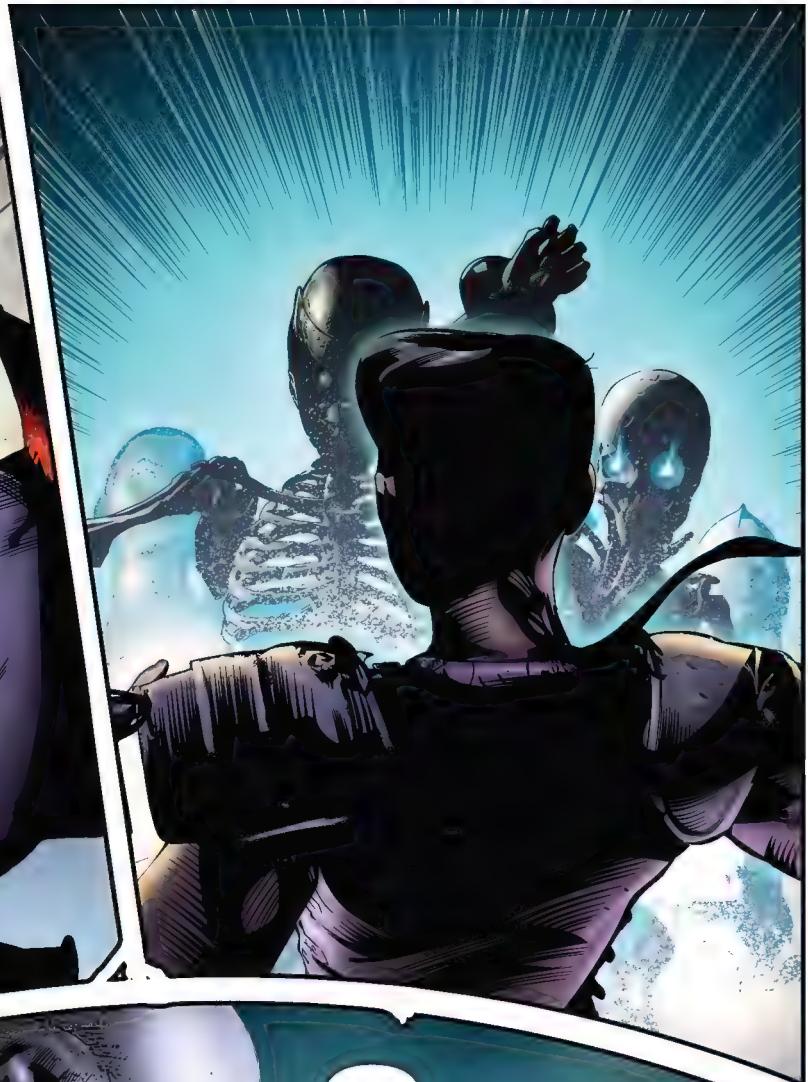














THE
FIGHT'S OVER
HERE.

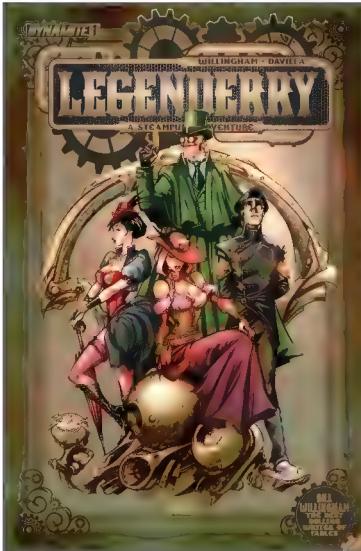
LET'S
GO.

TO BE CONTINUED...

DYNAMITE®

IN THE NEWS - NOVEMBER 2013

BILL WILLINGHAM, BESTSELLING WRITER OF *FABLES*, PRESENTS
LEGENDERRY: A STEAMPUNK ADVENTURE
EVENT SERIES FROM DYNAMITE



Dynamite proudly announces *Legenderry: A Steampunk Adventure*, a seven-issue monthly crossover event featuring classic characters of comics and film as reimagined by bestselling writer Bill Willingham (*Fables*). Featuring interior artwork by Sergio Fernandez Davila, *Legenderry* launches in January featuring covers by celebrated steampunk artist Joe Benitez (*Lady Mechanika*).

"This is a story where I get to have my cake and eat it too," says Bill Willingham. "I get to work with some of my favorite characters from comic books, prose, and film, but also get to create brand new versions of each one of them. That way, I don't have to make a single one of them fit in with all of the past continuity of those characters. I get the best of both situations. Plus, I built an entire new world in which to place those characters. World-building is one of the best parts of adventure storytelling. *Legenderry* is the name of the world, and it is in fact a world peopled with some of the greatest legends of adventure fiction. This is my first-ever foray into the Steampunk genre, so that's another new adventure I get to go on as a writer."

Legenderry: A Steampunk Adventure is, as Bill Willingham describes it, "a world in which the great heroes of our stories live in the flesh." The story begins in a massive Victorian-style metropolis, a city protected by Vampirella, the Green Hornet, and Kato. After a scarlet-clad woman of mystery rushes into a bar pursued by assassins, the resulting chaos spreads to other reimagined landscapes ripped from classic comic books, literature, and television, including the wild jungles of The Phantom, Flash Gordon's futuristic haven of Landing, aerial combat alongside Captain Victory, and more. The action eventually leads to the Monstrous Lands, an unruly territory both lawless and sinister.

An event series four years in the making, *Legenderry* proves the old adage that "good things come to those who wait." Willingham mined the rich Dynamite Universe for the perfect characters to populate the vast, reimagined landscape of *Legenderry*. In recent months, Willingham has personally

overseen the visual development of the series, courtesy of designs by artist Johnny D., whose artwork has graced numerous Dynamite covers and most recently, the complete *Vampirella Strikes* comic book series. "It was an honor to take some truly timeless characters and make them fit into the steampunk world," says Johnny D. "They all have a great unique base to go off, so it has been a lot of fun working on the designs. I've worked with many of these characters before and look forward to the series."

The cast of *Legenderry* characters changes each issue, as Willingham and Davila steer the action from one dazzling location to the next. Featured characters include Steve Austin of *The Six Million Dollar Man*, the classic pulp duo of Green Hornet and Kato, legendary masked adventurer Zorro, the Dynamite mainstay Vampirella, the beloved superheroes Silver Star and Captain Victory created by Jack Kirby, Flash Gordon and The Phantom from King Features Syndicate, and finally, the swords-and-sorcery icon Red Sonja.

Bill Willingham has been writing, and occasionally drawing, "funnybooks" for close to thirty years, and authors prose fiction as well. He is best known for creating the following comic book series: *Elementals*, *Ironwood*, *Coventry*, *Pantheon*, *Proposition Player*, *Shadowpact*, and -- perhaps most notably -- the bestselling and long-running DC/Vertigo series, *Fables* and *Fairest*.

"I've personally known Bill Willingham for over three decades, and regard him as one of the most talented, hardworking, and innovative creators in our industry," says Nick Barrucci, CEO and Publisher of Dynamite. "I've been talking with him since 2009 about projects, but between his busy schedule and the explosive success of *Fables* and *Fairest*, we both wanted to wait until we could give the project the full attention it deserves. And Bill wouldn't want to give anything less than 100% of his attention! As time progressed, our many discussions have led to a groundbreaking event, something that will shake up how people view our incredible library of characters. Bill wanted to work in a world without the constraints of continuity, where he could paint broad strokes on a fresh canvas. When the imagination and aesthetics of Steampunk science-fiction became our focus, well -- the ideas just began to flow from his mind onto the page. It's my pleasure, both personal and professional, to welcome Bill Willingham to the Dynamite fold, and to welcome everyone with an adventurous spirit to the whimsical world of *Legenderry*."

Joseph Rybandt, Senior Editor of Dynamite, says, "As a longtime fan of Bill's work, it was such a surprise that Nick Barrucci, our CEO and Publisher, had been able to work out a deal to not only create this character crossover, but to include some of our biggest and best company-owned and licensed characters. This is THE kick-off event for comics in 2014. Be there!"

Legenderry: A Steampunk Adventure will be solicited in Diamond Comic Distributors' November Previews catalog, the premiere source of merchandise for the comic book specialty market, and slated for release beginning in January 2014. Comic book fans are encouraged to reserve copies of *Legenderry* with their local comic book shop or hobby specialty store. *Legenderry: A Steampunk Adventure* will also be available for individual customer purchase through digital platforms courtesy of Comixology, iVerse, and Dark Horse Digital.

NEXT ISSUE:



STEVE NILES · DENNIS CALERO

ISSUE #3

An old love returns and Ash finds himself with an ally after escaping Wiseman's City of the Dead. Now the search for the Book of the Dead is on and whoever finds it first can either escape or destroy the world for book. Only a book and a few words are all the separate the world of the living and the dead and a new war is brewing.

DYNAMITE®

Visit us online at www.DYNAMITE.com
Follow us on Twitter @dynamitecomics
Like us on Facebook /Dynamitecomics
Watch us on YouTube /Dynamitecomics

Nick Barrucci, CEO / Publisher
Juan Collado, President / COO
Rich Young, Director Business Development
Keith Davidsen, Marketing Manager
Joe Rybandt, Senior Editor
Josh Green, Traffic Coordinator
Molly Mahan, Assistant Editor
Josh Johnson, Art Director
Jason Ullmeyer, Senior Graphic Designer
Katie Hidalgo, Graphic Designer
Chris Caniano, Production Assistant

To discuss this and more, log onto the Dynamite forums at
WWW.DYNAMITE.COM/BOARDS

DYNAMITE DIGITAL EXCLUSIVE CONTENT!

A BEHIND-THE-SCENES LOOK AT ASH & THE ARMY OF DARKNESS #2 FROM STEVE NILES SCRIPT TO DENNIS CALERO'S LINE ART AND COLORS

PAGE ONE

Panel 1: We are looking down a dark forest road forming an eerie hollow. We can see what looks like FOUR TROOPS escorting a prisoner, but can't make out if they are Henry or Arthur's men, living or dead.

CAPTION
Southern Dark Forest.

CAPTION
Deadite territory.

SOLDIER
We should go back. There's nobody here.

Panel 2: The front two men break into a patch of light as they move closer to us and we see these are DEADITES, two almost freshly dead, wild-eyed possessed dead and the other two rotted away to the bone. They have no eyes. The back two skeletons escort something we can't quite make out yet.

SOLDIER
No. I can smell them.

Panel 3: Full shot of group in a patch of moonlight through the forest. The skeletons walk behind the fresher dead (who are speaking). The skeletons hold the chain to the fifth member of group and we see he is an evil FREAK, like the thing in the pit (That grabs his ankle in the film. A variation on that creature). Big head, white eyes, dead claws for hands; they are walking it like an attack dog.

FRESH DEAD 1
I can smell their souls.

Panel 4: Fresh Dead Soldier Two sniffs the air with his sliced nose and half his cheek torn away, teeth and skull exposed.

FRESH DEAD 2
I smell nothing. I say we-

Panel 5: Pulling back to a group shot, Fresh Dead Two looks back at Fresh Dead One and grins.

FRESH DEAD 1
You smell mortals now?

FRESH DEAD 2
I do, my Lord.

Panel 6: Fresh Dead One barks out an order as we pull in tight on his rotting face.

FRESH DEAD 1
There are many, not far but one hides close. A filthy spy.



DYNAMITE DIGITAL EXCLUSIVE CONTENT!

A BEHIND-THE-SCENES LOOK AT ASH & THE ARMY OF DARKNESS #2 FROM STEVE NILES SCRIPT TO DENNIS CALERO'S LINE ART AND COLORS

PAGE TWO

Panel 1: Large panel. Pull back and the two Fresh Dead step aside as the Skeleton's release the Freak. The creature lunges forward, white-eyed and crazed right at us.

FRESH DEAD 1

Release the hound!

Panel 2: The Creature leaps, disappearing into the dark forest as the Deadites look on waving swords and cheering the kill.

FRESH DEAD 2

Bring me its soul!

Panel 3: Same panel. They are slightly less enthusiastic as they wait for the creature to return.

Panel 4: Bam! The Creature's sliced off HEAD crashes down in the road behind them. All four reel around alarmed, swinging around defensively.

SOUNDFX

CRUNCH!

SKELETON 1

Ack!



DYNAMITE DIGITAL EXCLUSIVE CONTENT!

A BEHIND-THE-SCENES LOOK AT ASH & THE ARMY OF DARKNESS #2 FROM STEVE NILES SCRIPT TO DENNIS CALERO'S LINE ART AND COLORS

PAGE THREE

Panel 1: Then BAM, the headless body of the creature falls back behind them where they faced before. Now they are turned and outright freaked out, waving their swords wildly in every direction.

FRESH DEAD 2

AH!

Panel 2: The Masked Fighter from the end of the drops from above, right behind The Two Skeletons...

Panel 3: ...and SMASHES their heads together! The two skulls explode to dust and bone fragments.

Panel 4: The final two Deadites have now spun around for the final time as their two comrades fall into piles of bones

Panel 5: ...and now, pulling back a bit more, they face off with the Masked Fighter. The Deadites are scared now. It's two against one. They're stupid. The fighter is poised low, sword braced out to the side against the two dead with raised swords.



DYNAMITE DIGITAL EXCLUSIVE CONTENT!

A BEHIND-THE-SCENES LOOK AT ASH & THE ARMY OF DARKNESS #2 FROM STEVE NILES SCRIPT TO DENNIS CALERO'S LINE ART AND COLORS

PAGE FOUR

Panel 1: The Fighter nearly does the splits, slashing right through all four legs of the Deadites with one sweeping violent swipe of the sword.

DEADITES
AHHHHHHH!

Panel 2: Bam! The legless Deadites hit the dirt as the fighter stand upright and raises the sword. The Deadites are too stunned to do a thing.

Panel 3: Wide shot as the Fighter swings the sword taking both their heads.

Panel 4: Pull back wide as the Masked fighter stands, still poised to fight, but relaxing, exhausted, surround by the heads and bodies (and some legs) and bones of the Deadites and the creature.

Panel 5: The Fighter looks down, tense again, as the head of the first Deadite barks up, eyes wide, possessed.

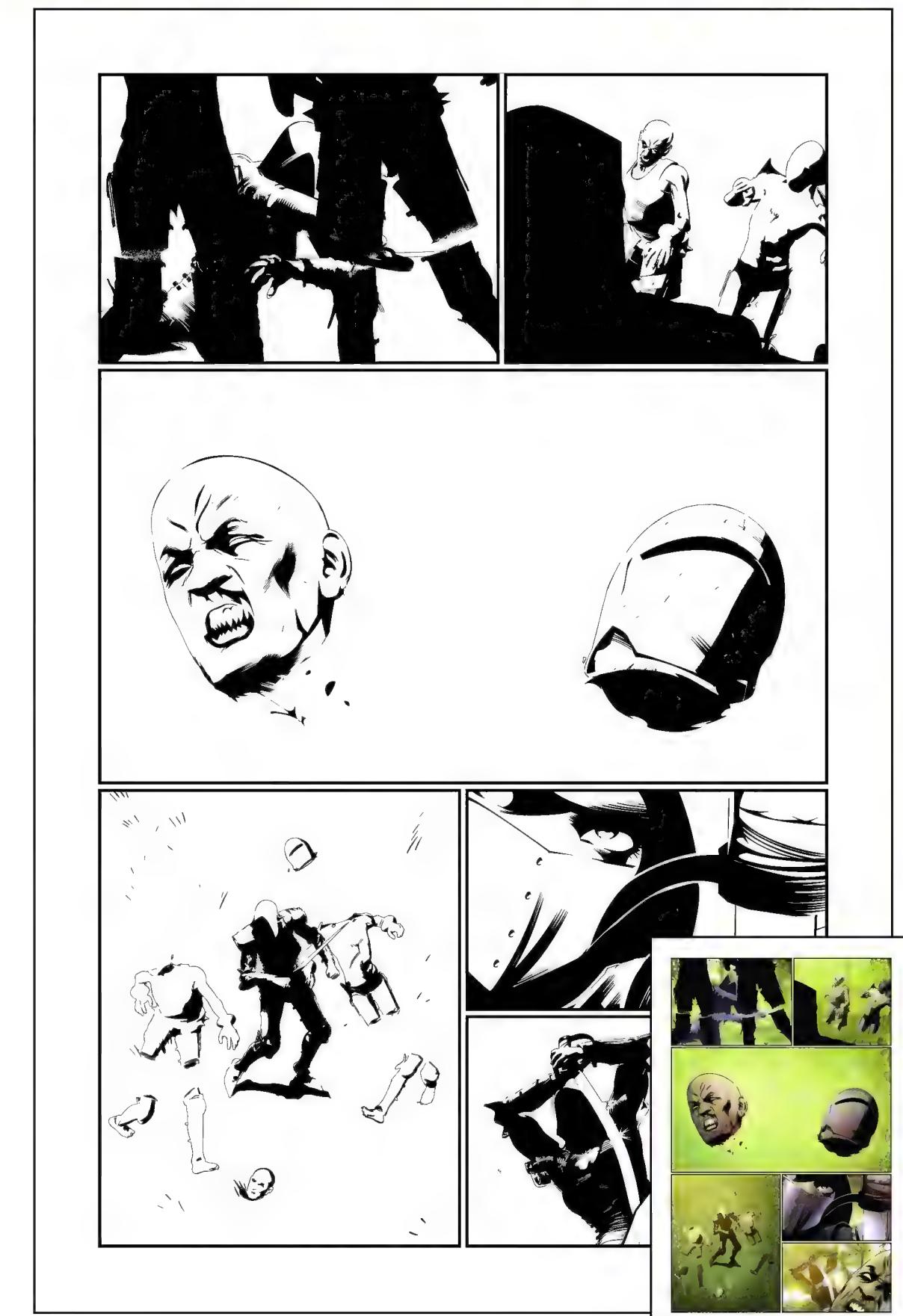
HEAD

You will never escape us!

Panel 6: The fighter pulls back the sword to thrust as the possessed head screams insanely.

HEAD

We have him now! His soul is ours! You will never find him!

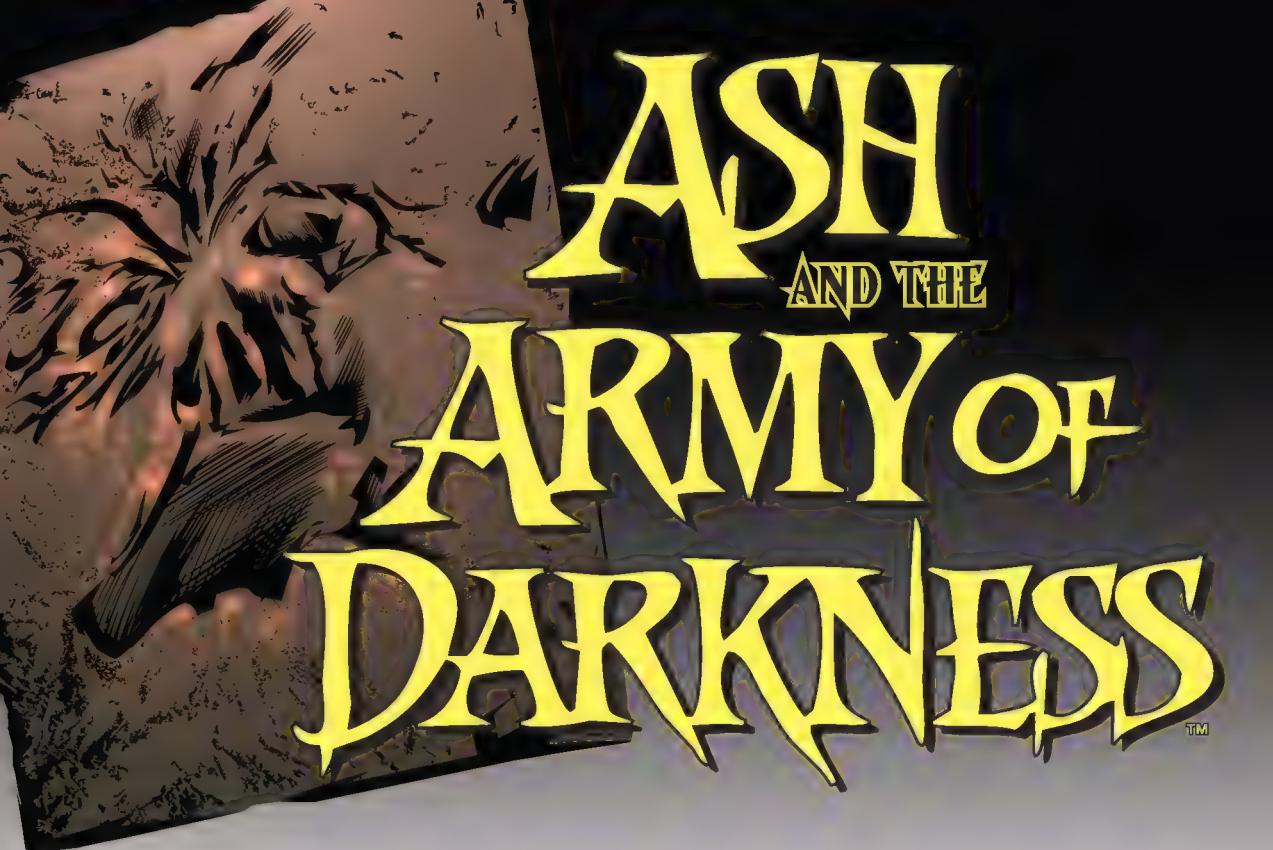


DYNAMITE
D 3

ASH AND THE ARMY OF DARKNESS™



STEVE NILES · DENNIS CALERO



ASH AND THE ARMY OF DARKNESS™

WRITTEN BY STEVE NILES

ART BY DENNIS CALERO

LETTERS BY MARSHALL DILLON

MAIN COVER BY ARTHUR SUYDAM

EXCLUSIVE SUBSCRIPTION COVER BY DENNIS CALERO

SEE BACK-INSIDE COVER FOR ALL VARIANT COVERS

DYNAMITE

Nick Barrucci, CEO / Publisher
Juan Collado, President / COO
Rich Young, Director Business Development
Keith Davidsen, Marketing Manager

Joe Rybant, Senior Editor
Hannah Gorfinkel, Associate Editor
Josh Green, Traffic Coordinator
Molly Mahan, Assistant Editor

Josh Johnson, Art Director
Jason Ullmeyer, Senior Graphic Designer
Katie Hidalgo, Graphic Designer
Chris Caniano, Production Assistant



Visit us online at www.DYNAMITE.com
Follow us on Twitter @dynamitecomics
Like us on Facebook /Dynamitecomics
Watch us on YouTube /Dynamitecomics



www.MGM.com



SUSTAINABLE
FORESTRY
INITIATIVE

Certified Chain of Custody
Promoting Sustainable Forestry
www.sfp.org.org

This label only applies to the text section.

ASH AND THE ARMY OF DARKNESS™ Volume 1, Issue #3. First printing. Published by Dynamite Entertainment, 113 Gaither Dr., STE 205, Mt. Laurel, NJ 08054. ARMY OF DARKNESS TM & © 1993 Orion Pictures Corporation. © 2014 Metro-Goldwyn-Mayer Studios Inc. All Rights Reserved. METRO-GOLDWYN-MAYER is a trademark of Metro-Goldwyn-Mayer Lion Corp. © 2014 Metro-Goldwyn-Mayer Studios Inc. All Rights Reserved. DYNAMITE, DYNAMITE ENTERTAINMENT and its logo are ® & © 2014 Dynamite. All rights reserved. All names, characters, events, and locales in this publication are entirely fictional. Any resemblance to actual persons (living or dead), events or places, without satiric intent, is coincidental. No portion of this book may be reproduced by any means (digital or print) without the written permission of Dynamite Entertainment except for review purposes.

Printed in Canada

For information regarding press, media rights, foreign rights, licensing, promotions, and advertising e-mail:
marketing@dynamite.com



IT'S
GOOD TO BE
BACK!



I FELT ALIVE AGAIN, I FELT LIKE THE KING.

I HAD SHEILA BACK AND SOME ONE-HANDED FREAKS WHO WORSHIPPED ME.

IT WAS GOOD TO BE KING AGAIN.

WE REALLY SHOULD BE GOING.

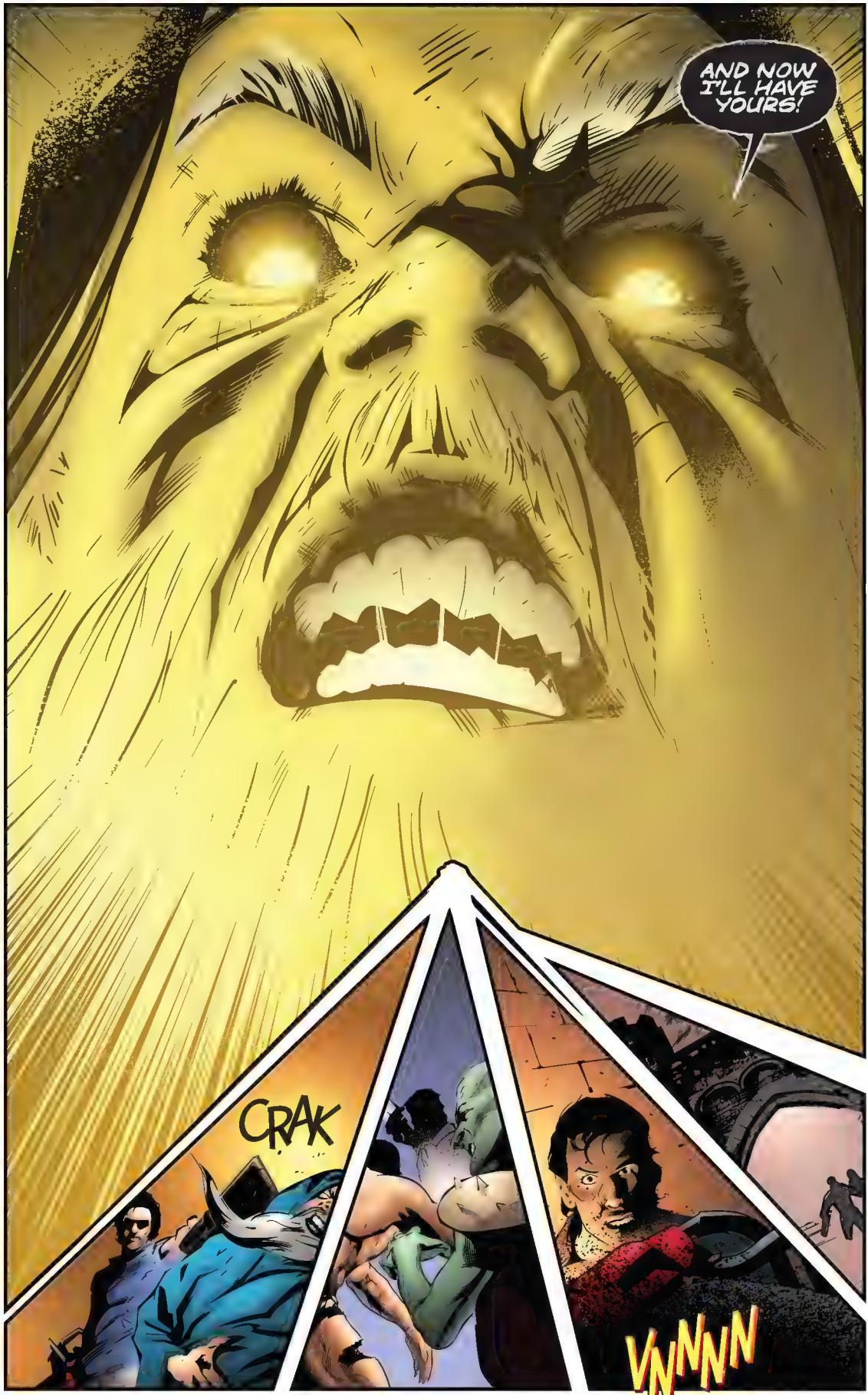
I'M OPEN TO SUGGESTIONS!

IT WOULD BE AN HONOR TO HOLD THEM HERE WHILST YOU AND THE LADY MAKE YOUR ESCAPE.

SOUNDS LIKE A PLAN...AND SORRY I CALLED YOU FREAKS.

LET'S GO!



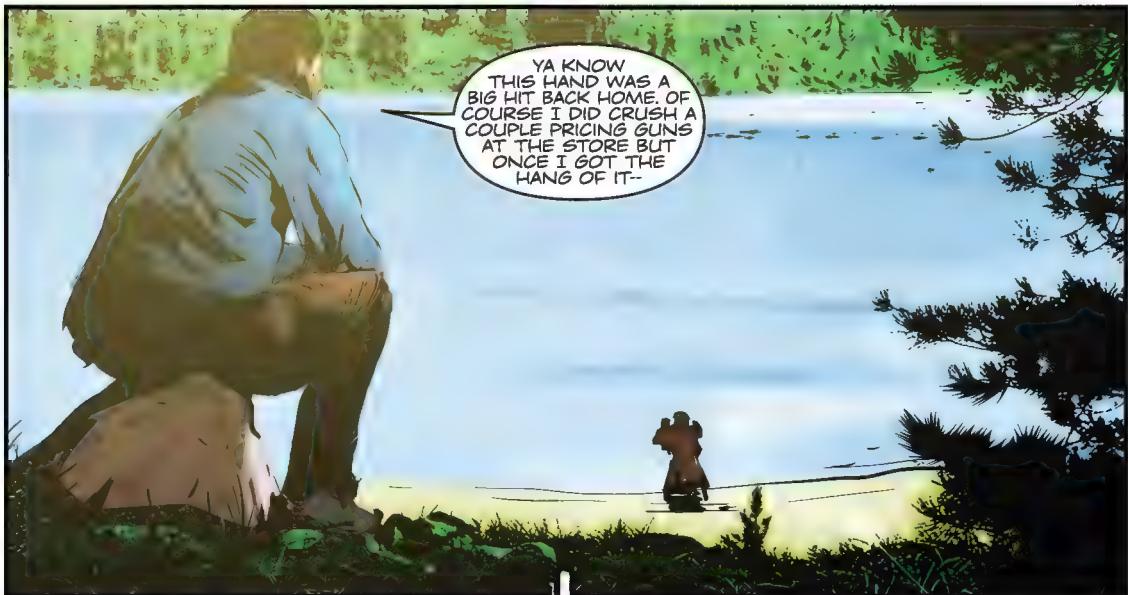
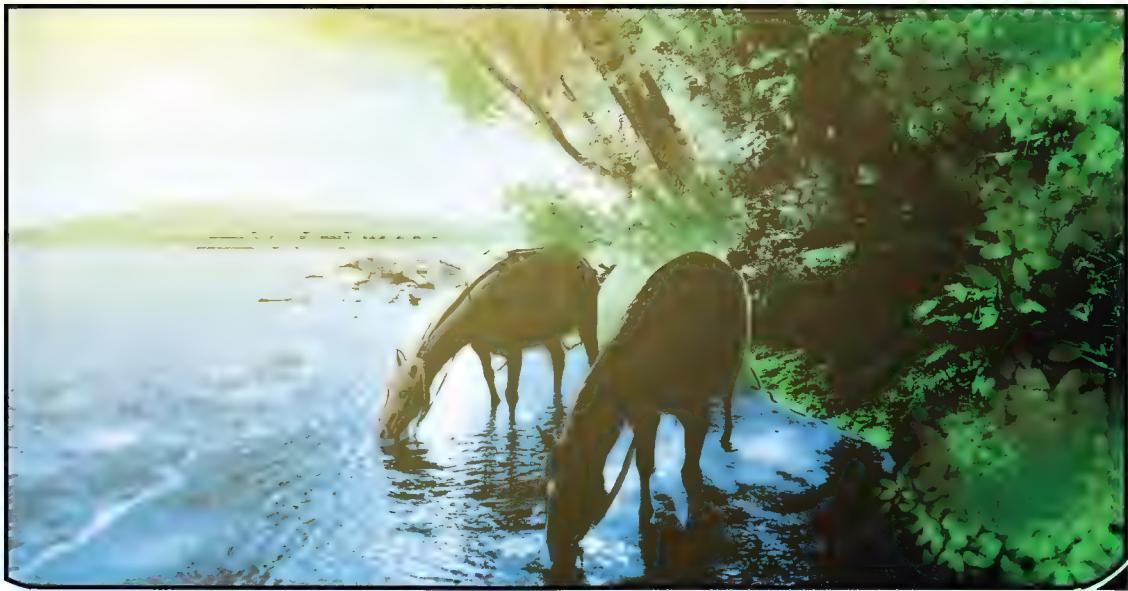






BLOOOOSH





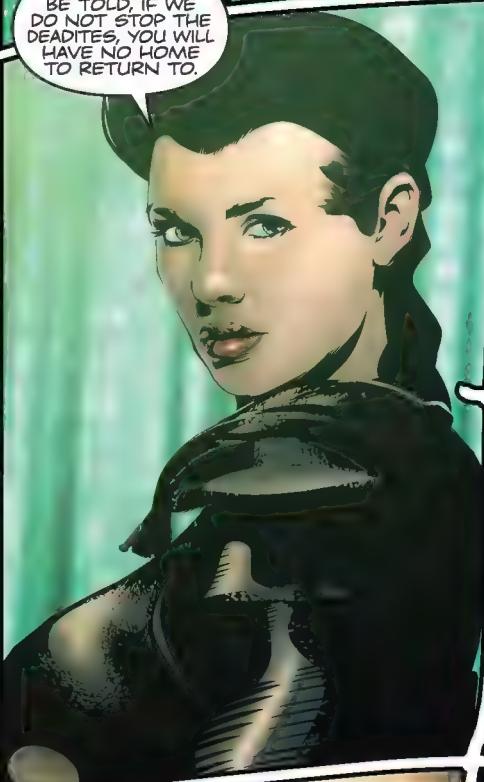








OBVIOUSLY WE
NEED TO GET THE
BOOK OF THE DEAD
BACK. WE MUST RID THIS
LAND OF THE EVIL AND
RETURN YOU BACK
WHERE YOU BELONG
FOR GOOD.



BUT TRUTH
BE TOLD, IF WE
DO NOT STOP THE
DEADITES, YOU WILL
HAVE NO HOME
TO RETURN TO.



I KNEW
ALL THAT, YOU
KNOW.



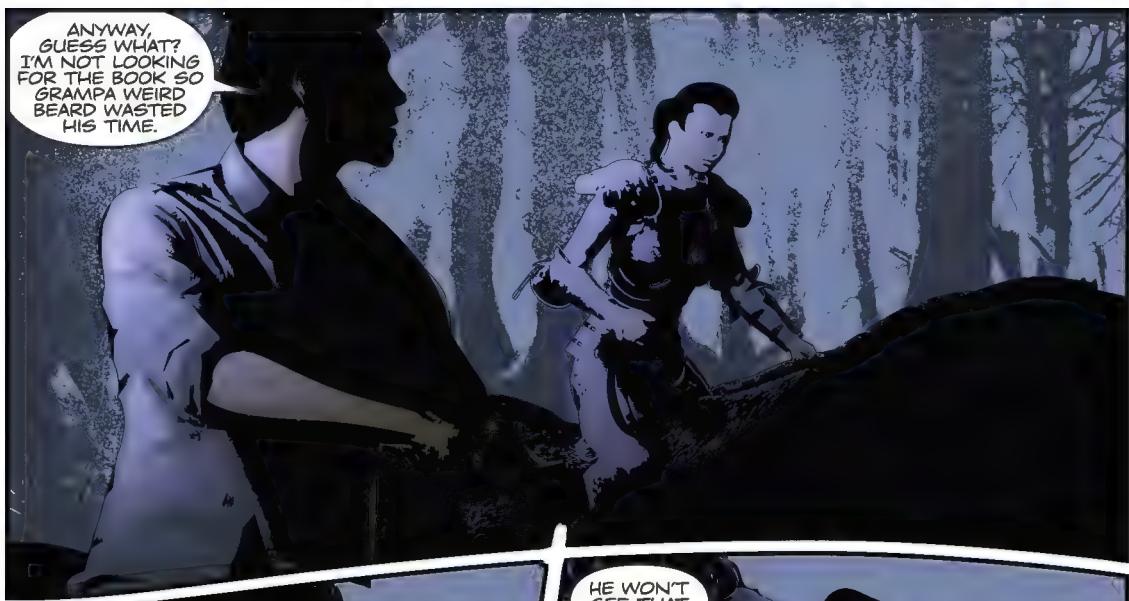
HERE'S
SOMETHING
YOU DON'T KNOW.
OLD MAN WISEMAN
DOESN'T HAVE
THE BOOK
ANYMORE.

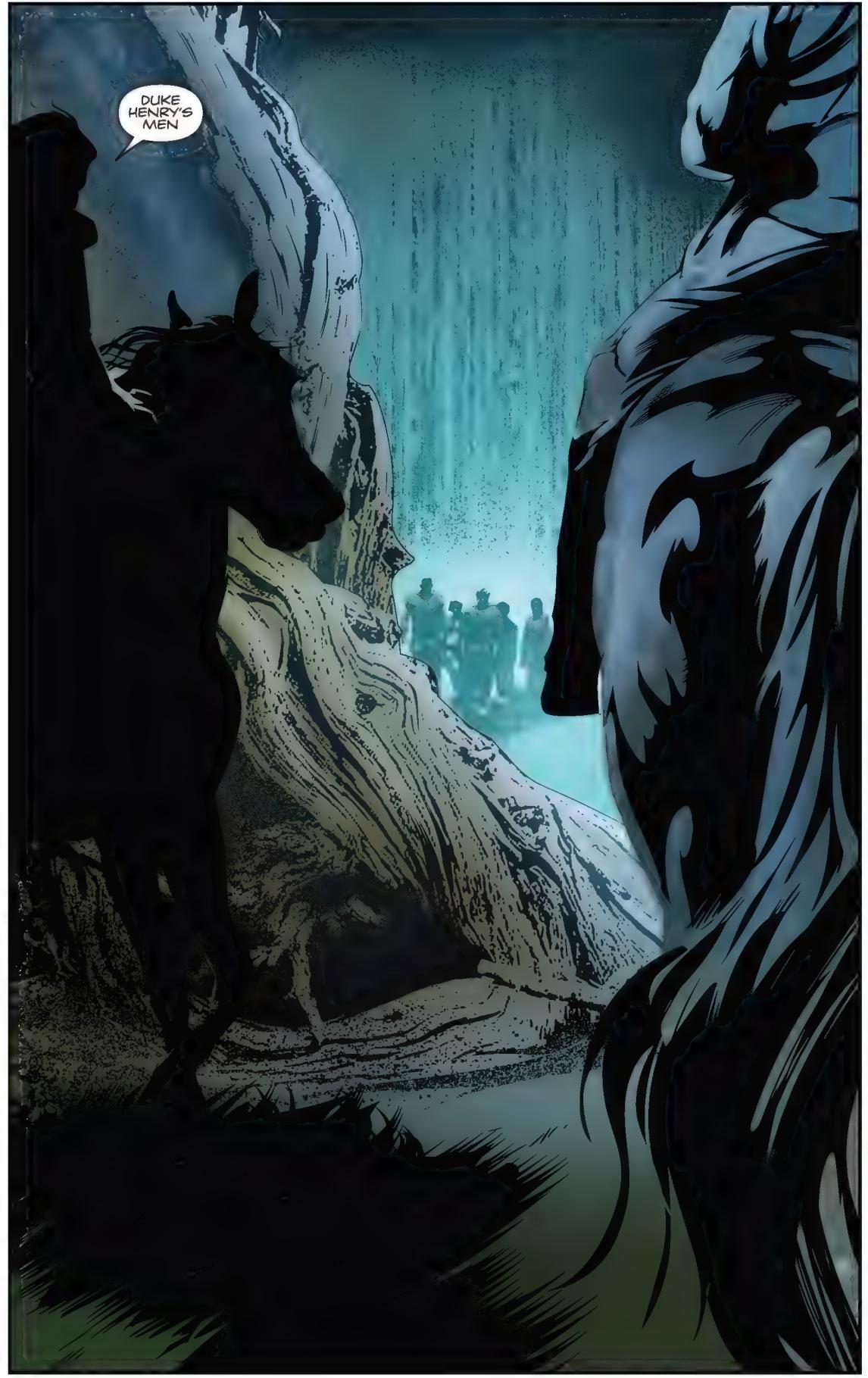


SO HE
INTENDS FOR
YOU TO FIND IT
FOR HIM. YES,
OUR ESCAPE DID
SEEM TOO
EASY.



EASY?
WE LOST
HALF A DOZEN
OF THOSE
WEIRDOS.



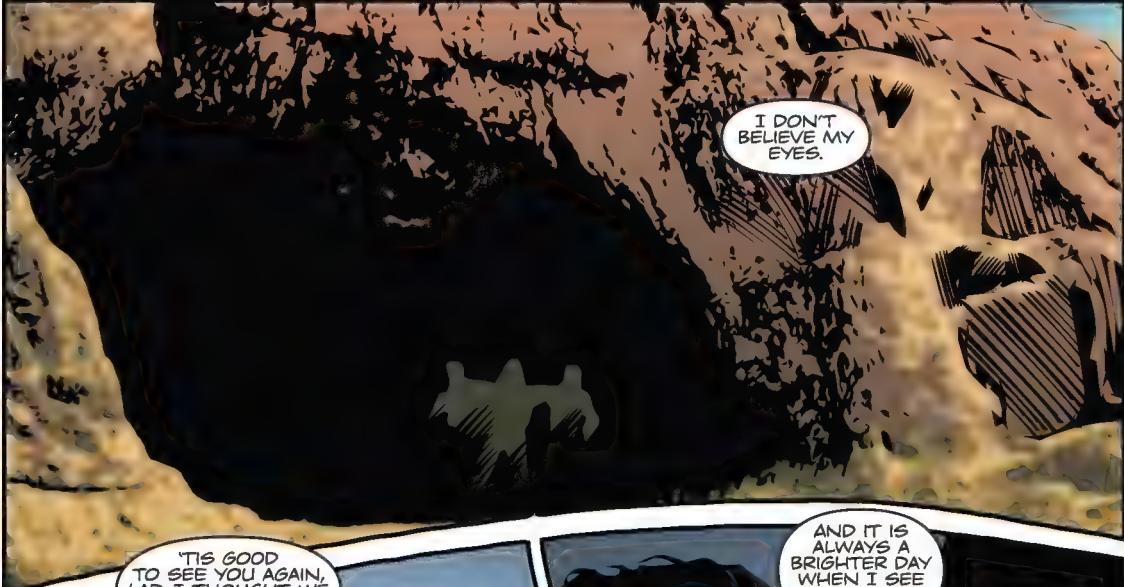


DUKE
HENRY'S
MEN









I DON'T BELIEVE MY EYES.



'TIS GOOD TO SEE YOU AGAIN, LAD. I THOUGHT WE LOST YOU TO THE DARKNESS.

THAT LOSER WISEMAN JOHN TRICKED ME.

AYE, HE TRICKED A LOT OF US.



AND IT IS ALWAYS A BRIGHTER DAY WHEN I SEE YOU, MY LADY.

IT IS GOOD TO SEE YOU. I KNOW ARTHUR WAS WORRIED ABOUT YOU AND YOUR MEN RETURNING. WERE YOU ABLE TO FIND REINFORCEMENTS?



YES, I WAS ON MY WAY TO MEET THEM. AND ARTHUR WAS RIGHT TO WORRY. I WALKED MY MEN INTO A TRAP.

WE THOUGHT THE EVIL HAD NOT SPREAD SO FAR FROM ARTHUR'S KINGDOM BUT MANY WHISPERED RUMORS OF DEADITES IN THE WOOD.

"AND SO I LED A GARRISON INTO THE HOLLOW."

"BUT THERE WAS NOTHING TO BE SEEN."

THIS IS WHAT HAPPENS WHEN YOU LISTEN TO GOSSIP, GENTLEMEN.

"I TOLD THEM TO SHEATH THEIR WEAPONS."

"I MIGHT AS WELL HAVE CUT THEIR THROATS WITH MY OWN SWORD."

"WE WERE NOT ALONE."

"WE JUST DIDN'T KNOW WHERE TO LOOK."



"AND BY THE TIME
WE LEARNED, IT WAS
FAR TOO LATE."



"THERE WAS NOTHING
WE COULD DO. THEY
CAME FROM NOWHERE."

"THEY ARE
EVERWHERE
NOW. YOU DID
ALL THAT YOU
COULD DO."

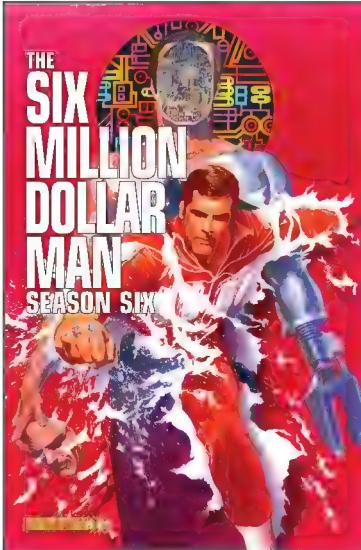
"BLESS YOU,
CHILD."



DYNAMITE®

IN THE NEWS - JANUARY 2014

DYNAMITE CELEBRATES THE 40TH ANNIVERSARY OF THE SIX MILLION DOLLAR MAN WITH A NEW SEASON 6 COMIC BOOK SERIES, EXPANDS UPON CLASSIC TV CONTINUITY



Dynamite and NBCUniversal Television Consumer Products are proud to announce that the beloved television action hero Colonel Steve Austin will celebrate his 40th Anniversary by returning to comics in the upcoming *Six Million Dollar Man: Season 6* series, set immediately following the classic television continuity. Featuring the writing talent of award-winning author James Kuhoric (*Army of Darkness*) and artwork by Juan Antonio Ramírez, the upcoming *Six Million Dollar Man: Season 6* comic series will launch with covers by legendary painter Alex Ross (*Kingdom Come*).

A direct follow-up to the classic television series, the *Season 6* series pits Steve Austin and his trusted handler Oscar Goldman against a rogue faction of the OSI. A new type of infiltration agent is the key to the treacherous power play - one that is robotic and completely obedient to the traitors. Can a soulless machine make the world's first Bionic Man obsolete? *Six Million Dollar Man: Season 6* will hold special appeal for longtime fans, as the infamous villain Maskatron debuts for the first time within story continuity with a violent and terrifying purpose. Furthermore, Austin's role as a NASA pilot will return to prominence, as conspiracies involving extraterrestrial technology and close encounters take root at the OSI.

"Being able to tell a story about Steve Austin is a lifetime ambition," says writer James Kuhoric. "The *Six Million Dollar Man* was a cornerstone of positive childhood memories, and stuck with me over three decades. The idea of a man who could do anything he wanted, but always chose to do the 'right thing,' captivated me. Time and time again, Steve would show us that it really wasn't the machine that made the man special, it was the man that made the machines special. That little spark of childhood, that hidden gem that told me to do the right thing, stuck with me all this time. Every time since that I would hear the distinctive opening credits sequence, I would be brought back to a purer frame of mind - one where you could solve any problem with bionic limbs, a wry smile, and a raised eyebrow."

To discuss this and more, log onto the Dynamite forums at WWW.DYNAMITE.COM/BOARDS

James Kuhoric has written many original creator-driven and licensed comic books. His list of writing contributions includes *Battlestar Galactica*, *Stargate SG-1*, and his Spike TV Scream Award-winning run on *Army of Darkness*. Collaborating with Jeff Katz, he brought three of the biggest horror franchises together with *Freddy vs. Jason* vs. *Ash* and its sequel *Freddy vs. Jason* vs. *Ash: The Nightmare Warriors*. His original creations *Dead Irons* and *Legendary Talespinners* were featured as key releases by *Wizard Magazine* and *Comic Shop News*. He is also the Editor-in-Chief of *Bleeding Cool Magazine*, as well as the Vice President of Publishing for *Avatar Press*.

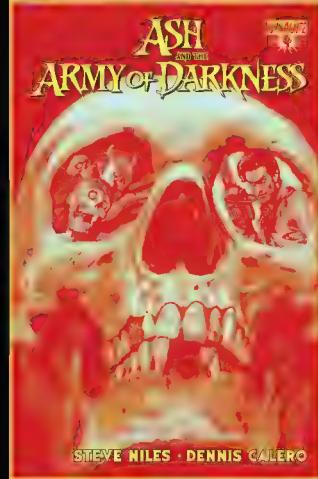
"When the guys at Dynamite launched Kevin Smith's *Bionic Man* (a modern reimagining of the character), I read it loyally every month, but I still missed the original," says Kuhoric. "When Dynamite approved my pitch for the continuation of the original series picking up after the final fifth television season, I knew I had to bring back all the things that made it special to me back in the day. The book has a specific look to it, and will feature many of the main characters from the series. We went out of our way to use the 'Kung Fu Slow Motion', the sound effects, and all the oddities of that era so the comic book would feel like the original TV series."

Kuhoric comments on the art chores, "When I saw the first turnarounds from artist Juanan Ramírez, I was amazed. His images evoked everything special I had always seen in the show, and he brought a fresh more modern look to the pages overall. Dynamite would take it a step further by getting Alex Ross to paint the main covers for the new series. As a lifetime comic book fan, it is a true honor to have the industry's most prolific painter contribute his incredible work on one of my stories. Everything about this new series is going to be done with the care of lifetime fans behind it."

Award-winning painter and industry icon Alex Ross not only provides the covers for *Season 6*, he also made the novel suggestion to develop a long-lost piece of SMDM action figure history into one of the franchise's most fearsome villains. "The Maskatron toy was my favorite toy growing up," says Ross. "I played with it to death, turning it into different characters from *The Six Million Dollar Man*, as well as other comic book characters that I could turn it into. I'm thrilled to help bring it to life in a full storyline."

"When deciding what event would be compelling to fans of the show, it seemed that delivering the sixth season was ideal," says Nick Barrucci, CEO and Publisher of Dynamite. "We wanted to build on the mythos, and to do that, we felt that there had to be new villains. In discussions, we contemplated: why not bring into the series a villain whom fans would know from the toys, even though he wasn't in the TV series? Why not have a villain who could be The Joker to Steve Austin's Batman, or Doctor Octopus to his Spider-Man? How to push the envelope? And I have to say, James took Alex's idea and ran with it. New and existing fans are going to be surprised at the time and care that went in to putting together the series that will help celebrate Steve Austin's 40th Anniversary, and beyond."

NEXT ISSUE:



STEVE NILES • DENNIS CALERO

ISSUE #4

The Army of Darkness grows as Wiseman's legion of Deadites ransack town after town, burning building and stealing souls. Ash and the Mask Fighter are on the run and find themselves trapped in the Dark Wood where an old enemy waits for Ash.

DYNAMITE

Visit us online at WWW.DYNAMITE.COM
Follow us on Twitter @dynamitecomics
Like us on Facebook /Dynamitecomics
Watch us on YouTube /Dynamitecomics

Nick Barrucci, CEO / Publisher
Juan Collado, President / COO
Rich Young, Director Business Development
Keith Davidsen, Marketing Manager
Joe Rybant, Senior Editor
Hannah Gorlinski, Associate Editor
Josh Green, Traffic Coordinator
Molly Mahan, Assistant Editor
Josh Johnson, Art Director
Jason Ullmeyer, Senior Graphic Designer
Katie Hidalgo, Graphic Designer
Chris Caniano, Production Assistant

DYNAMITE DIGITAL EXCLUSIVE CONTENT!

A BEHIND-THE-SCENES LOOK AT ASH AND THE ARMY OF DARKNESS FROM STEVE NILES' SCRIPT TO DENNIS CALERO'S LINE ART & COLORS

PAGE ONE

Panel 1: Let's open with a big half-page action shot. He is scattering a crowd of Deadites, heads flying, with his chainsaw as he blasts another in the face with the shotgun.

ASH

It's good to be back!

Panel 2: Close in on ash as he blows smoke from the shotgun barrel.

CAPTION

And it was, in a way.

Panel 3: But the Deadites keep coming and Ash keeps fighting here kicking back a group of them as he shoots at them.



DYNAMITE DIGITAL EXCLUSIVE CONTENT!

A BEHIND-THE-SCENES LOOK AT ASH AND THE ARMY OF DARKNESS FROM STEVE NILES' SCRIPT TO DENNIS CALERO'S LINE ART & COLORS

PAGE TWO

Panel 1: Largish, across top perhaps. Pulling back we reveal the scene inside the castle. Ash, Sheila and the four remaining Monks stand back to back in a circle as Deadites continue coming even though they are piled dead on the floor.

CAPTION

I felt alive again, I felt like the king.

CAPTION

I had Sheila back and some one-handed freaks who worshipped me.

CAPTION

It was good to be king again.

Panel 2: Shelia yells over her shoulder at as she defends herself.

SHEILA

We really should be going.

ASH

I'm open to suggestions!

Panel 3: On one of the Monks.

MONK

It would be an honor to hold them here whilst you and the lady make your escape.

Panel 4: Ash grins at Sheila.

ASH

Sounds like a plan...and sorry I called you freaks.

Panel 5: As Ash and Sheila make a break for it through the confused crowd, the Monks take on all the Deadites in the background.

ASH

Let's go!



DYNAMITE DIGITAL EXCLUSIVE CONTENT!

A BEHIND-THE-SCENES LOOK AT ASH AND THE ARMY OF DARKNESS FROM STEVE NILES' SCRIPT TO DENNIS CALERO'S LINE ART & COLORS

PAGE THREE

Panel 1: But they run straight into Wiseman and a wall of undead goons.

WISEMAN

Leaving us so soon?

Panel 2: Ash and Sheila have weapons raised as they face Wiseman who has stepped forward from his goons almost inviting attack.

ASH

Not that it hasn't been fun, Grampy.

WISEMAN

You can run tonight, but eventually you will join us, Ash. It is your destiny to stand by my side.

ASH

Are you hitting on me?

Panel 3: Ash raising his chainsaw arm to take out Wiseman (back is to us) and Sheila stops him.

ASH

Okay. This is boring. Say goodnight, Wiseman.

SHEILA

Ash NO!

Panel 4: Ash looks unconvinced as Sheila holds his arm down...Wiseman is his old self again, a gentle old wizard.

SHEILA

He's cured!

ASH

Don't be so-

WISEMAN

Help...me.

Panel 5: On Wiseman as normal as can be. He looks fragile and scared.

WISEMAN

You left me alone with the book.

WISEMAN

It took my soul.



DYNAMITE DIGITAL EXCLUSIVE CONTENT!

A BEHIND-THE-SCENES LOOK AT ASH AND THE ARMY OF DARKNESS FROM STEVE NILES' SCRIPT TO DENNIS CALERO'S LINE ART & COLORS

PAGE FOUR

Panel 1: And bang, almost exploding on Ash and Sheila Wiseman is again one of the evil dead!

WISEMAN

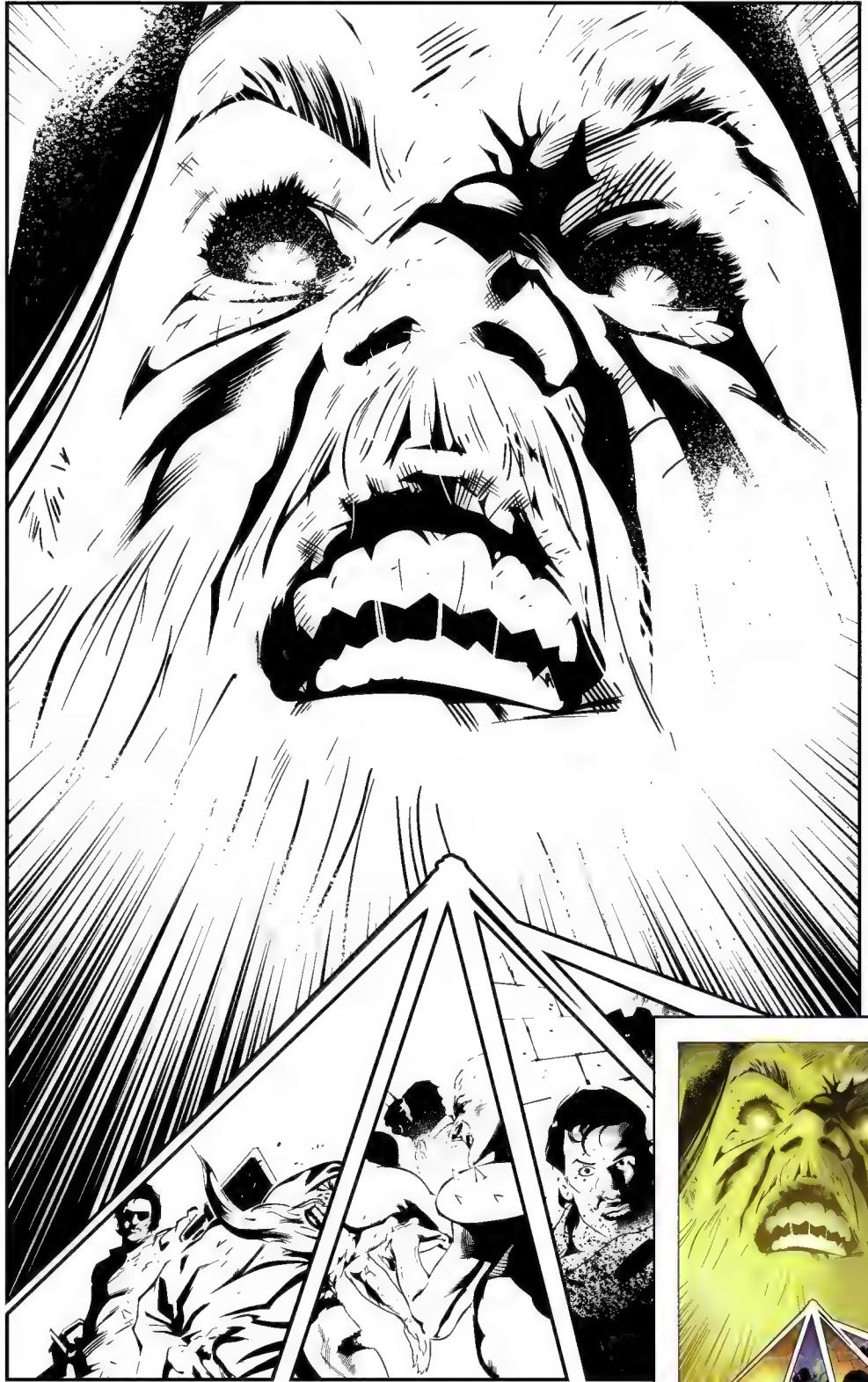
And now I'll have yours!

Panel 2: Crack! Ash smacks Wiseman across his ugly face with the butt on his shotgun!

Panel 3: And Ash keeps moving and spins around towards the wall of huge deadites...

Panel 4: ...and chainsaws through all of them!

Panel 5: Ash and Sheila run as the big dead goons fall to the ground in pieces.

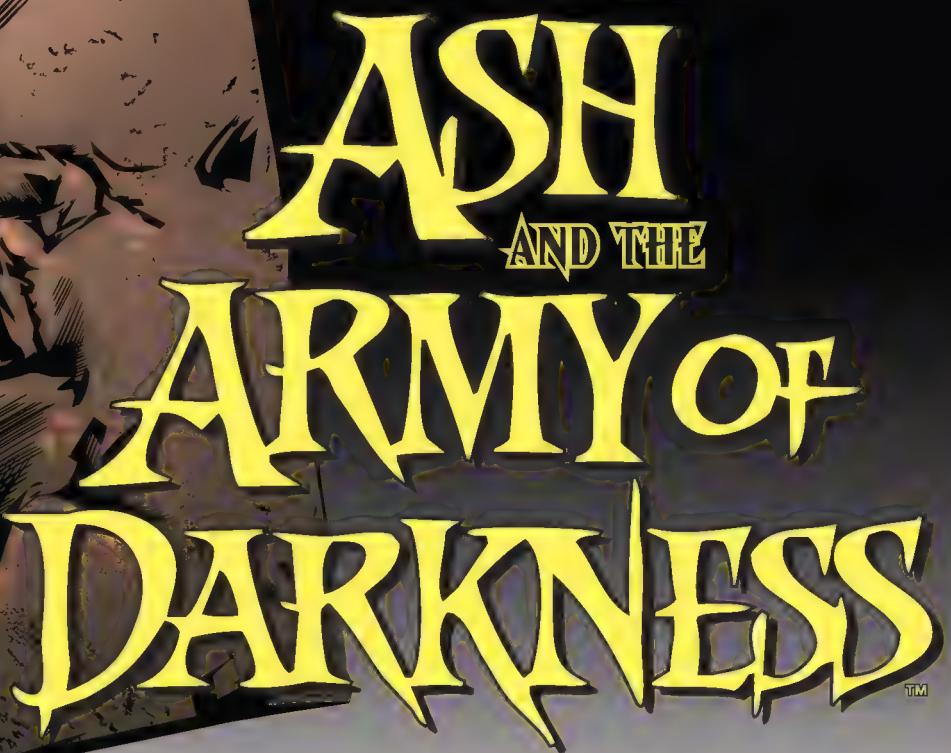




ASH AND THE ARMY OF DARKNESS



STEVE NILES • DENNIS CALERO



ASH AND THE ARMY OF DARKNESS™

WRITTEN BY STEVE NILES

ART BY DENNIS CALERO

LETTERS BY MARSHALL DILLON

MAIN COVER BY ARTHUR SUYDAM

EXCLUSIVE SUBSCRIPTION COVER BY DENNIS CALERO

SEE BACK-INSIDE COVER FOR ALL VARIANT COVERS

DYNAMITE

Nick Barrucci, CEO / Publisher
Juan Collado, President / COO
Rich Young, Director Business Development
Keith Davidsen, Marketing Manager

Joe Rybandt, Senior Editor
Hannah Gorfinkel, Associate Editor
Josh Green, Traffic Coordinator
Molly Mahan, Assistant Editor

Josh Johnson, Art Director
Jason Ullmeyer, Senior Graphic Designer
Katie Hidalgo, Graphic Designer
Chris Caniano, Production Assistant



Visit us online at www.DYNAMITE.com
Follow us on Twitter @dynamitecomics
Like us on Facebook /Dynamitecomics
Watch us on YouTube /Dynamitecomics



www.MGM.com



SUSTAINABLE
FORESTRY
INITIATIVE
www.sfiprogram.org

Certified Chain of Custody
Promoting Sustainable Forestry
www.sfiprogram.org

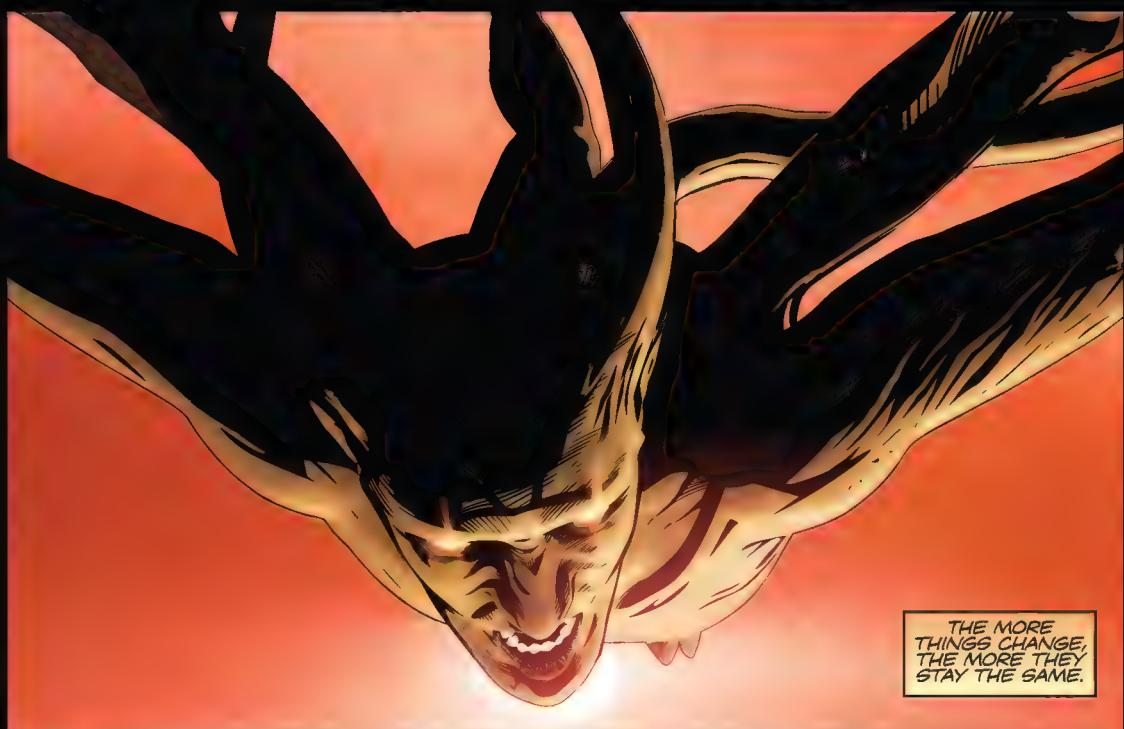
This label only applies to the text section.

ASH AND THE ARMY OF DARKNESS™ Volume 1, Issue #4. First printing. Published by Dynamite Entertainment, 113 Gaither Dr., STE 205, Mt. Laurel, NJ 08054. ARMY OF DARKNESS TM & © 1993 Orion Pictures Corporation. © 2014 Metro-Goldwyn-Mayer Studios Inc. All Rights Reserved. METRO-GOLDWYN-MAYER is a trademark of Metro-Goldwyn-Mayer Lion Corp. © 2014 Metro-Goldwyn-Mayer Studios Inc. All Rights Reserved. DYNAMITE, DYNAMITE ENTERTAINMENT and its logo are ® & © 2014 Dynamite. All rights reserved. All names, characters, events, and locales in this publication are entirely fictional. Any resemblance to actual persons (living or dead), events or places, without satiric intent, is coincidental. No portion of this book may be reproduced by any means (digital or print) without the written permission of Dynamite Entertainment except for review purposes.
Printed in Canada

For information regarding press, media rights, foreign rights, licensing, promotions, and advertising e-mail:
marketing@dynamite.com



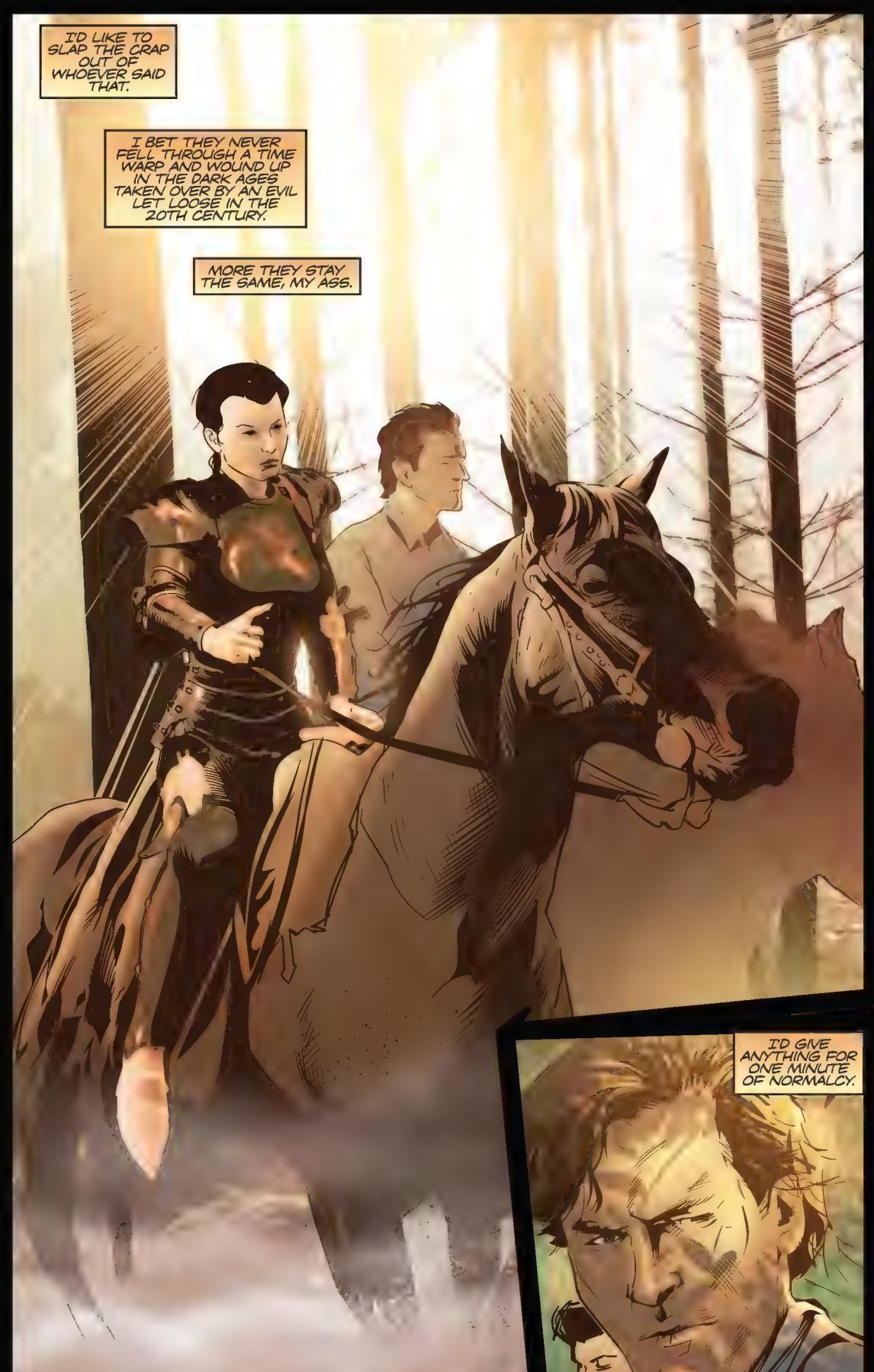




I'D LIKE TO
SLAP THE CRAP
OUT OF
WHOEVER SAID
THAT.

I BET THEY NEVER
FELL THROUGH A TIME
WARP AND WOUND UP
IN THE DARK AGES
TAKEN OVER BY AN EVIL
LET LOOSE IN THE
20TH CENTURY.

MORE THEY STAY
THE SAME, MY ASS.



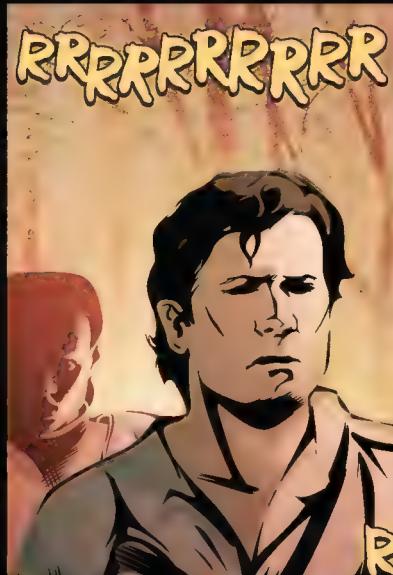
ID GIVE
ANYTHING FOR
ONE MINUTE
OF NORMALCY.

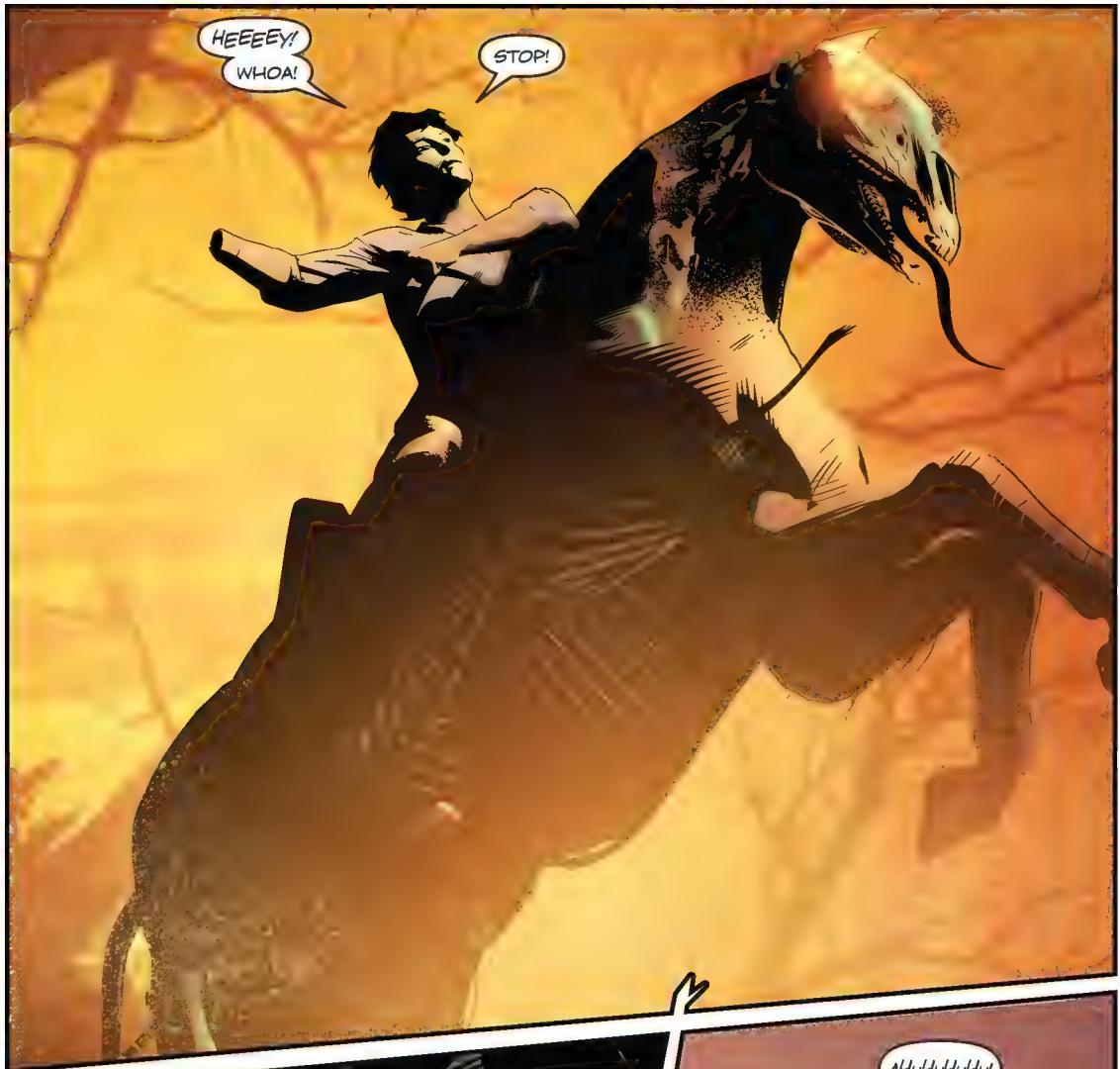
THINGS COULD'VE BEEN A LOT BETTER. I WAS BACK. THE OLD MAN WISEMAN TRICKED EVERYBODY AND STUCK ME IN LIMBO WHILE ARMIES OF THE DEAD SPREAD LIKE CANCER.

AND OF ALL OF IT CAME DOWN ON ME. I HAD TO FIND THE BOOK OF THE DEAD. I HAD TO DEFEAT THE EVIL. I HAD TO GET MYSELF BACK HOME.

OF COURSE, I DID SORTA CAUSE IT ALL, SO THERE IS THAT.













TIS A SHAME
WE FOUGHT THE
YEARS WE FOUGHT,
ARTHUR. WE COULD
HAVE BEEN GREAT
FRIENDS.

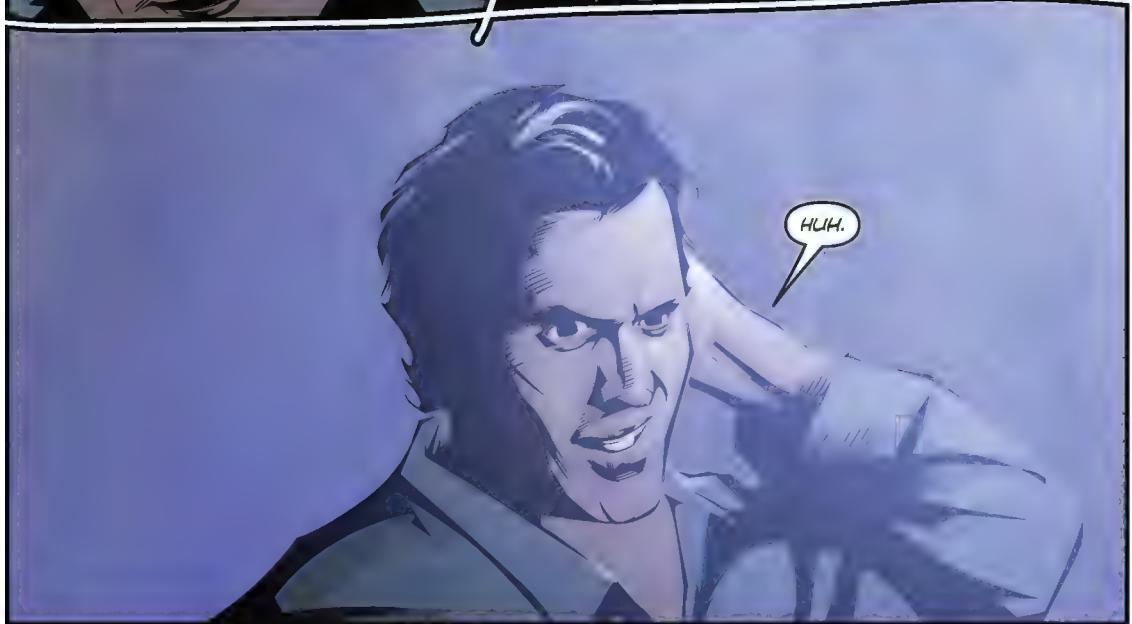


HERE
IS TO OLD
FOOLS
AND NEW
ALLIES!













THIS
IS THE
ONE.

GOT IT.
LET'S BLOW
THIS LAME
SCENE.

SHOULD
YOU NOT HAVE
SPOKEN THE
WORDS?

WORDS,
SHMERDS.

YOU STILL
DO NOT
REMEMBER
THEM, DO
YOU?

LET'S GO,
SISTER, IT'S
GETTING LATE
AND NOTHING
IS GOING
TO-

--HAPPEN.

RUN!



"HERE THEY COME!"

WE LIVE!

I'M SORRY
I GOT YOU INTO
THIS, SHEILA. I
REALLY AM.

WE
LIIIIIVE!

WE
HAVE TO FIGHT
AND WARN
THE OTHERS.

WAIT A
SECOND...

THEY AREN'T
ATTACKING...

GOING
TO THE...
ALTER...





ASH CRUSH
ASH, ASH EAT
SOULLLLLL!

TO BE CONCLUDED...

DYNAMITE®

IN THE NEWS - FEBRUARY 2014

DYNAMITE ANNOUNCES
MARCH RELEASE OF
MAGNUS: ROBOT FIGHTER #1,



Dynamite proudly announces that the new ongoing Magnus: Robot Fighter comic book series, written by **Fred Van Lente** (Marvel Zombies) and illustrated by **Cory Smith** (Fathom), will launch its first issue on Wednesday, March 12, 2014. Magnus: Robot Fighter #1 marks the second highly-anticipated title release in Dynamite's "Gold Key" line of comic books, which also includes *Turok: Dinosaur Hunter* (debuting in February 2014), *Solar: Man of the Atom*, and *Doctor Spektor*, a revival of beloved comic book heroes courtesy of Dynamite's new licensing agreement with DreamWorks Classics.

Fred Van Lente, the New York Times best-selling author at the helm of the new Magnus series, presents the premise for upcoming series. "Russell Magnus is a seemingly normal guy, a schoolteacher in a small mountain town, who awakens in a vast, far-future megalopolis, NorthAm, where robots have taken over humanity for what they claim in humanity's benefit. He's known as a 'Robot Fighter', believed to be a liberator by those who want to throw off the machine yoke, a terrorist to those who like the status quo the way it is - but really, he's just a guy who wants to get back home, if that's even possible."

Van Lente is one of the modern comic industry's most prolific writers, celebrated for his work on *Marvel Zombies*, *Deadpool*, *Archer & Armstrong*, *The Incredible Hulk*, *The Mocking Dead*, *Wolverine: First Class*, and more. He's joined on the Magnus: Robot Fighter series by rising star Cory Smith, whose artistic contributions have included such action-packed fare as *Fathom*, *Teenage Mutant Ninja Turtles*, and *Legend of the Shadow Clan*.

Magnus: Robot Fighter #1 will feature a wide selection of cover variants, presented by some of comics' most talented artists. The Main Cover will be supplied by **Gabriel Hardman** (Hulk, *Agents of Atlas*), and a Subscription-Only Variant Cover, intended as a reward for dedicated fans who preorder with their local comic shop retailers, will feature the art of **Joe Bennett** (Iron Man, Thor). A Blank Authentix Cover will be created, featuring blank white space on the

cover perfect for convention artist commissions or the creative whims of the do-it-yourself fan.

Additional cover artwork by **Scott Wegener** (Atomic Robo), **Tom Fowler** (Quantum & Woody), and **Ken Haeser** (The Living Corpse) will be featured on special Retailer Incentive Covers, rewarded to and available from select retailers that meet certain ordering thresholds through Diamond Comic Distributors.

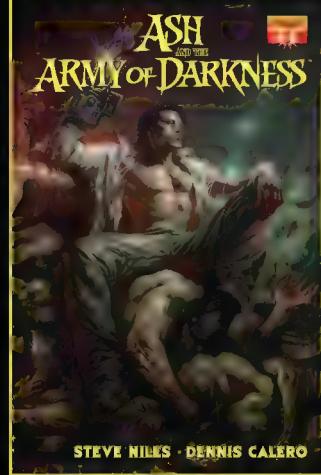
In addition to the Retailer Incentive Covers, Dynamite Entertainment is offering other special rewards and opportunities for retailers to support the Magnus: Robot Fighter launch in a big way:

Any orders of the Magnus: Robot Fighter #1 Main Cover (Diamond Item Code JAN141066) and Subscription-Only Cover (JAN141067) will be fully returnable. Keith Davidsen, Marketing Manager at Dynamite, says, "We're extremely proud of the hard work that Fred Van Lente and Cory Smith have been putting into each and every gorgeous page of Magnus, and have so much faith in this series that we want to take the risk out of the equation for retailers. Comic shops everywhere should feel confident taking a strong stocking position on this book, satisfying the demands of a dedicated fan base and having extra copies on shelves for curious newcomers. We just know that Magnus: Robot Fighter is going to be a successful product for our retail partners!"

Artist **Roberto Castro** (Lords of Mars, Spider-Man Vs. Vampires) has created a Retailer Exclusive Variant Cover, available for retailers to order through Diamond Comics (Item Code JAN141077). Numerous retailers can share the Castro artwork, but have personalized store names built into the front cover.

Magnus: Robot Fighter #1 will be solicited in Diamond Comic Distributors' January Previews catalog, the premiere source of merchandise for the comic book specialty market, and slated for release on March 12, 2014. Comic book fans are encouraged to reserve copies of Magnus #1 with their local comic book retailers. The Gold Key releases of *Turok: Dinosaur Hunter* and *Magnus: Robot Fighter* will also be available for individual customer purchase through digital platforms courtesy of Comixology, iVerse, and Dark Horse Digital.

NEXT ISSUE:



STEVE NILES • DENNIS CALERO

ISSUE #5

Everything comes to a head as Ash and Sheila fight their way out of the Dark Wood. The Deadites, under the leadership of the possessed Wiseman, have grown an army twice the size they had before and this time they are determined to destroy Arthur's castle and retrieve the Book of the Dead once and for all.

DYNAMITE

Visit us online at www.DYNAMITE.com
Follow us on Twitter @dynamitecomics
Like us on Facebook /Dynamitecomics
Watch us on YouTube /Dynamitecomics

Nick Barrucci, CEO / Publisher
Juan Collado, President / COO
Rich Young, Director Business Development
Keith Davidsen, Marketing Manager
Joe Rybandt, Senior Editor
Hannah Gorlinski, Associate Editor
Josh Green, Traffic Coordinator
Molly Mahan, Assistant Editor
Josh Johnson, Art Director
Jason Ullmeyer, Senior Graphic Designer
Katie Hidalgo, Graphic Designer
Chris Caniano, Production Assistant

To discuss this and more, log onto the Dynamite forums at
WWW.DYNAMITE.COM/BOARDS

A BEHIND-THE-SCENES LOOK AT ASH AND THE ARMY OF DARKNESS #4 FROM STEVE NILES' SCRIPT TO DENNIS CALERO'S LINE ART & COLORS

PAGE FOUR

Panel 1: Wham! The Farmer is tackled as villagers flee. The Deadite pounds him into the ground like a vulture with arms.

FARMER
AHHHH!

Panel 2: The Deadite holds the Farmer by the throat and holds them face-to-face.

DEADITE
Your SOUL is ours!

Panel 3: Mouth open, the Deadite sucks the soul right from the farmer's face, a stream of dark matter flows from his mouth, nose and eyes. Within the swirling, smoky stream, we see the impression of a tormented soul/face.

Panel 4: The Deadite is standing and tossing aside the farmer's body and we see two others doing the same.

Panel 5: Pulling back we see the Deadites taking flight again and every single villager is dead on the ground.

CAPTION
The more things change the more they stay the same.



A BEHIND-THE-SCENES LOOK AT ASH AND THE ARMY OF DARKNESS #4 FROM STEVE NILES' SCRIPT TO DENNIS CALERO'S LINE ART & COLORS

PAGE FIVE

SPLASH with inset: Ash and Sheila are on horseback and riding through THICK, DARK woods. These woods just look evil.

CAPTION

I'd like to slap the crap out of whoever said that.

CAPTION

I bet they never fell through a time warp and wound up
Dark Ages taken over by an evil let loose in the

in the
20th century.

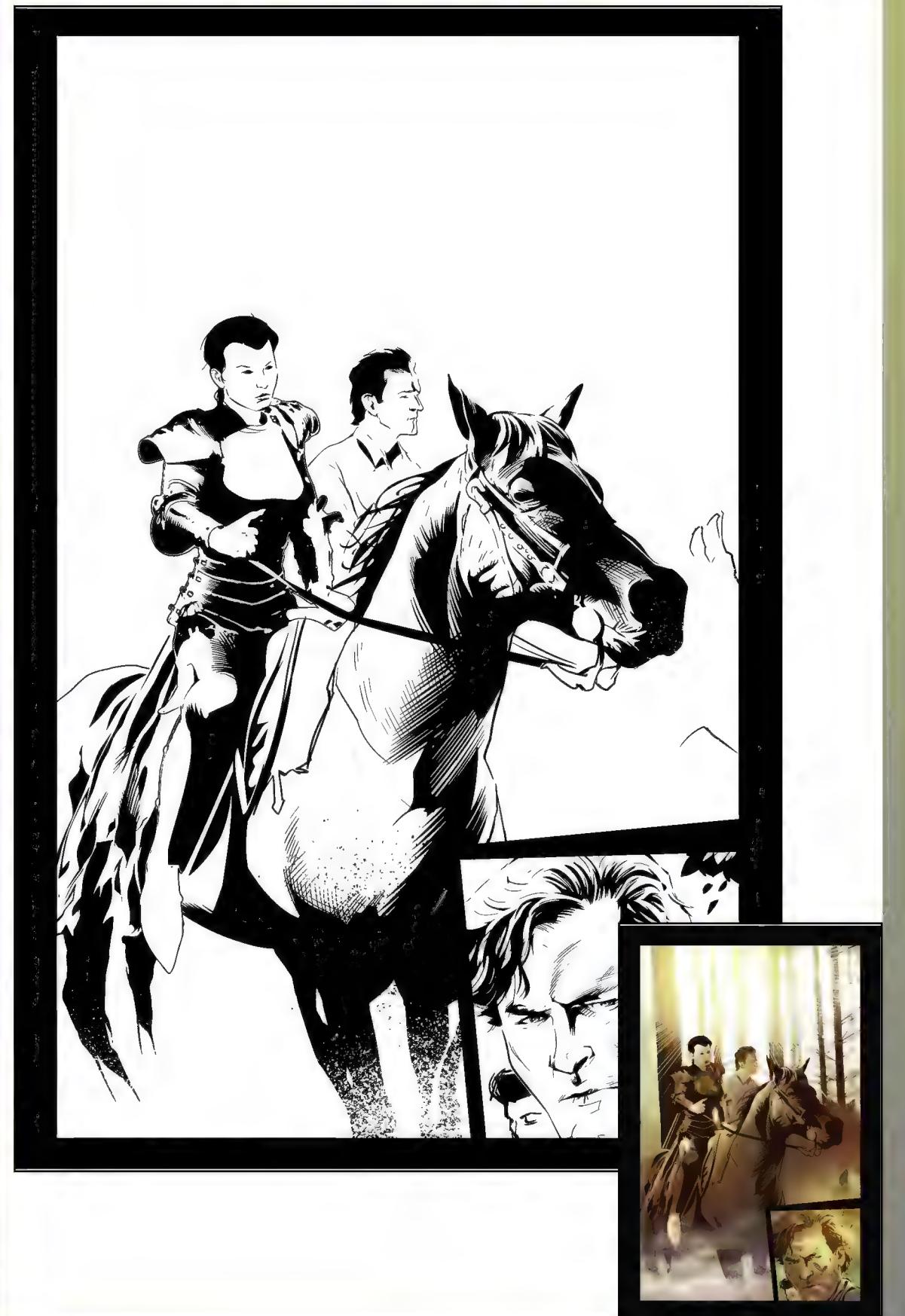
CAPTION

More they stay the same, my ass.

INSET PANEL: Close on Ash looking nervous.

CAPTION

I'd give anything for one minute of normalcy.



A BEHIND-THE-SCENES LOOK AT ASH AND THE ARMY OF DARKNESS #4 FROM STEVE NILES' SCRIPT TO DENNIS CALERO'S LINE ART & COLORS

PAGE SIX

Panel 1: Close in on Ash, looking around nervously.

CAPTION

Things could've been a lot better. I was back. The old man Wiseman tricked everybody and stuck me in limbo while armies of the dead spread like cancer.

Panel 2: Pulling back, we see them rising side-by-side. Ash is glancing over at Sheila who rides stoically.

CAPTION

And of all of it came down on me. I had to find the Book of the Dead. I had to defeat the evil. I had to get myself back home.

CAPTION

Of course, I did sorta cause it all, so there is that.

ASH

I don't like the look of these woods, Sheila. How about we go around?

Panel 3: Sheila glances over at Ash, enjoying seeing him uncomfortable.

SHEILA

This forest goes on for miles. If we were to "go around", as you say, our trip would take weeks instead of days.

Panel 4: Ash narrows his eyes suspiciously as they move forward through the dark hollow.

ASH

Okay, but just remember I warned you.

SHEILA

Noted.

Panel 5: Close on Ash, looking up. He hears something.

ASH

What's that? I heard something!



A BEHIND-THE-SCENES LOOK AT ASH AND THE ARMY OF DARKNESS #4 FROM STEVE NILES' SCRIPT TO DENNIS CALERO'S LINE ART & COLORS

PAGE SEVEN

Panel 1: Pull back so we can see there's absolutely nothing wrong...in fact, there is a white bunny rabbit prancing across the path. Ash looks at it embarrassed. Sheila is trying not to smile too hard.

SHEILA

I think we may need those reinforcements now.

ASH

Oh, funny...

Panel 2: Shot of EVIL moving through the woods.

SOUNDFX

RRRrrrrrrrrrr

Panel 3: On Ash looking around concerned.

ASH

There's something out there...

Panel 3: Shot of EVIL moving through the woods. We can see Ash and Sheila on their horses way ahead.

SOUNDFX

RRRrrrrrrrrrr

Panel 4: On Sheila as she shrugs looking at Ash.

SHEILA

I hear nothing.

Panel 5: Shot of EVIL moving through the woods. We can see Ash and Sheila pretty close now as we come at them from a LOW angle.

SOUNDFX

RRRrrrrrrrrrr

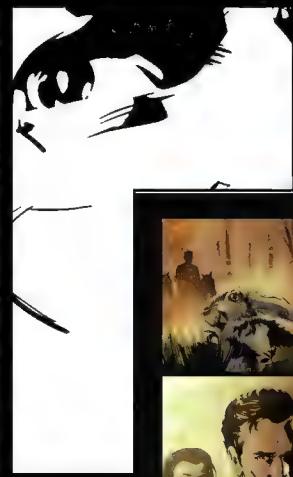
Panel 6: Smack in the face close up of Ash as he sees (too late) the evil in the woods is upon him.

SOUNDFX

RRRrrrrrrrrrr

ASH

Crap.

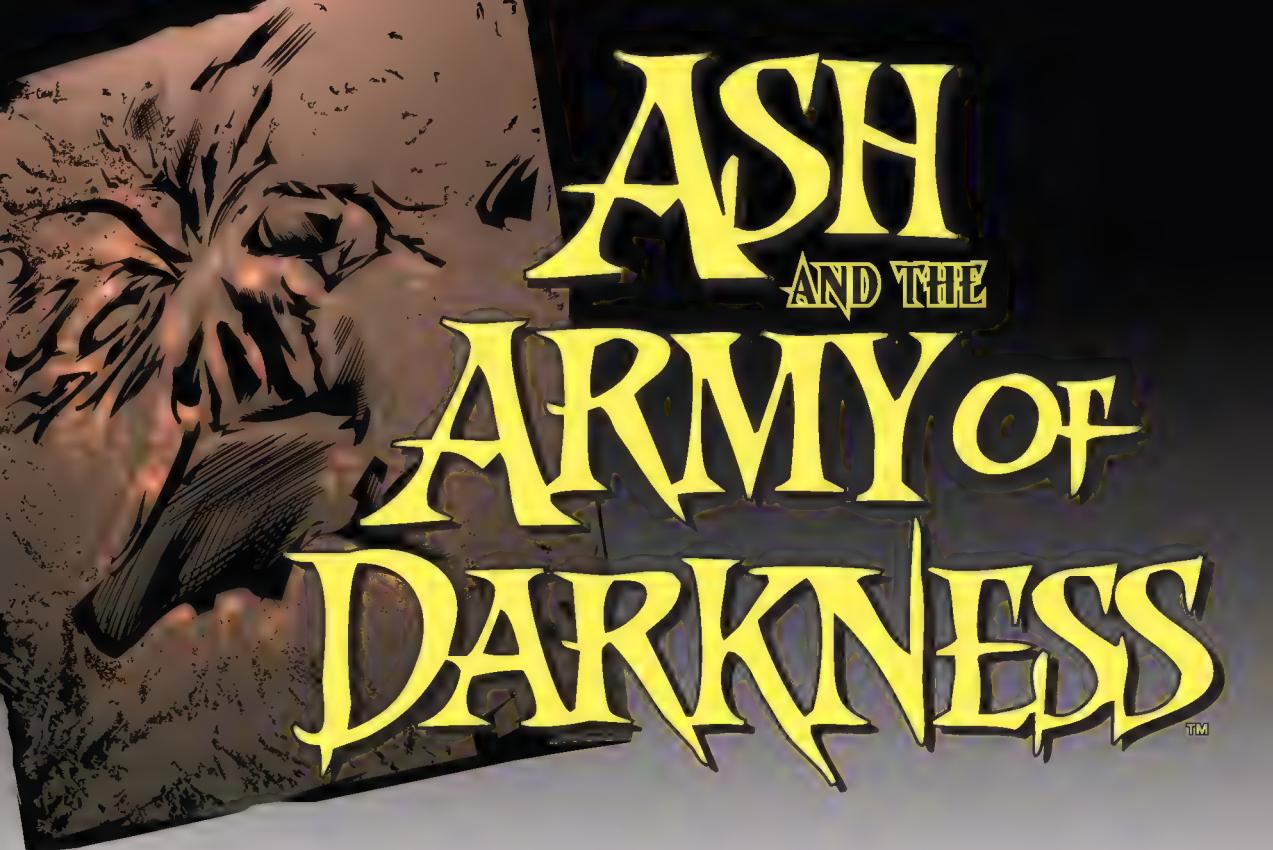


DYNAMITE
5

ASH AND THE ARMY OF DARKNESS



STEVE NILES • DENNIS CALERO



ASH AND THE ARMY OF DARKNESS™

WRITTEN BY STEVE NILES

ART BY DENNIS CALERO

LETTERS BY MARSHALL DILLON

MAIN COVER BY LUCIO PARRILLO

EXCLUSIVE SUBSCRIPTION COVER BY DENNIS CALERO

SEE BACK-INSIDE COVER FOR ALL VARIANT COVERS

DYNAMITE®

Nick Barrucci, CEO / Publisher
Juan Collado, President / COO
Rich Young, Director Business Development
Keith Davidsen, Marketing Manager

Joe Rybant, Senior Editor
Hannah Gorfinkel, Associate Editor
Josh Green, Traffic Coordinator
Molly Mahan, Assistant Editor

Josh Johnson, Art Director
Jason Ullmeyer, Senior Graphic Designer
Katie Hidalgo, Graphic Designer
Chris Caniano, Production Assistant



Visit us online at www.DYNAMITE.com
Follow us on Twitter @dynamitecomics
Like us on Facebook /Dynamitecomics
Watch us on YouTube /Dynamitecomics



www.MGM.com



SUSTAINABLE
FORESTRY
INITIATIVE

Certified Chain of Custody
Promoting Sustainable Forestry
www.sfiprogram.org

This label only applies to the text section.

ASH AND THE ARMY OF DARKNESS™ Volume 1, Issue #5. First printing. Published by Dynamite Entertainment, 113 Gaither Dr., STE 205, Mt. Laurel, NJ 08054. ARMY OF DARKNESS TM & © 1993 Orion Pictures Corporation. © 2014 Metro-Goldwyn-Mayer Studios Inc. All Rights Reserved. METRO-GOLDWYN-MAYER is a trademark of Metro-Goldwyn-Mayer Lion Corp. © 2014 Metro-Goldwyn-Mayer Studios Inc. All Rights Reserved. DYNAMITE, DYNAMITE ENTERTAINMENT and its logo are ® & © 2014 Dynamite. All rights reserved. All names, characters, events, and locales in this publication are entirely fictional. Any resemblance to actual persons (living or dead), events or places, without satiric intent, is coincidental. No portion of this book may be reproduced by any means (digital or print) without the written permission of Dynamite Entertainment except for review purposes.
Printed in Canada

For information regarding press, media rights, foreign rights, licensing, promotions, and advertising e-mail:
marketing@dynamite.com



"WE DO
NOT STAND
A CHANCE."



"THEY HAVE TWICE
THE ARMY AS BEFORE."







THE TIME
HAS COME FOR
YOU TO DIE, ARTHUR!
WE HAVE YOU
SURROUNDED!



LAY DOWN
YOUR ARMS AND
SURRENDER YOUR
SOULUUULS!



I WILL
GIVE YOU A
MESSAGE FOR
WISEMAN, CRONE!



EEEEE!!!

SLUNK

AH-HA!



AND TELL
HIM HENRY
SENDS HIS
REGARDS
AS WELL!



TELL
WISEMAN WE
ARE NOT AFRAID.
TELL HIM WE...



THUNK

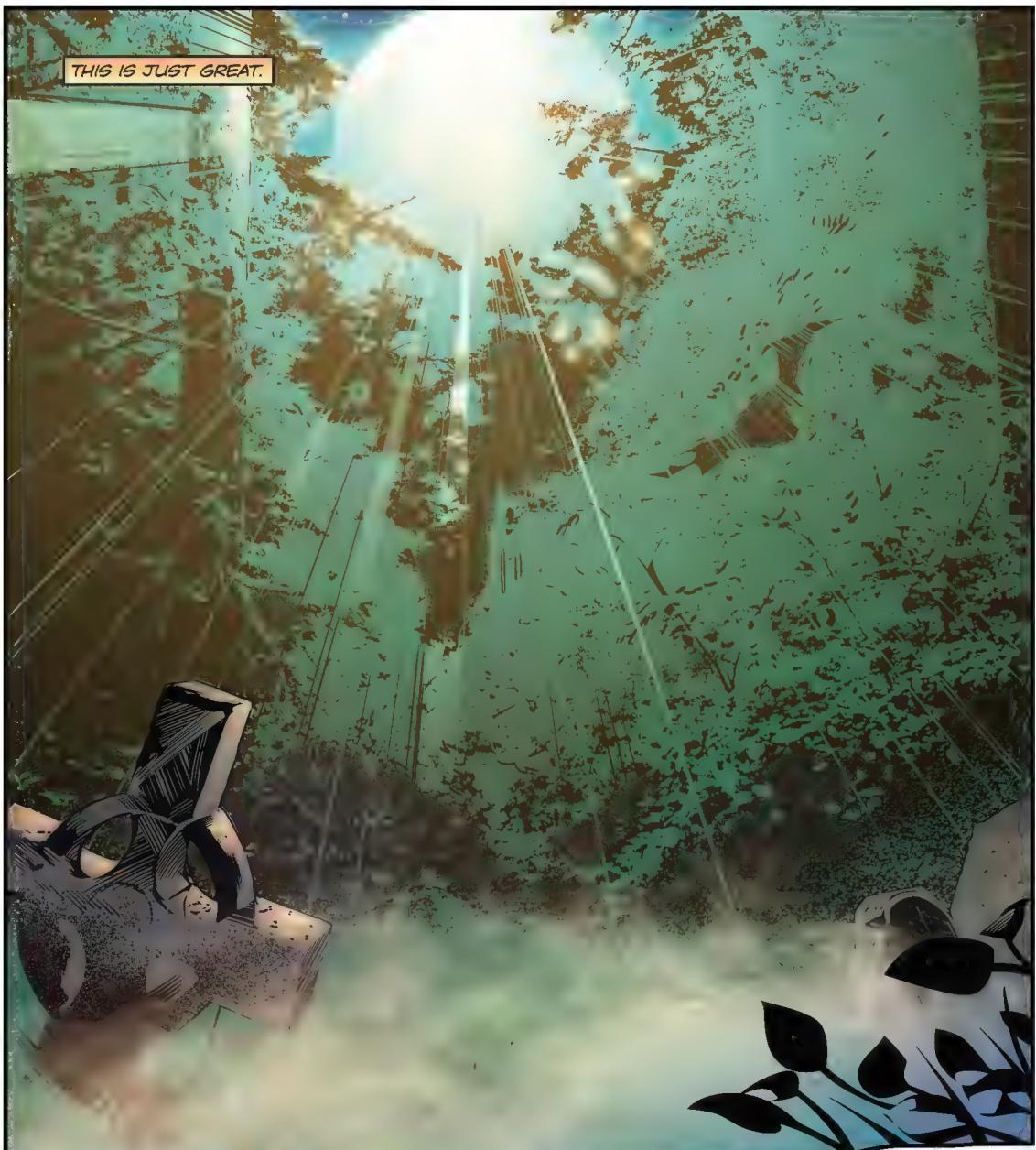
ARRRGH!



WE WILL
BE YOU
EVERY LAST...
SOUL WILL BE
OURRRRE...



THIS IS JUST GREAT.



EVERY TIME I TRY TO
DO SOMETHING TO
HELP, I JUST SEEM TO
MAKE THINGS WORSE.

BOOM



IT'S TOUGH
BEING THE
KING.

WAIT FOR
MEEEEEEE!!!







AHHHHHHHH!!!!



COULD
USE A HAND
HERE!

WE BETTER
GET THE
BOOK BACK TO
ARTHUR'S
CASTLE.

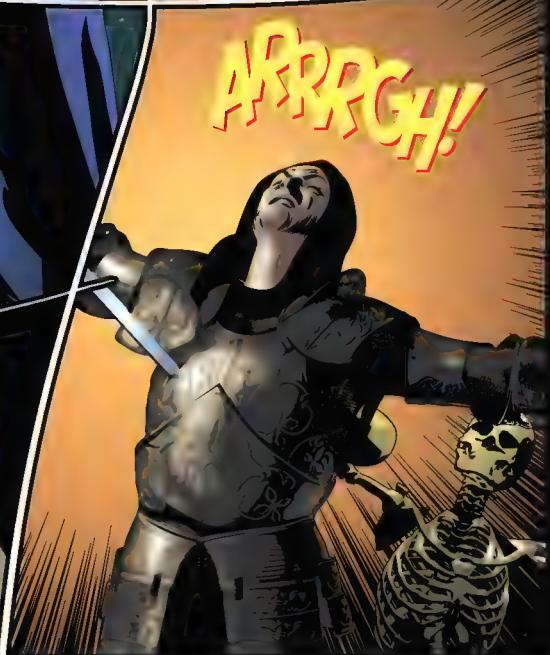
I AM
ALREADY
HEADED THAT
WAY. WE ARE
NOT FAR.



"I JUST PRAY
WE ARE NOT
TOO LATE!"

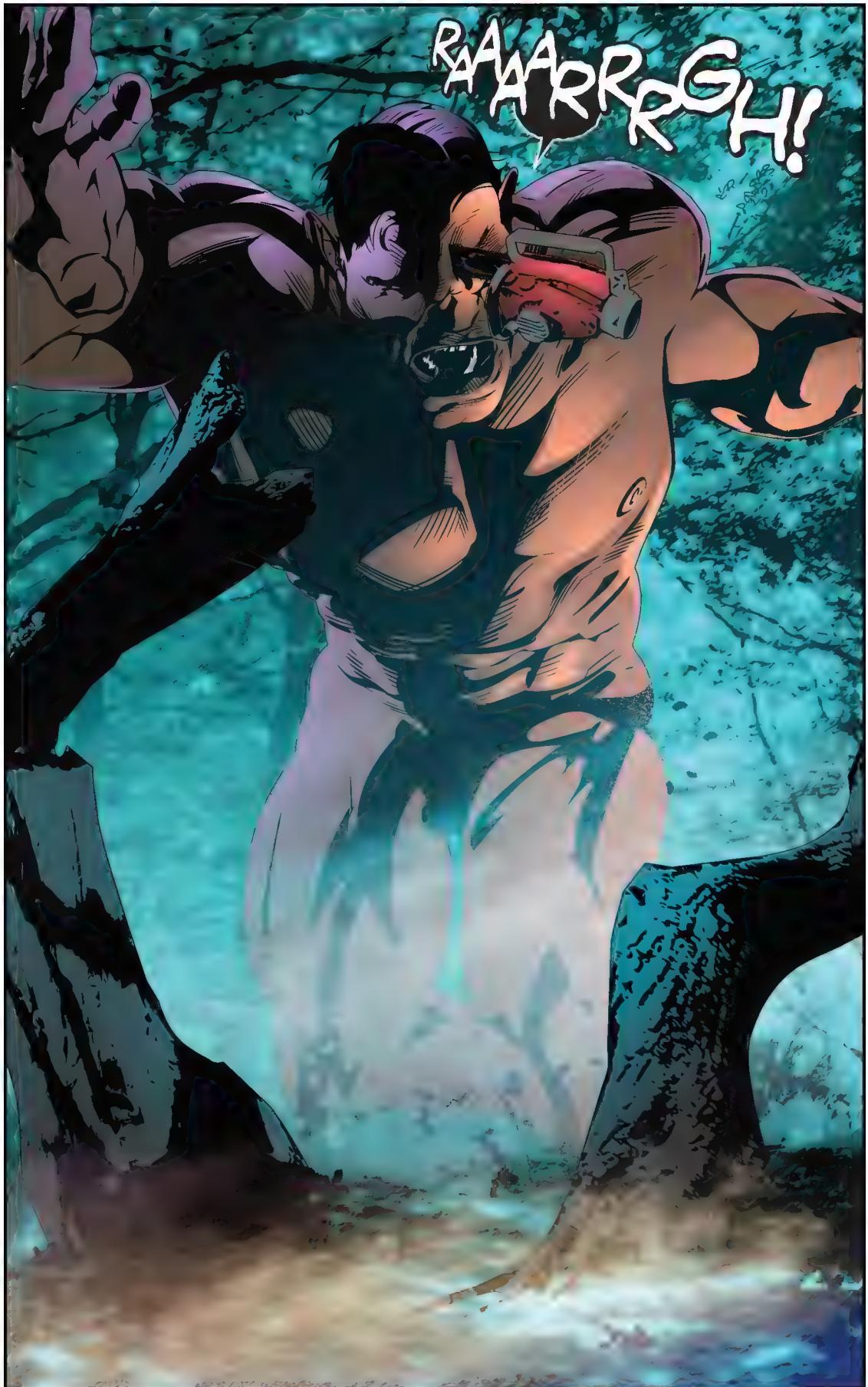
WE HAVE
TO PULL BACK,
ARTHUR!







RAAAARRGH!



THOOOM

GIVE ASH BOOOOK!

ASH HAS THE BOOK, YOU MORON.

I DO NOT BELIEVE HE WAS TALKING ABOUT YOU.

YESSSS.

ONE SIDE, PEOPLE, ONE SIDE!

I'M HEADING FOR THE GATES!

NO! HEAD TOWARDS WISEMAN!



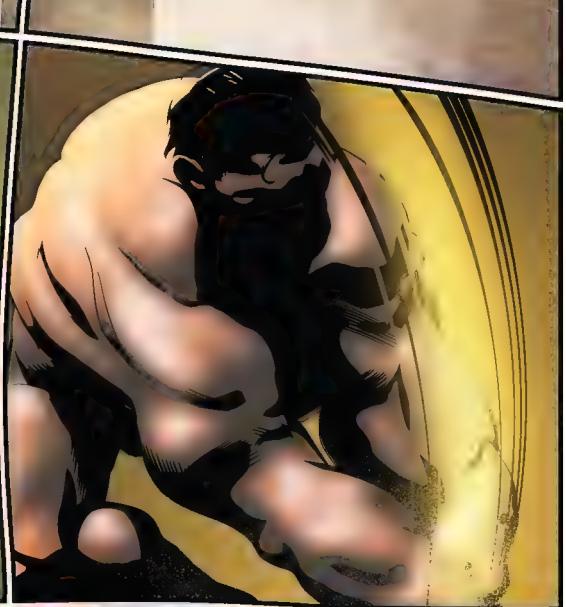
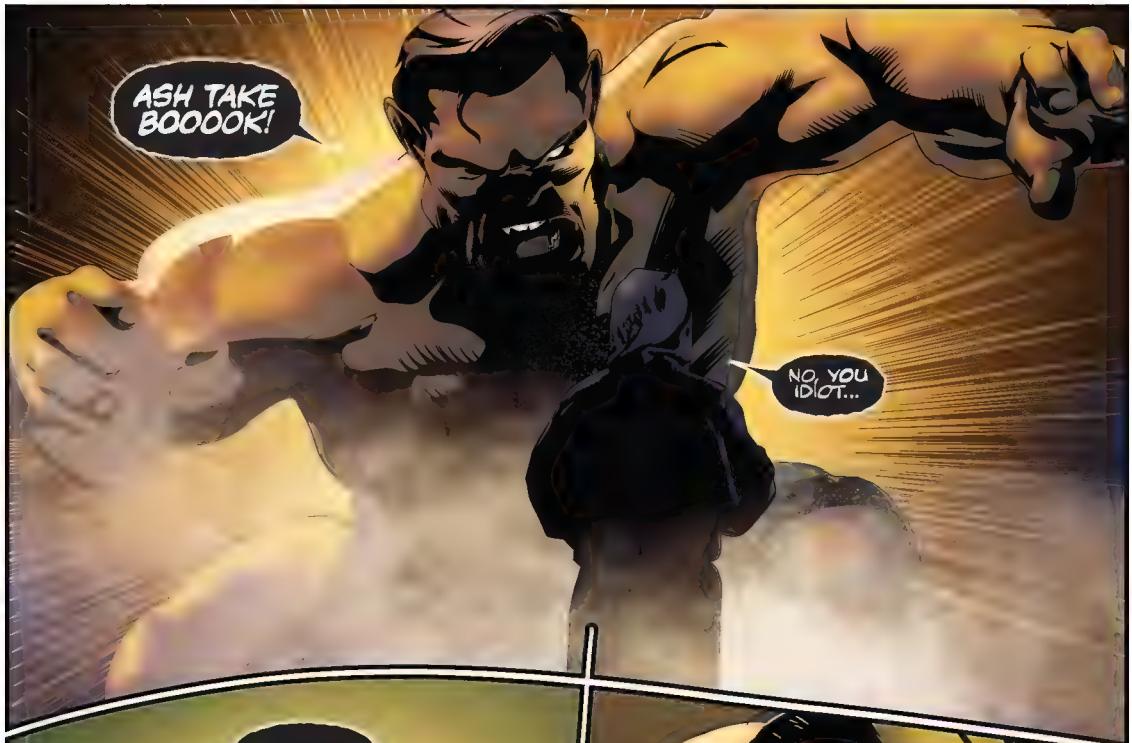
COME
TO ME.

STAY
ON HIM!
YOU CAN DO
THIS!



YOU
WANT THE
BOOK SO
BAD...

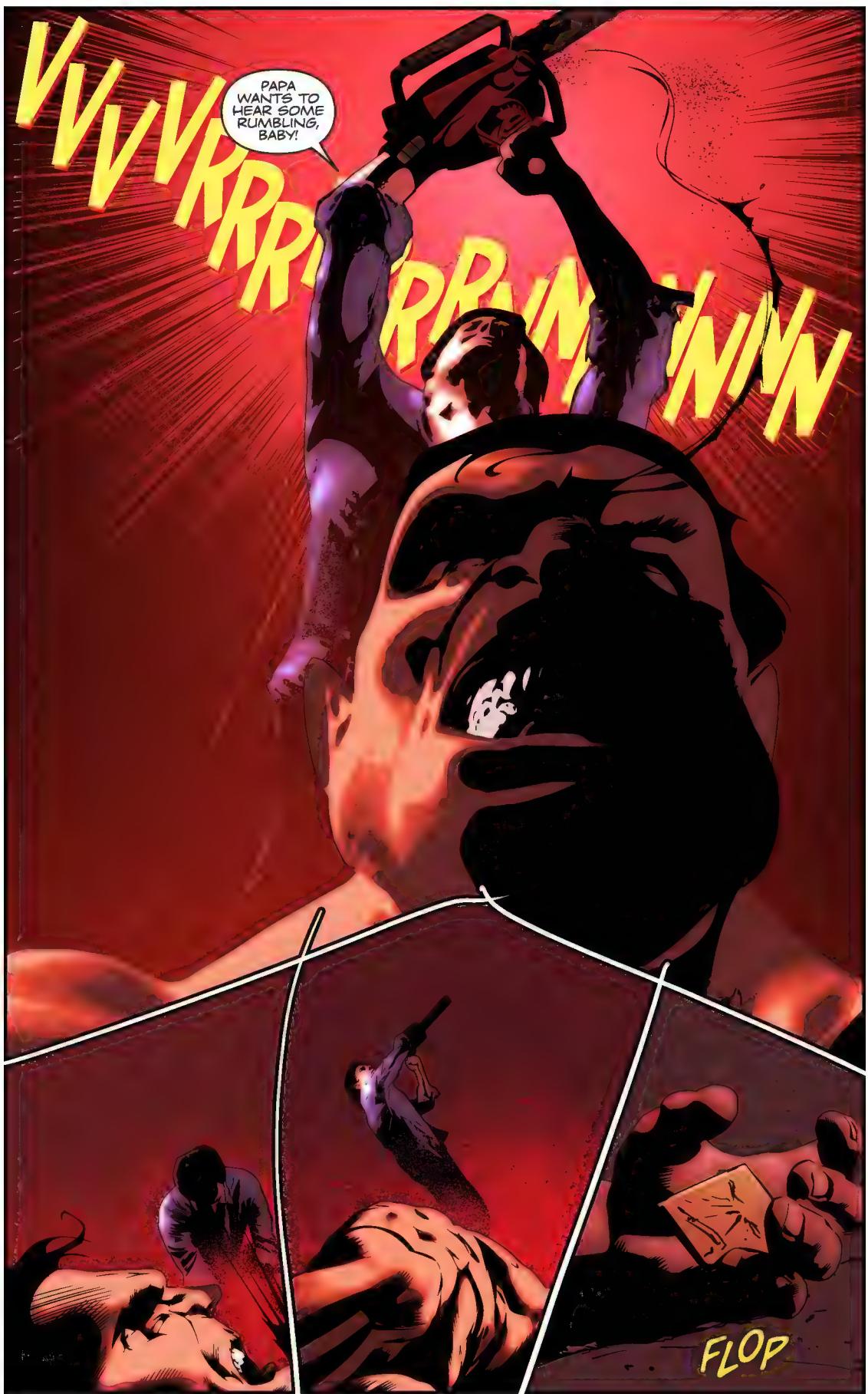
I HAVE
DONE IT!
I HAVE
WON!













GODS...
NO...

I SAVED THE WORLD A
COUPLE TIMES, SURE, NOT
FOR GOOD OR ANYTHING,
BUT AT LEAST I TRIED.

I MEAN, I
HAVEN'T DONE ALL
BAD, HAVE I?

BESIDES, THE WAY
THINGS KEEP GOING,
I'M GOING TO HAVE
ANOTHER SHOT.

SO
CLOSE, HUMANS,
AND YET SOOOO
FAR!

I'LL GET
THEM NEXT
TIME.

NO.
REALLY.

YOU'LL
SEE.

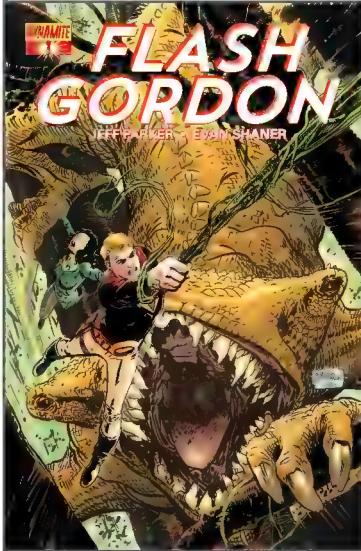
SHUT-UP.

TO BE CONTINUED...

DYNAMITE®

IN THE NEWS - MARCH 2014

FLASH GORDON #1 CONTINUES THE THRILLING ADVENTURES OF SCI-FI ICON, COURTESY OF JEFF PARKER, EVAN SHANER, AND JORDIE BELLAIRE



Dynamite proudly announces that writer Jeff Parker (*Batman '66*) will continue the science fiction thrills of a science fiction legend in *Flash Gordon* #1, a new ongoing series illustrated by Evan "Doc" Shaner (*Deadpool*) and featuring the colors of Jordie Bellaire (*Pretty Deadly*). Slated to debut in April 2014, *Flash Gordon* marks the 80th anniversary of the fictional icon, follows Parker's critically acclaimed *Kings Watch* miniseries, and includes beloved cast members Dale Arden, Dr. Hans Zarkov, and the infamous Ming the Merciless.

"Dynamite and editor Nate Cosby have put together the dream team for *Flash Gordon*, and I'm the lucky writer who gets to work with them," says Jeff Parker. "We're bringing Flash back for a new audience. It's over-the-planet high action and adventure where Flash's spirit and optimism are as powerful as anything the forces of Ming the Merciless can dish out. We also have some of my favorite artists contributing covers - make no mistake, this book is going to absolutely kill!"

The new *Flash Gordon* series places the ultimate sci-fi hero on the bizarre planet Mongo, where his thirst for thrills and danger makes him the perfect weapon against world-breaking Ming the Merciless and his awful inter-planetary swarms of terror. Can the cocksure Man From Earth funnel his overconfidence into saving worlds, or will the universe fall to Ming?

Dynamite has assembled a team of three highly respected creators for the new *Flash Gordon* series, individuals whose recent comics work has made their names instantly recognizable to fans. Writer Jeff Parker's recent successes at DC Comics - including *Aquaman* and the retro-chic *Batman '66*, follow his many years as a contributor to Marvel titles including *Agents of Atlas*, *X-Men: First Class*, and *Hulk*. Evan "Doc" Shaner will bring his kinetic visual style seen in *Deadpool* and *Ghostbusters* to the *Flash Gordon* project, just as Jordie Bellaire will bring the coloring flair she's known for on such titles as *Pretty Deadly*, *Captain Marvel*, and *The Rocketeer*.

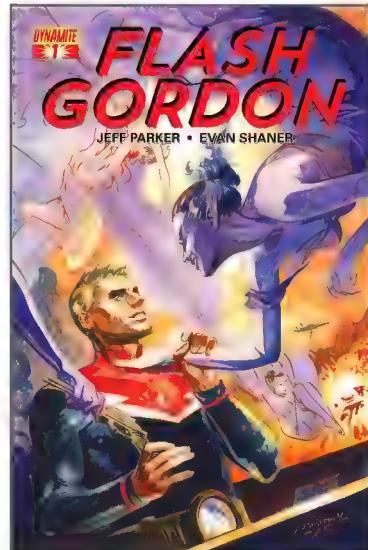
Flash Gordon #1 will feature a wide selection of cover variants, presented by some of comics' most talented artists: Gabriel Hardman, Jonathan Case, Declan Shalvey, and Marc Laming. Stephen Mooney provides a special 80th Anniversary Cover, illustrated to capture an aesthetic of the bygone golden era, while Ken Haeser provides a cute Subscription-Only Variant Cover of "Li'l Flash", intended as a reward for dedicated fans who preorder with their local comic shop retailers. A Blank Authentix Cover will be created for the first issue, featuring blank white space on the cover perfect for convention artist commissions or the creative whims of the do-it-yourself fan.

Comic shop retailers are invited to create store-specific cover editions, as well:

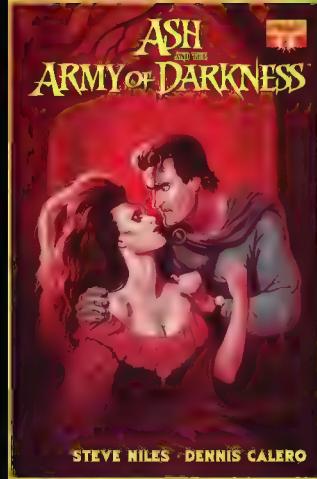
Dynamite has designed a "Death to Ming" propaganda-style cover as a Retailer Exclusive Variant Cover, available for retailers to order through Diamond Comics (Item Code FEB141156). Numerous retailers can share the "Death to Ming" artwork, but have personalized store names built into the front cover design.

Dynamite also welcomes the opportunity to develop unique Retailer Exclusive Variant Covers featuring artwork not available anywhere else. Stores may contact Marketing Manager Keith Davidsen (keith.davidsen@dynamite.com, 856-312-1040 x114) for more information.

Flash Gordon #1 will be solicited in Diamond Comic Distributors' February Previews catalog, the premiere source of merchandise for the comic book specialty market, and slated for release on April 9, 2014. Comic book fans are encouraged to reserve copies of *Flash Gordon* #1 with their local comic book retailers. *Flash Gordon* will also be available for individual customer purchase through digital platforms courtesy of Comixology, iVerse, and Dark Horse Digital.



NEXT ISSUE:



STEVE NILES • DENNIS CALERO

ISSUE #6

A new adventure awaits Ash in the Dark Wood as he tries to find Evil Sheila and the Book of the Dead. But Sheila is too busy trying to resurrect a new undead husband to bother with Ash.

DYNAMITE

Visit us online at www.DYNAMITE.com
Follow us on Twitter @dynamitecomics
Like us on Facebook /Dynamitecomics
Watch us on YouTube /Dynamitecomics

Nick Barrucci, CEO / Publisher
Juan Collado, President / COO
Rich Young, Director Business Development
Keith Davidsen, Marketing Manager
Joe Rybandt, Senior Editor
Hannah Gorin, Associate Editor
Josh Green, Traffic Coordinator
Molly Mahan, Assistant Editor
Josh Johnson, Art Director
Jason Ullmeyer, Senior Graphic Designer
Katie Hidalgo, Graphic Designer
Chris Caniano, Production Assistant

To discuss this and more, log onto the Dynamite forums at
WWW.DYNAMITE.COM/BOARDS

DYNAMITE DIGITAL

A BEHIND-THE-SCENES LOOK AT ASH AND THE ARMY OF DARKNESS #5 FROM STEVE NILES' SCRIPT TO DENNIS CALERO'S LINE ART & COLORS

PAGE ONE

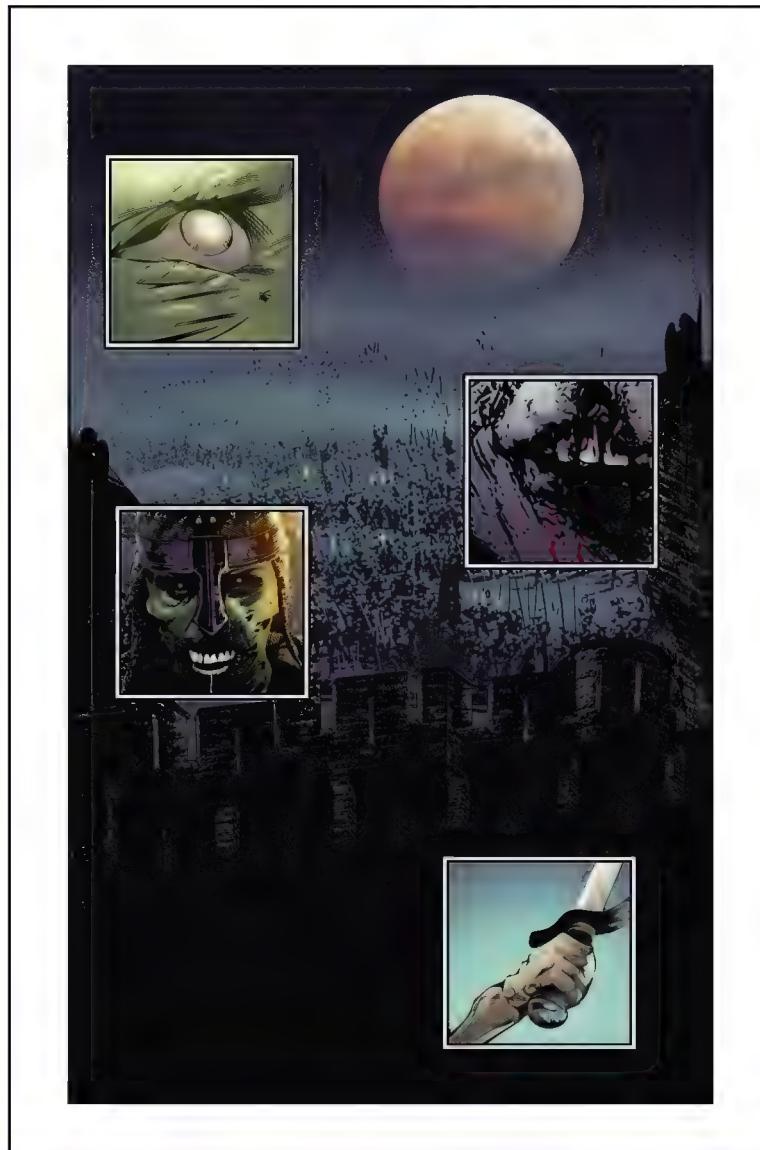
SPLASH: We are looking at Arthur's castle at night. Out in the field in front, in the foreground, is an unbelievable ARMY of darkness. Twice the invading army as last time stands outside the castle. There are hundreds, possibly thousands, of dead waiting outside the castle to attack.

CAPTION

"We do not stand a chance."

CAPTION

"They have twice the army as before."



EXCLUSIVE CONTENT



DYNAMITE DIGITAL

A BEHIND-THE-SCENES LOOK AT ASH AND THE ARMY OF DARKNESS #5 FROM STEVE NILES' SCRIPT TO DENNIS CALERO'S LINE ART & COLORS

PAGE TWO

Panel 1: We are inside the castle as Arthur and Henry suit up for battle, as they look out the window at the ocean of dead.

ARTHUR

Henry, you are too hurt to fight.

HENRY

I will be too dead if I do not, Arthur.

Panel 2: Arthur and Henry in armor do the bro handshake.

ARTHUR

It will be an honor to die alongside you.

HENRY

The honor is mine.

Panel 3: Arthur turns as a hunchbacked little old lady comes into the large stone room.

OLD LADY

Sire, I bring word.

ARTHUR

Well then speak, woman.

Panel 4: The old woman looks like she can hardly move she is so old and crooked.

OLD WOMAN

The castle is surrounded, sire, and there is no word of the hero from the sky or Lady Sheila.

Panel 5: Arthur is hardly paying attention as Henry and he size up their long swords.

ARTHUR

This is nothing I did not already know, old woman.

OLD WOMAN

There is one more thing...

ARTHUR

For God's sake woman, speak.

EXCLUSIVE CONTENT



DYNAMITE DIGITAL

A BEHIND-THE-SCENES LOOK AT ASH AND THE ARMY OF DARKNESS #5 FROM STEVE NILES' SCRIPT TO DENNIS CALERO'S LINE ART & COLORS

PAGE THREE

Panel 1: Woosh! The Old Woman is one of the evil dead and floating off the ground as them evil dead's tend to do when issuing a threat or warning.

OLD WOMAN (creepy letters)
The time has come for you to die, Arthur! We have you surrounded!

Panel 2: Another angle as the evil dead woman floats and twists in the air as Arthur and Henry fall back weapons ready.

OLD WOMAN (creepy letters)
Lay down your arms and surrender your SOUUUUULS!

Panel 3: Arthurs lowers his head.

ARTHUR
I will give you a message for Wiseman, crone!

Panel 4: Arthur swings and slices right through the floating woman's legs, hacking them off above the knees.

ARTHUR
AH-HA!

SOUNDFX
SLUUUNK!

OLD WOMAN
IIIIEEEEEE!!!

Panel 5: And then Henry smacks his battle-axe right into her back!

HENRY
And tell him Henry sends his regards as well!

SOUNDFX
THUNK!

OLD WOMAN
ARRRGH!

Panel 6: Arthur and Henry stand over the smoldering body as it whimpers away.

OLD WOMAN (small weak letters)
...we will get you...every last...soul will be ourrrsssss

ARTHUR
Tell Wiseman we are not afraid. Tell him we...

EXCLUSIVE CONTENT



DYNAMITE DIGITAL

A BEHIND-THE-SCENES LOOK AT ASH AND THE ARMY OF DARKNESS #5 FROM STEVE NILES' SCRIPT TO DENNIS CALERO'S LINE ART & COLORS

PAGE FOUR

Panel 1: Outside, Wiseman sits on his throne that the dead carry.

CAPTION

“...will send him back to Hell just as we did before.”

WISEMAN

Arthur...King of the fools.

Panel 2: The nasty, battle-ready dead gather around Wiseman when he speaks.

WISEMAN

We have twice the fighters. The castle walls are still weak from the last attack.

Panel 3: Wiseman speaks as a fly rests on his white eye. An excitable skeleton covered with muscle and some old flesh slobbers for a fight.

WISEMAN

Soon we will have the souls of everyone on the kingdom.

DEADITE

We starve for blood and souls. When do we attack, master?

Panel 4: Hearing this, the surrounding deadites all look confused as hell. No fight?

WISEMAN

We will not attack. We will not need to attack. They will all surrender to me...

Panel 5: Wiseman smiles as he speaks and leans back. The deadites around him wave fists but they still look pretty confused.

WISEMAN

...when Ash delivers the Book of the Dead to my hands.

EXCLUSIVE CONTENT

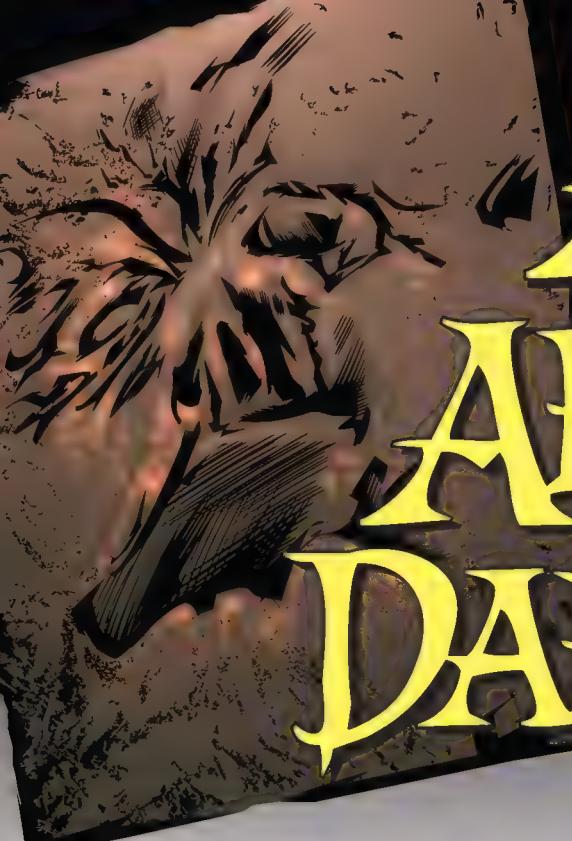


DYNAMITE
6

ASH AND THE ARMY OF DARKNESS



STEVE NILES • NACHO TENORIO



ASH AND THE ARMY OF DARKNESS™

WRITTEN BY STEVE NILES

ART BY NACHO TENORIO

COLORS BY INLIGHT STUDIOS

LETTERS BY MARSHALL DILLON

MAIN COVER BY JUSTIN ERICKSON

EXCLUSIVE SUBSCRIPTION COVER BY DENNIS CALERO

SEE BACK-INSIDE COVER FOR ALL VARIANT COVERS

DEDICATED TO DAVE BROCKIE, A.K.A. ODERUS URUNGUS 1963 -2014.

DYNAMITE®

Nick Barrucci, CEO / Publisher
Juan Collado, President / COO
Rich Young, Director Business Development
Keith Davidsen, Marketing Manager

Joe Rybant, Senior Editor
Hannah Gorfinkel, Associate Editor
Josh Green, Traffic Coordinator
Molly Mahan, Assistant Editor

Josh Johnson, Art Director
Jason Ullmeyer, Senior Graphic Designer
Katie Hidalgo, Graphic Designer
Chris Caniano, Production Assistant



Visit us online at www.DYNAMITE.com
Follow us on Twitter @dynamitecomics
Like us on Facebook /Dynamitecomics
Watch us on YouTube /Dynamitecomics



www.MGM.com



Certified Chain of Custody
Promoting Sustainable Forestry
www.sfp.org

This label only applies to the text section.

ASH AND THE ARMY OF DARKNESS™ Volume 1, Issue #6. First printing. Published by Dynamite Entertainment, 113 Gaither Dr., STE 205, Mt. Laurel, NJ 08054. ARMY OF DARKNESS TM & © 1993 Orion Pictures Corporation. © 2014 Metro-Goldwyn-Mayer Studios Inc. All Rights Reserved. METRO-GOLDWYN-MAYER is a trademark of Metro-Goldwyn-Mayer Lion Corp. © 2014 Metro-Goldwyn-Mayer Studios Inc. All Rights Reserved. DYNAMITE, DYNAMITE ENTERTAINMENT and its logo are ® & © 2014 Dynamite. All rights reserved. All names, characters, events, and locales in this publication are entirely fictional. Any resemblance to actual persons (living or dead), events or places, without satiric intent, is coincidental. No portion of this book may be reproduced by any means (digital or print) without the written permission of Dynamite Entertainment except for review purposes.
Printed in Canada

For information regarding press, media rights, foreign rights, licensing, promotions, and advertising e-mail:
marketing@dynamite.com

A LONG TIME AGO IN
A PLACE CALLED
SUBURBAN MICHIGAN.

I'LL
SWALLOW
YOUR
SOUL!

AHHHHHHH!

HOLY
CRAP ON A STICK.

WHAT'S
HAPPENED?

MOM.
DAD.

WHY DID
YOU SCREAM,
ASHLEY?

MOM, PLEASE.
IT'S ASH.

YEAH. BAD
ONE. I DREAMED
DEAD PEOPLE WERE
COMING UP FROM
THE GRAVEYARD AND
CHASING ME.

YOU
GUYS BOTH
GOT KILLED.
SORRY.

WERE YOU
HAVING A
NIGHTMARE,
SON?









THAT'S A
FINE LOOKING
BLADE YOU HAVE
THERE, SIR
ASH.

IT'LL DO THE
TRICK. WITH THE
NEW ATTACHMENT
I CAN SWITCH
BETWEEN THEM
FASTER.

AND LAY OFF
THE "SIR" STUFF.
ASH OR THE
HERO FROM THE
SKY WILL BE
FINE.

WHEN WILL YOU
GO IN SEARCH OF
LADY SHEILA?

RIGHT NOW. I WAS
JUST WAITING FOR
THE SWORD.

THEN WE
ARE COMING
WITH YOU.

OH NO, MY BROTHERS.
NO OFFENSE BUT YOU BOYS
WILL SLOW ME DOWN. I
BRING AN ARMY AND THEN
THEY BRING AN ARMY AND
IT TURNS INTO A WHOLE
BIG THING. I JUST WANNA
RUN IN THERE, GRAB
HER AND GET
OUT.

OF
COURSE.
I FORGET
HOW SIMPLE
IT IS.

SARCASM?
NICE, WISEMAN,
WRITE THAT
DOWN. IT MIGHT
BE A FIRST.









I RODE FOR HOURS
WITHOUT SEEING A
SINGLE DEAD FREAK,
LET ALONE ANY
SIGN OF SHEILA.

SOMEWHERE ALONG THE
WAY I REALIZED SOMETHING
HAD CHANGED. NOT WITH
THE STUPID CURSE OR
ANYTHING BUT WITH ME.

THEY KNIGHTED ME AND
NOW INSTEAD OF
FIGURING OUT A WAY TO
GET HOME I WAS OUT
LOOKING FOR SHEILA.

I WAS LOOKING
BECAUSE I
WANTED HER
BACK.

I HADN'T FELT
THAT WAY SINCE...
LINDA.



I KNEW I HAD TO MAKE THIS QUICK
AND GET HOME BEFORE I LET THIS
PLACE CRAWL UNDER MY SKIN
ANYMORE THAN IT ALREADY
HAD...BECAUSE THE LONGER I
WAITED, THE HARDER IT WOULD BE.



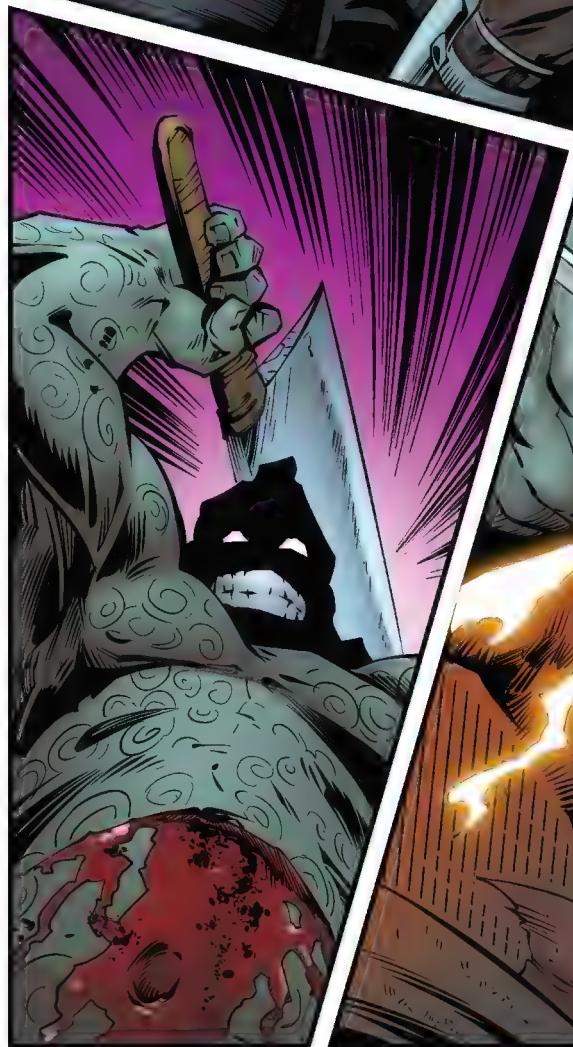


















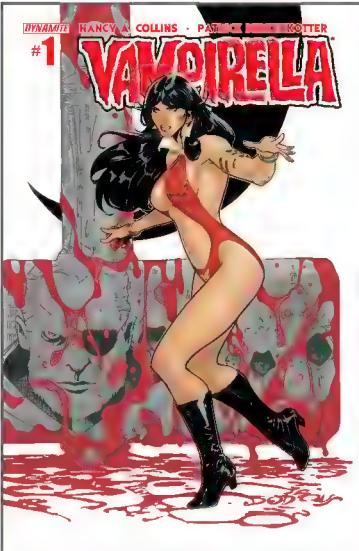




DYNAMITE®

IN THE NEWS - APRIL 2014

REKNOWNED HORROR AUTHOR NANCY A. COLLINS LAUNCHES ALL-NEW *VAMPIRELLA* #1 WITH ARTIST PATRICK BERKENKOTTER



Dynamite is proud to announce that Nancy A. Collins, the author of *Sunglasses After Dark* and *Vamps*, will revive the iconic horror series *Vampirella* with a #1 issue in June. Collins will be joined by talented artist Patrick Berkenkotter (*Avengers/Invaders*) for the new ongoing series. Superstar illustrator Terry Dodson will provide the main cover, while a veritable who's who of industry talent will provide variant collectible covers.

"I'm very excited about taking over the reins on *Vampirella*," says Nancy Collins. "I've really been enjoying myself so far. In celebration of her 45th anniversary, I'm returning the book's focus to its horror roots and giving *Vampirella* a slightly darker edge. Dynamite has been wonderful to work with, and have given me a great deal of support. It's been some time since I last wrote for comics, and it feels great to be back!"

As the debut "Our Lady of Shadows" story arc begins, supernatural heroine *Vampirella* is sent by the Vatican to investigate the kidnapping of a little girl by the Cult of Chaos... only to become the centerpiece of a ritual invoking Lady Umbra, the sister-bride of Chaos. Of the fateful repercussions, Collins says, "Vampirella's life is turned completely upside down, and she finds herself having to team up with the strangest bedfellow imaginable in order to battle both a demonic threat and an elite Vatican hit-squad."

Nancy A. Collins has spent the last twenty years writing novels, short stories, and comic books for fans of the supernatural, paranormal, and fantastical. Her prose works include *Sunglasses After Dark*, featuring punk vampire slayer Sonja Blue, the YA series *Vamps*, a collection of Weird Western tales called *Dead Man's Hand*, and a collection of Southern Gothic stories entitled *Knuckles & Tales*. Her comic book work includes *Swamp Thing*, *Jason vs. Leatherface*, *Machina Jones*, and *Predator: Hell Come A'Walkin'*.

Artist Patrick Berkenkotter is a staple of Dynamite Entertainment, having contributed artwork to such titles as *Red Sonja*, *Dark*

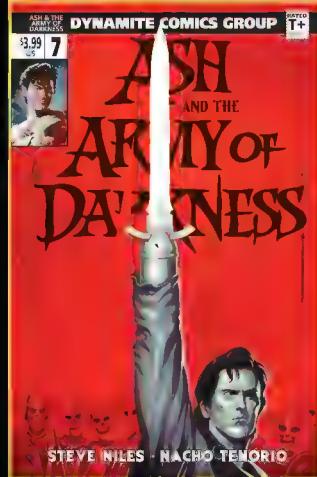
Shadows/Vampirella, *Project: Superpowers*, and two Dynamite/Marvel crossovers, *Avengers/Invaders* and *The Torch*. "I cannot sing *Vampirella* artist Patrick Berkenkotter's praises loudly or often enough," says Collins. "His pencils are spectacular, and he's able to make her sexy, menacing, and bad-ass all at the same time. I think the fans are going to be pleased with his work when they pick up *Vampirella* #1, and I hope they take me to heart as well."

Dynamite will celebrate the new *Vampirella* series with a variety of cover options, including a Main cover by Terry Dodson (*X-Men*, *Wonder Woman*), Retailer Incentive covers by Jenny Frison, Sergio Fernandez Davila, Jack Jadson, Mimi Yoon, Ken Haeser, and a Subscription cover by Stephanie Buscema dedicated to those hardcore fans who place preorders with their local comic retailers. Sergio Fernandez Davila (*Legenderry: A Steampunk Adventure*) has also created a Retailer Exclusive Variant image that can be tailored to promote individual comic shops.

Vampirella #1 will be solicited in Diamond Comic Distributors' March Previews catalog, the premiere source of merchandise for the comic book specialty market, and slated for release in June 2014. Comic book fans are encouraged to reserve copies of *Vampirella* with their local comic book retailers. *Vampirella* will also be available for individual customer purchase through digital platforms courtesy of Comixology, iVerse, and Dark Horse Digital.



NEXT ISSUE:



ISSUE #7

A new adventure awaits Ash in the Dark Wood as he tries to find Evil Sheila and the Book of the Dead. But Sheila is too busy trying to resurrect a new undead husband to bother with Ash.

DYNAMITE®

Visit us online at www.DYNAMITE.com
Follow us on Twitter @dynamitecomics
Like us on Facebook /Dynamitecomics
Watch us on YouTube /Dynamitecomics

Nick Barrucci, CEO / Publisher
Juan Collado, President / COO
Rich Young, Director Business Development
Keith Davidsen, Marketing Manager

Joe Rybandt, Senior Editor
Hannah Gorfinkel, Associate Editor
Josh Green, Traffic Coordinator
Molly Mahan, Assistant Editor

Josh Johnson, Art Director
Jason Ullmeyer, Senior Graphic Designer
Katie Hidalgo, Graphic Designer
Chris Caniano, Production Assistant

To discuss this and more, log onto the Dynamite forums at
WWW.DYNAMITE.COM/BOARDS

DYNAMITE DIGITAL

A BEHIND-THE-SCENES LOOK AT ASH AND THE ARMY OF DARKNESS #6 FROM STEVE NILES' SCRIPT TO NACHO TENORIO'S LINE ART TO INLIGHT STUDIOS' COLORS

PAGE ONE

Panel 1: Close on the face of a dead HAG screaming into our face.

CAPTION

A long time ago in a place called suburban Michigan.

HAG

I'll swallow your soul!

Panel 2: The boy, a YOUNG ASH, sits bolt upright, eyes wide. He looks just like the Ash we know except he's 9 Years Old.

BOY

AHHHHHH!

Panel 3: Sweat on his brow, Young Ash sits up in his bed exhaling a giant breath of relief knowing it was just a nightmare.

ASH

Holy crap on a stick.

Panel 4: Ash's PARENTS come into Ash's room, but we only see them from the head down. Ash is still sitting in bed, looking over as they come in.

MOM

What's happened?

ASH

Mom. Dad.

MOM

Why did you scream, Ashley?

Panel 5: Raising one little dark brow Ash comments towards his mom.

ASH

Mom, please. It's Ash.

Panel 6: Mom sits on the edge of the bed and Dad places his hand on his young son's shoulder. We still never really see their faces.

DAD

Were you having a nightmare, son?

ASH

Yeah. Bad one. I dreamed dead people were coming up from the graveyard and chasing me. You guys both got killed. Sorry.

EXCLUSIVE CONTENT



DYNAMITE DIGITAL

A BEHIND-THE-SCENES LOOK AT ASH AND THE ARMY OF DARKNESS #6 FROM STEVE NILES' SCRIPT TO NACHO TENORIO'S LINE ART TO INLIGHT STUDIOS' COLORS

PAGE TWO

Panel 1: Mom and Dad are both standing again preparing to leave. Ash is sitting slumped on the bed sorry he said anything.

DAD

No more pizza before bed for you.

MOM

And no more Creature Features.

Panel 2: Mom leaves but Dad stays standing by the side of the bed.

DAD

You want me to leave the door cracked?

ASH

No. I'm okay.

Panel 3: Ash is smirking like 'I know that, duh' as his Dad speaks.

DAD

You know all that zombie and monster stuff is the bunk, right?

ASH

Yeah. Duh.

Panel 4: Dad leans in and rubs Ash's head and Ash smiles.

DAD

Besides, if any dead folks came in here you know what we'd do.

ASH

Kick their ass.

DAD

That's right, kiddo.

Panel 5: Ash sits in the dark of his room alone, light beaming in from the moon outside that looks oddly like a skull-face. In the dark he doesn't look so sure about the ass-kicking.

EXCLUSIVE CONTENT



DYNAMITE DIGITAL

A BEHIND-THE-SCENES LOOK AT ASH AND THE ARMY OF DARKNESS #6 FROM STEVE NILES' SCRIPT TO NACHO TENORIO'S LINE ART TO INLIGHT STUDIOS' COLORS

PAGE THREE

Panel 1: We are on Ash as he is now, a close-up and he is staring off. His face is healing from the last battle where the deadites took Sheila. But here he is just staring off.

VOICE

Ash? ASH?

ASH

Wuh?

Panel 2: Pull back and reveal scene. He sits in the blacksmith's hut with Wiseman. We see Ash's other Hand gear on the blacksmith's table near Ash, hand and chainsaw. The Blacksmith is working on a new attachment, a nasty looking sword. The Blacksmith is pounding steel as Ash sits and waits with his nub hand resting on the work table while Wiseman stands near talking to him. His shotgun is on his back. Ash wears his armor plate and some other light armor as well as the cape. He's starting to blend...as much as Ash can blend anywhere.

WISEMAN

You seem lost in thought.

ASH

Yeah, just thinking about my old man.

Panel 3: Close on startled Wiseman.

WISEMAN

You own an elderly man?

Panel 4: Ash talks as he holds a big mug of ale and shakes his head.

ASH

No, no, no. My dad. My FATHER.

WISEMAN

Oh. I see. Was he wise man?

Panel 5: Ash drinks as Wiseman eyes him, not really understanding.

ASH

The only thing wise about my dad was the chips he ate.

WISEMAN

Surely he meant more to you then that.

Panel 6: Ash pulls down the mug. He has foam all over his face as he talks tough.

ASH

Yeah, I suppose. He was a tough old bastard.

WISEMAN

What would he tell you if he saw you now?

ASH

He'd make fun of the cape.

EXCLUSIVE CONTENT



DYNAMITE DIGITAL

A BEHIND-THE-SCENES LOOK AT ASH AND THE ARMY OF DARKNESS #6 FROM STEVE NILES' SCRIPT TO NACHO TENORIO'S LINE ART TO INLIGHT STUDIOS' COLORS

PAGE FOUR

Panel 1: Largish as the Blacksmith holds up Ash's broadsword that will attach to his hand socket.

BLACKSMITH

Your sword is ready, sir.

Panel 2: The large bald blacksmith holds out the newly minted steel. It glimmers.

BLACKSMITH

Let's see how the new attachment works...

Panel 3: Click! The specially designed sword handle clicks into place.

Panel 4: And then it is strapped in place with a series of leather straps...



EXCLUSIVE CONTENT



ASH & THE
ARMY OF
DARKNESS

DYNAMITE COMICS GROUP

RATED
T+
SUGGESTED FOR
TEENS AND UP

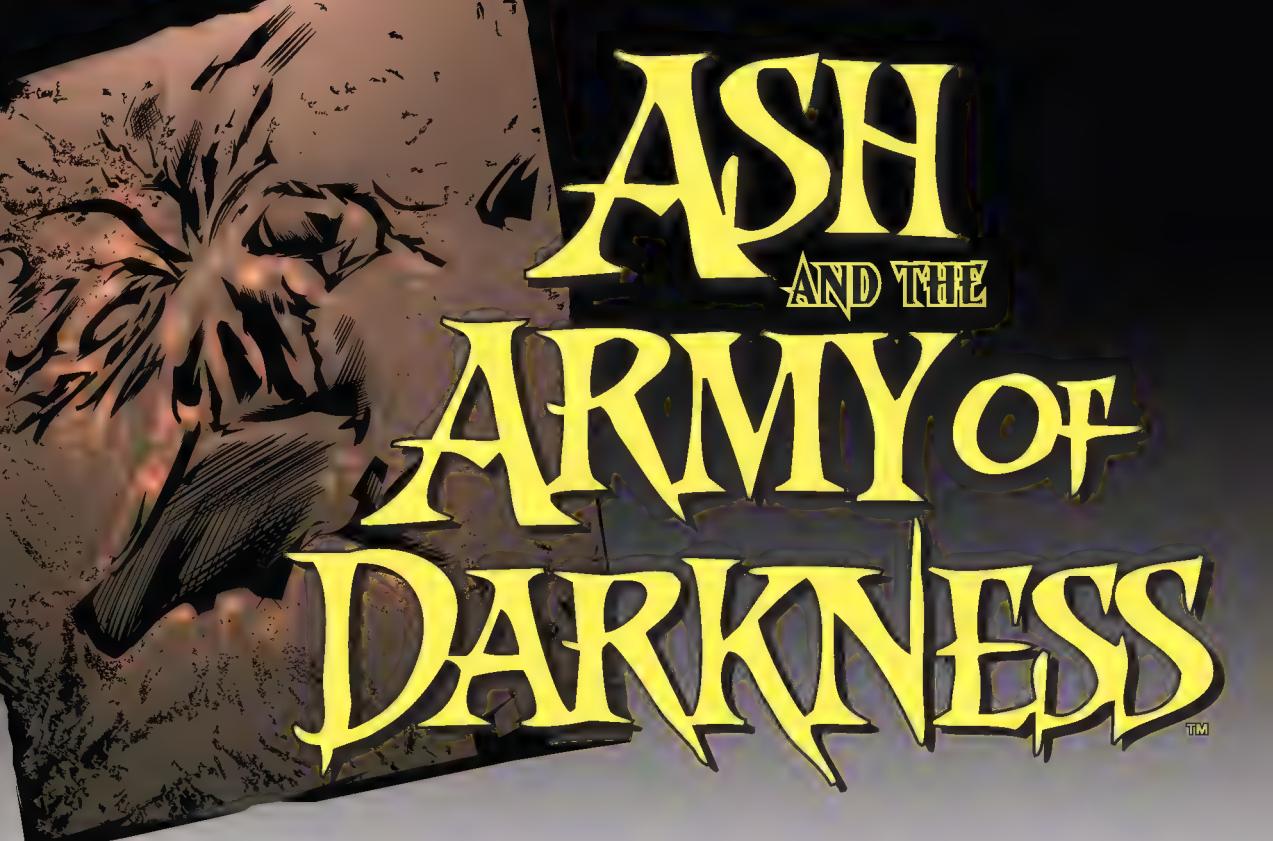
\$3.99
US

7

ASH AND THE ARMY OF DARKNESS

TM

STEVE NILES • NACHO TENORIO



ASH AND THE ARMY OF DARKNESS™

WRITTEN BY STEVE NILES

ART BY NACHO TENORIO

COLORS BY INLIGHT STUDIOS

LETTERS BY MARSHALL DILLON

MAIN COVER BY JUSTIN ERICKSON

EXCLUSIVE SUBSCRIPTION COVER BY DENNIS CALERO

SEE BACK-INSIDE COVER FOR ALL VARIANT COVERS

DEDICATED TO DAVE BROCKIE, A.K.A. ODERUS URUNGUS 1963 -2014.

DYNAMITE®

Nick Barrucci, CEO / Publisher
Juan Collado, President / COO
Rich Young, Director Business Development
Keith Davidsen, Marketing Manager

Joe Rybant, Senior Editor
Hannah Gorfinkel, Associate Editor
Josh Green, Traffic Coordinator
Molly Mahan, Assistant Editor

Josh Johnson, Art Director
Jason Ullmeyer, Senior Graphic Designer
Katie Hidalgo, Graphic Designer
Chris Caniano, Production Assistant



Visit us online at www.DYNAMITE.com
Follow us on Twitter @dynamitecomics
Like us on Facebook /Dynamitecomics

Watch us on YouTube /Dynamitecomics



www.MGM.com



Certified Chain of Custody
Promoting Sustainable Forestry
www.sfp.org

This label only applies to the text section.

ASH AND THE ARMY OF DARKNESS™ Volume 1, Issue #7. First printing. Published by Dynamite Entertainment, 113 Gaither Dr., STE 205, Mt. Laurel, NJ 08054. ARMY OF DARKNESS TM & © 1993 Orion Pictures Corporation. © 2014 Metro-Goldwyn-Mayer Studios Inc. All Rights Reserved. METRO-GOLDWYN-MAYER is a trademark of Metro-Goldwyn-Mayer Lion Corp. © 2014 Metro-Goldwyn-Mayer Studios Inc. All Rights Reserved. DYNAMITE, DYNAMITE ENTERTAINMENT and its logo are ® & © 2014 Dynamite. All rights reserved. All names, characters, events, and locales in this publication are entirely fictional. Any resemblance to actual persons (living or dead), events or places, without satiric intent, is coincidental. No portion of this book may be reproduced by any means (digital or print) without the written permission of Dynamite Entertainment except for review purposes. Printed in Canada

For information regarding press, media rights, foreign rights, licensing, promotions, and advertising e-mail:
marketing@dynamite.com



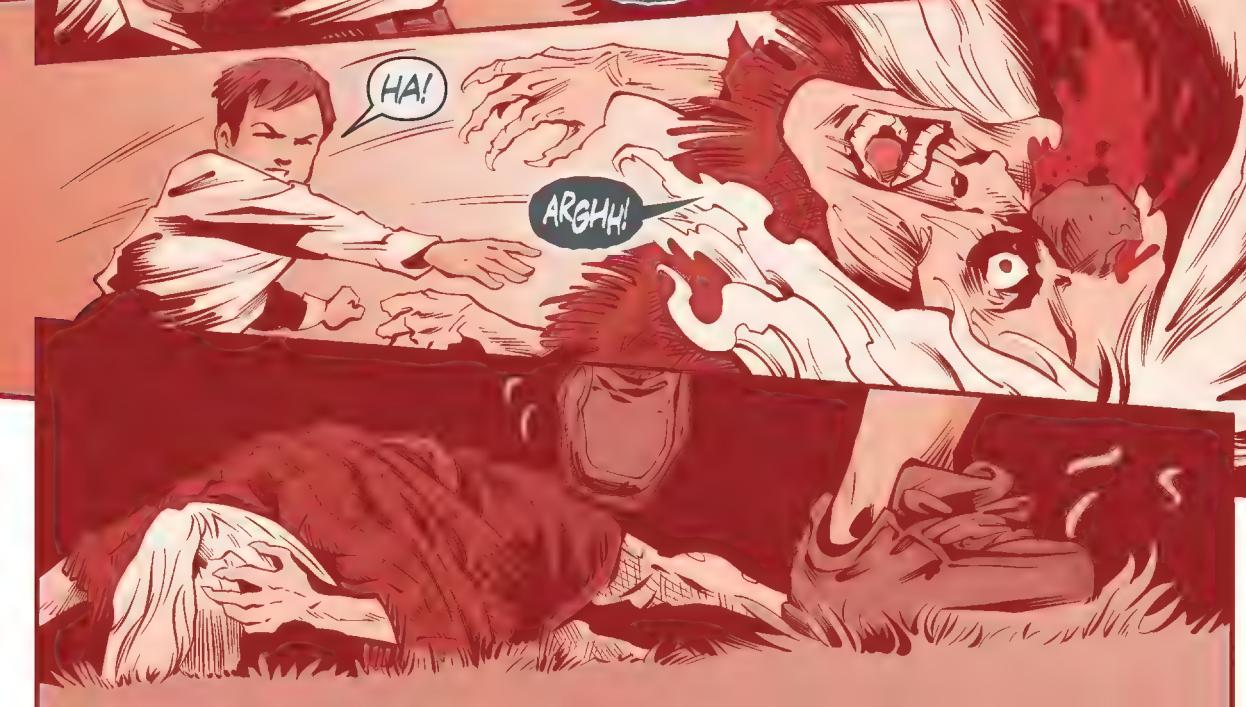
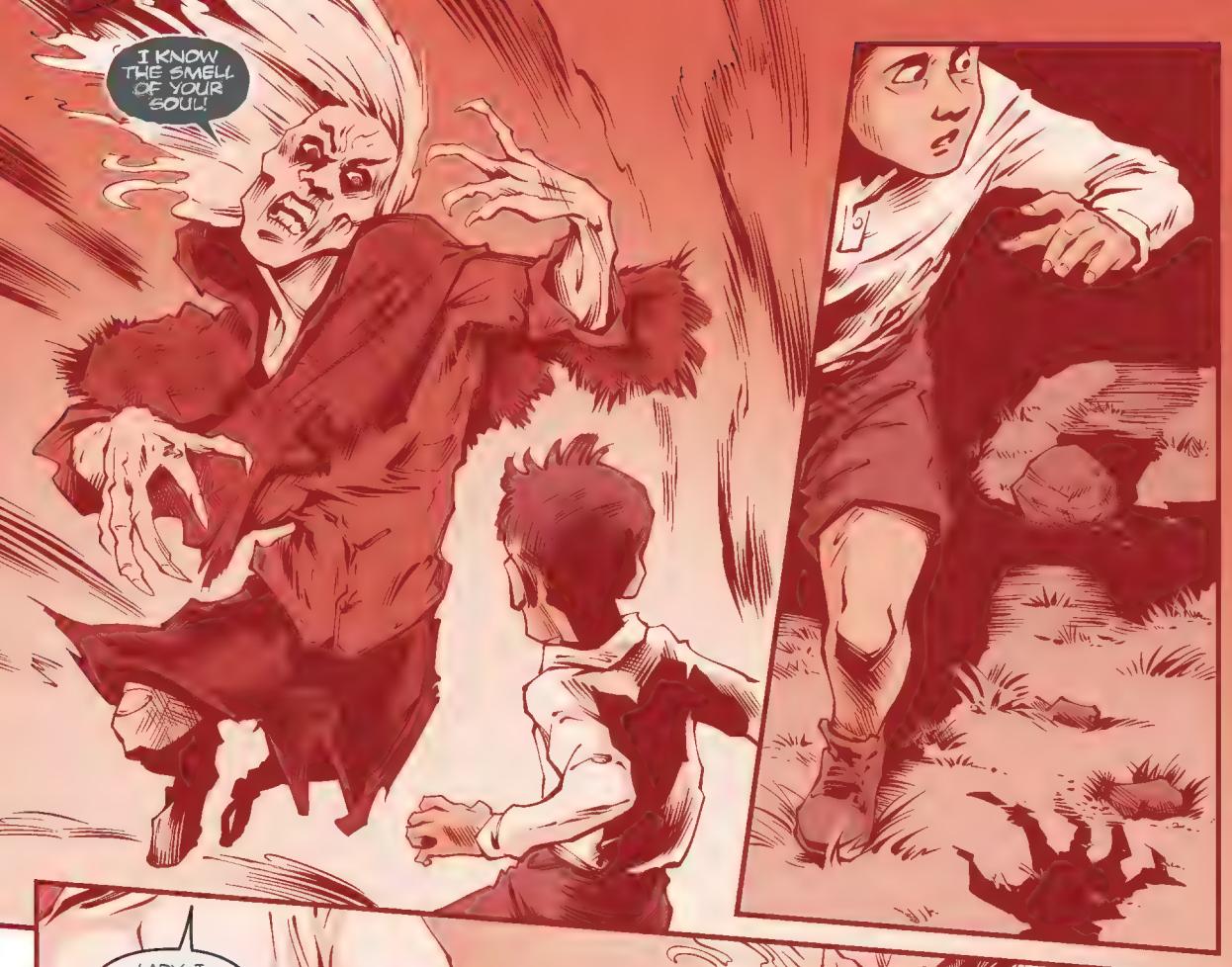


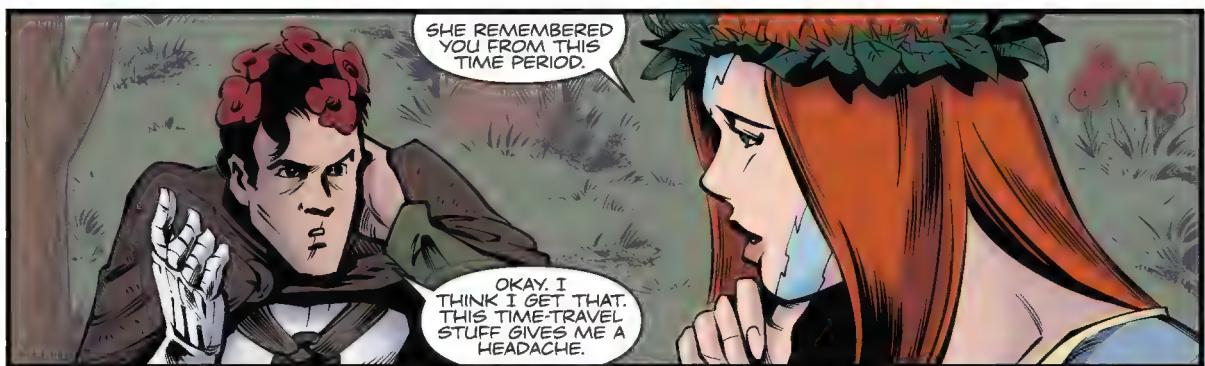




"YOU WERE
STILL A BOY!"

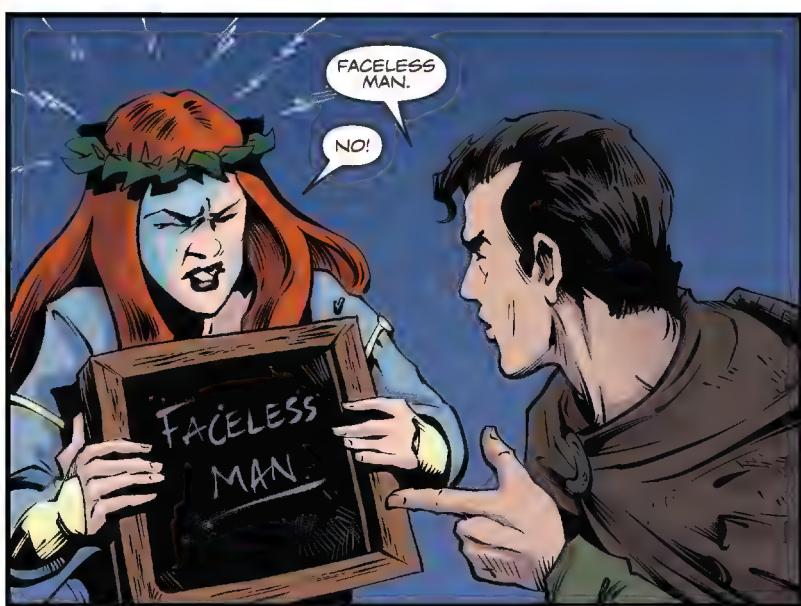














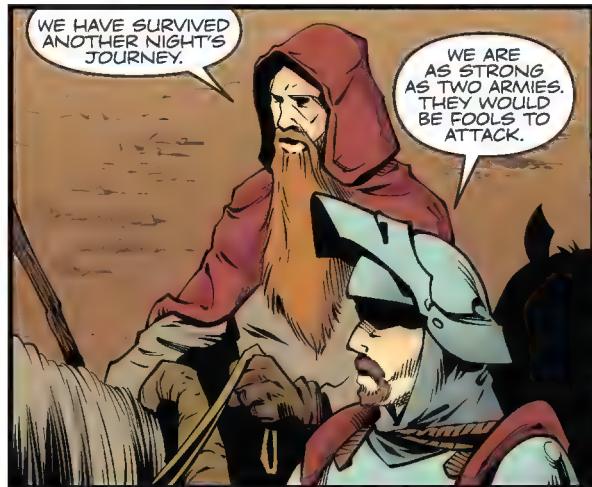








"THE SUN
WELCOMES US,
GENTLEMEN."





THE EVIL HAS ALWAYS BEEN WITH US. SOMETIMES IT HAS BEEN CONTAINED BUT INEVITABLY IT SEEMS HUMANKIND RELEASES IT ON THE WORLD.

I'M ONE OF THOSE IDIOTS, I'M AFRAID. I GOT ALL MY FRIENDS AND EVEN MY GIRLFRIEND KILLED.

LINDA. YES, SHE IS A BEAUTY.

WAS YOU MEAN.

HER SPIRIT LIVES ON FOREVER.

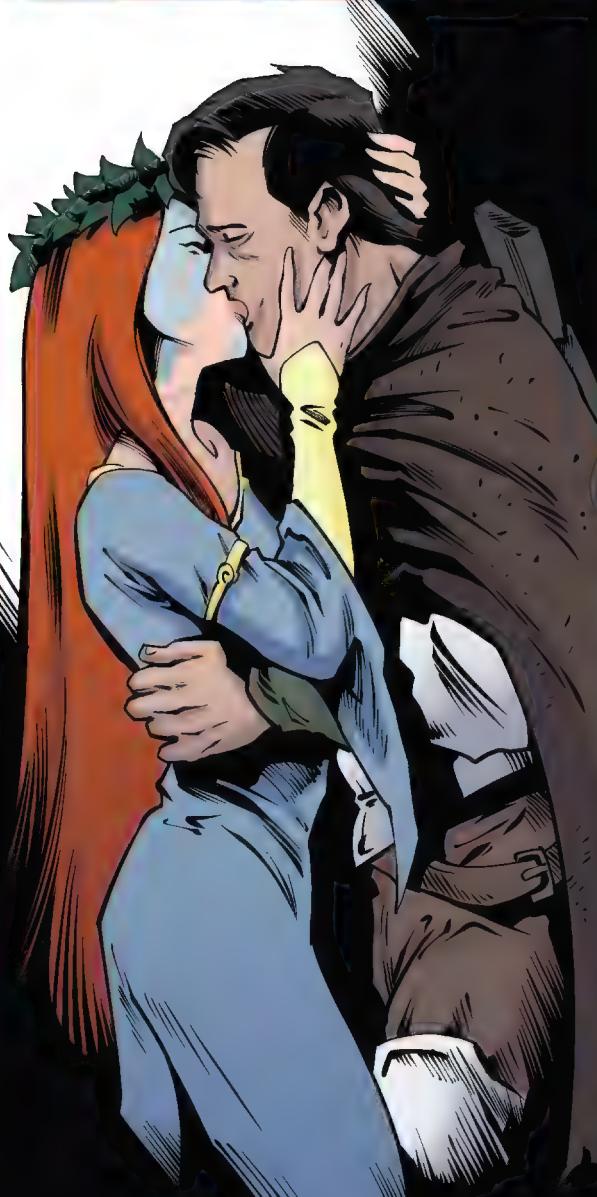
HER SOUL WILL LIVE IN ETERNAL TORMENT BECAUSE OF ME. PLEASE DON'T HAND ME ANY OF THAT SUNSHINE AND LIGHT CRAP, OKAY?

YOU DO KNOW IF YOU STOP THE CURSE HER SOUL WILL BE FREED?

I HAD A HUNCH.

THEN FOCUS ON THAT. NOT HER DEATH. YOU DISHONOR HER WHEN YOU LOSE FAITH.

IF CHURCH IS OVER, I SURE WOULD LIKE TO GET OUT OF HERE.





GOODBYEEE!

Nooooo!



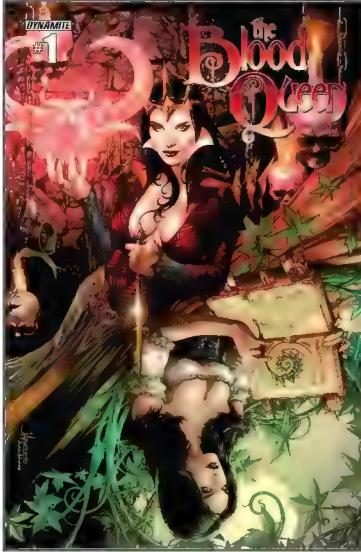


TO BE CONTINUED...

DYNAMITE®

IN THE NEWS - MAY 2014

DYNAMITE ANNOUNCES
BLOOD QUEEN, A NEW
DARK FANTASY EPIC
DEBUTING IN JUNE



Dynamite Entertainment proudly announces the upcoming June release of *Blood Queen* #1, the first issue of an ongoing dark fantasy comic book series by the creative team of writer Troy Brownfield and artist Fritz Casas. To commemorate the launch, Dynamite has commissioned artists Jay Anacleto, Ale Garza, and Sergio Fernandez Davila to provide the series' captivating cover artwork.

"I'm really excited to be working on *Blood Queen* for Dynamite," says Troy Brownfield, perhaps best known for his fantasy work on *Grimm Fairy Tales*. "I've always liked books that pull together different genres and manage to work on a few levels, and that's definitely something that we're doing here. We've got the horror element, the fantasy element, and we have medieval drama and all that entails. That means knights, witches, monsters, warring kingdoms, star-crossed lovers, betrayal, and loads of secrets. Or, as I like to call it: a great time."

Set against the fairytale backdrop of knights and magic, *Blood Queen* begins with the heartbreakingly plighted of a royal child, teetering between life and death. Summoned to save the princess, a young woman of untold power begins a journey that will uncover secrets, reveal forbidden desires, and stoke the fires of war. Inspired by the notorious true story of the Countess Elizabeth Bathory, *Blood Queen* imagines the Renaissance era as a colorful nightmare of mayhem, lust, and sorcery.

"In terms of characters, one of the central issues is the idea, 'How are the evil queens of fairy tales made?'" says Brownfield. "It's less a deconstruction like *Wicked* and more of a look at what could make a fundamentally good person go bad. Then again, that's not to say that it's always going to be the person that you expect, and it's not going to happen in the ways that you think you'll see coming. We want to deliver twists, turns and shocks. We'll also deal with questions of power: who has it, who earns it, who takes it, and why."

Writer Troy Brownfield has a lengthy history as a comic book writer, journalist, and college professor. He began working in comics

on the journalism side, founding ShotgunReviews.com and notably contributing to Newsarama, The Pulse, Newtype USA magazine, and more. He was Associate Editor for Fangoria Comics and The Scream Factory. In addition to creating the webcomics *Sparkshooter* (with art by Sarah Vaughn) and *Solo Acoustic* at Sparkshooter.com, Troy has written for the likes of DC Comics, Dynamite, and Zenescope, where he was the regular writer on *Grimm Fairy Tales: Myths & Legends* from 2012-2013. *Blood Queen* is his first ongoing series for Dynamite.

Fritz Casas, the artist of *Blood Queen*, has contributed extensively to the Dynamite line in recent years, depicting dynamic, gorgeous female characters in such titles as *Miss Fury*, *Red Sonja: Berserker*, *Kirby: Genesis: Dragonsbane*, and *Queen Sonja*. "Fritz Casas is doing amazing work," says Brownfield. "It looks incredible."

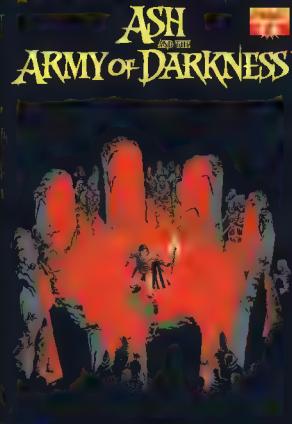
"Troy's writing is fresh and brings a great take on the character," States Dynamite Publisher Nick Barrucci. "Troy's first project for us was a *Buck Rogers* Annual he wrote years ago, which was nominated for an Eagle Award. I can't say express how pleased I am that we are finally able to work on a new project together. Fans will be amazed by *Blood Queen*."

Cover artwork for *Blood Queen* will be provided by Jay Anacleto (*Warlord of Mars*, *Red Sonja*) and Ale Garza (*Deadpool*, *Teen Titans*), while Sergio Fernandez Davila (*Legenderry: A Steampunk Adventure*) has created a Retailer Exclusive Variant image that can be tailored to promote individual comic shops.

Blood Queen #1 will be solicited in Diamond Comic Distributors' March Previews catalog, the premiere source of merchandise for the comic book specialty market, and slated for release in June 2014. Comic book fans are encouraged to reserve copies of *Blood Queen* with their local comic book retailers. *Blood Queen* will also be available for individual customer purchase through digital platforms courtesy of Comixology, iVerse, and Dark Horse Digital.



NEXT ISSUE:



STEVE NILES • NACHO TENORIO

ISSUE #8

FINAL ISSUE!!! Ash comes face to face with his own destiny as he discovers a possible clue to the origin of the curse of the dead. But before he can get any answers he has to go through...Sheila. This is the final throw down in the haunted woods that leads to the beginning of the end for the Army of Darkness.

DYNAMITE

Visit us online at www.DYNAMITE.com
Follow us on Twitter @dynamitecomics
Like us on Facebook /Dynamitecomics
Watch us on YouTube /Dynamitecomics

Nick Barrucci, CEO / Publisher
Juan Collado, President / COO
Rich Young, Director Business Development
Keith Davidsen, Marketing Manager
Joe Rybandt, Senior Editor
Hannah Gorfinkel, Associate Editor
Josh Green, Traffic Coordinator
Molly Mahan, Assistant Editor
Josh Johnson, Art Director
Jason Ullmeyer, Senior Graphic Designer
Katie Hidalgo, Graphic Designer
Chris Caniano, Production Assistant

To discuss this and more, log onto the Dynamite forums at
WWW.DYNAMITE.COM/BOARDS

DYNAMITE DIGITAL

A BEHIND-THE-SCENES LOOK AT ASH & THE ARMY OF DARKNESS #7 FROM STEVE NILES' SCRIPT TO NACHO TENORIO'S LINE ART AND INLIGHT STUDIOS' COLORS

PAGE ONE

Panel 1: A shot of the full moon, big in the sky and a deadite soldier (the one Sheila sent on an errand in the previous issue) running over a hill across the moon.

Panel 2: Now coming at us as he runs on a ridge. He is dragging a bloody sack containing a large head.

Panel 3: Then he looks down the ride.

SOLDIER

Huh?

Panel 4: The Soldier deadite is looking down at the ravine below and sees a human army of Arthur's entire city on the move.

Panel 5: The soldier runs at us, really high-tailing it this time, and drags the bag along with him.

SOLDIER

Not good.

EXCLUSIVE CONTENT



DYNAMITE DIGITAL

A BEHIND-THE-SCENES LOOK AT ASH & THE ARMY OF DARKNESS #7 FROM STEVE NILES' SCRIPT TO NACHO TENORIO'S LINE ART AND INLIGHT STUDIOS' COLORS

PAGE TWO

Panel 1: Deadite Sheila is assembling the body parts for her new husband. Deadites stand around holding various torsos, legs, and arms as she tries to pick the best for her hubby.

SHEILA

Find a more substantial torso. This one is less than desirable.

Panel 2: A deadites slams down a big torso in black armor and Sheila is evilly delighted.

SHEILA

Oh, that one is perfect. Find larger arms and legs to match!

Panel 3: Then the Soldier deadite comes running into the clearing.

SOLDIER

I have it, Milady.

Panel 4: Sheila is standing by the jigsaw body she has created on the ground. It's huge. Here she is reaching for the sack from the Soldier who is bowing, annoying her.

SHEILA

Give it to me.

Panel 5: Sheila holds up the head of the ASH GIANT. Would look just like him if not for the Neanderthal brow and the chains between its eyes.

SHEILA

It's a little large...

Panel 6: Evil Deadite Sheila lays the head near the torso's neck.

SHEILA

...but it will have to do.

EXCLUSIVE CONTENT



DYNAMITE DIGITAL

A BEHIND-THE-SCENES LOOK AT ASH & THE ARMY OF DARKNESS #7 FROM STEVE NILES' SCRIPT TO NACHO TENORIO'S LINE ART AND INLIGHT STUDIOS' COLORS

PAGE THREE

Panel 1: We are in the Grove with Ash. It's a beautiful lush area of the woods. There are birds and animals. It's like a damn Disney cartoon. Ash is sitting with Sulevia in a clearing on stone seats. Ash is eating from a wooden bowl with a large wooded spoon.

SULEVIA

You have been fighting a long time, Ash.

ASH

Seems like years sometimes.

Panel 2: On Ash as he talks with his mouth full of stew.

ASH

I was a little worried this was some kind of hippie commune but this stew is pretty good. What's in it?

Panel 3: On Sulevia as she sits with her hands folded on her lap watching Ash.

SULEVIA

Mostly greens from the garden and some roots to help you remember.

Panel 4: Ash stops eating.

ASH

What do I need to remember?

SULEVIA

How long you have been fighting.

Panel 5: Ash is starting to look a little loopy but happy.

ASH

I can feel it. Feels Nize.

Panel 6: She take the bowl from his hands, smiling pleasantly. Ash just looks like he got hit with a beam in the head.

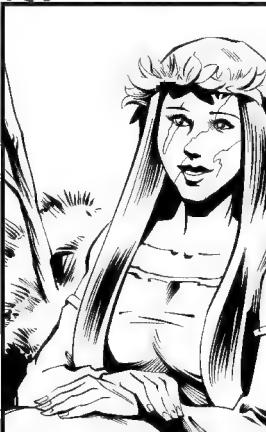
SULEVIA

Let me take that before you spill it.

ASH

Exxxxcellent planz.

EXCLUSIVE CONTENT



DYNAMITE DIGITAL

A BEHIND-THE-SCENES LOOK AT ASH & THE ARMY OF DARKNESS #7 FROM STEVE NILES' SCRIPT TO NACHO TENORIO'S LINE ART AND INLIGHT STUDIOS' COLORS

PAGE FOUR

Panel 1: Ash starts to try and lay on the rock but she keeps him up.

ASH

You want me to lay down? I can lay down.

SULEVIA

No, no. I need you upright.

ASH

Okay.

Panel 2: She and Ash are sitting face to face, Ash loopy. She is placing flowers in his hair. He's trying to look up.

ASH

What are thoze?

SULEVIA

Poppy flowers. They help cleanse your spirit.

ASH

My spirit don't need cleaning.

Panel 3: Ash is drunkenly laughing at his own joke as she fills his hair with flowers.

ASH

I had it cleaned last week. HA!

Panel 4: Ok. Now they sit face to face and she is lighting a bundle of sticks.

ASH

Is that incense?? I knew you were a hippie.

SULEVIA

Nothing so sinister. Just lavender to calm you.

ASH

Oh, I'm calm baby.

Panel 5: And now she looks hard into his eyes and the smoke wafts between them. Ash is no longer smiling but looking dumbly at her as if instantly hypnotized.

SULEVIA

Now I need you to look into my eyes...and remember.

Panel 6: Ash's eyes go wide.

SULEVIA(op)

Remember the first time you encounter the dead.

EXCLUSIVE CONTENT

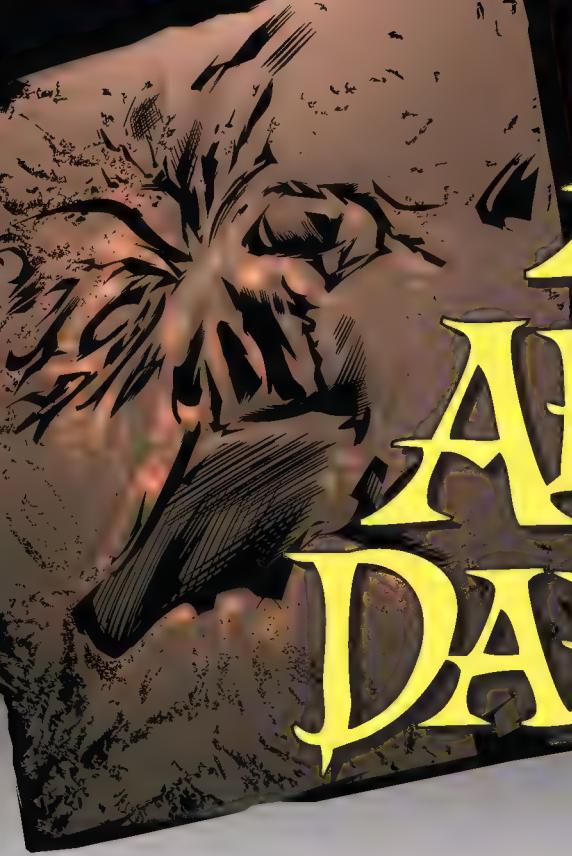


DYNAMITE
8

ASH AND THE ARMY OF DARKNESS



STEVE NILES • NACHO TENORIO



ASH AND THE ARMY OF DARKNESS™

WRITTEN BY STEVE NILES

ART BY NACHO TENORIO

COLORS BY KELLY FITZPATRICK

LETTERS BY MARSHALL DILLON

MAIN COVER BY JUSTIN ERICKSON

EXCLUSIVE SUBSCRIPTION COVER BY DENNIS CALERO

SEE BACK-INSIDE COVER FOR ALL VARIANT COVERS

DEDICATED TO DAVE BROCKIE, A.K.A. ODERUS URUNGUS 1963 -2014.

DYNAMITE®

Nick Barrucci, CEO / Publisher
Juan Collado, President / COO
Rich Young, Director Business Development
Keith Davidsen, Marketing Manager

Joe Rybandt, Senior Editor
Hannah Gorfinkel, Associate Editor
Josh Green, Traffic Coordinator
Molly Mahan, Assistant Editor

Josh Johnson, Art Director
Jason Ullmeyer, Senior Graphic Designer
Katie Hidalgo, Graphic Designer
Chris Caniano, Production Assistant



Visit us online at www.DYNAMITE.com
Follow us on Twitter @dynamitecomics
Like us on Facebook /Dynamitecomics
Watch us on YouTube /Dynamitecomics



www.MGM.com



Certified Chain of Custody
Promoting Sustainable Forestry
www.sfp.org
This label only applies to the text section.

ASH AND THE ARMY OF DARKNESS™ Volume 1, Issue #8. First printing. Published by Dynamite Entertainment, 113 Gaither Dr., STE 205, Mt. Laurel, NJ 08054. ARMY OF DARKNESS TM & © 1993 Orion Pictures Corporation. © 2014 Metro-Goldwyn-Mayer Studios Inc. All Rights Reserved. METRO-GOLDWYN-MAYER is a trademark of Metro-Goldwyn-Mayer Lion Corp. © 2014 Metro-Goldwyn-Mayer Studios Inc. All Rights Reserved. DYNAMITE, DYNAMITE ENTERTAINMENT and its logo are ® & © 2014 Dynamite. All rights reserved. All names, characters, events, and locales in this publication are entirely fictional. Any resemblance to actual persons (living or dead), events or places, without satiric intent, is coincidental. No portion of this book may be reproduced by any means (digital or print) without the written permission of Dynamite Entertainment except for review purposes.
Printed in Canada

For information regarding press, media rights, foreign rights, licensing, promotions, and advertising e-mail:
marketing@dynamite.com

I KNOW.
I KNOW.

I GET MYSELF
INTO SOME
PRETTY STUPID
SITUATIONS.

HOLD
STILL, ASH.
I JUST NEED
YOUR HEAD.

WELL,
COME ON.
GET IT OVER
WITH.

DON'T THINK
I CAN GET OUT
OF THIS ONE?

YOU
HEARD THE
MAN. BRING
THAT BLADE
DOWN.

JUST
WATCH
ME.

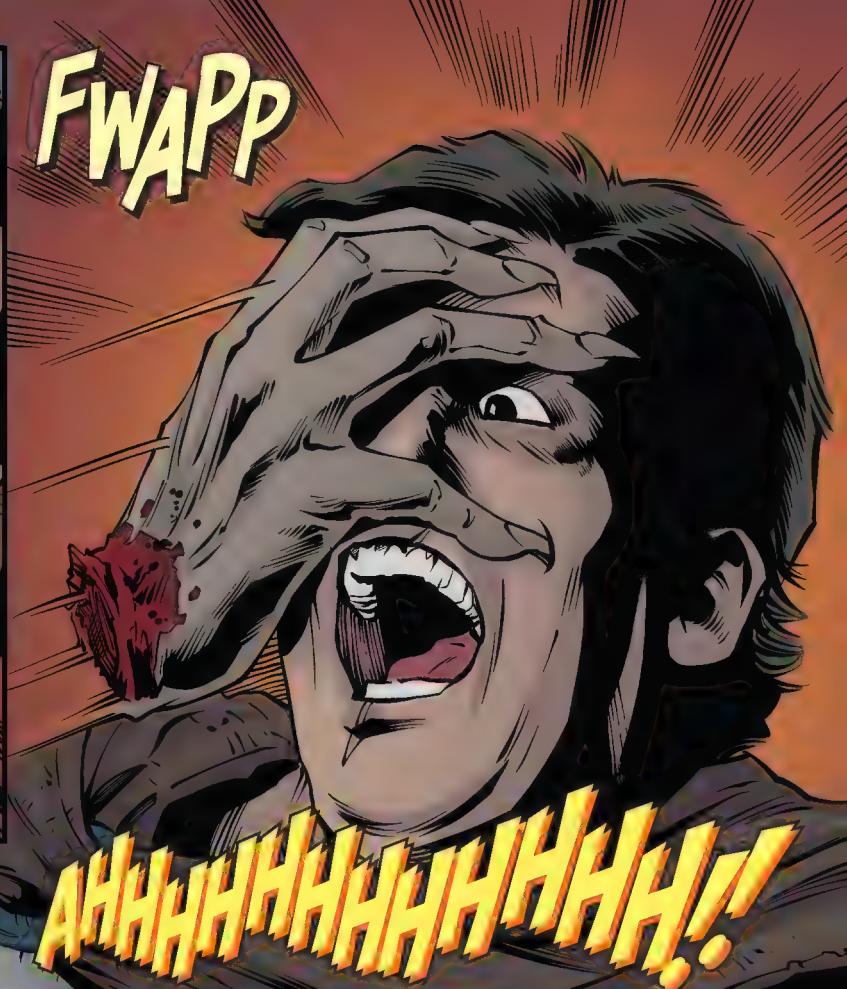




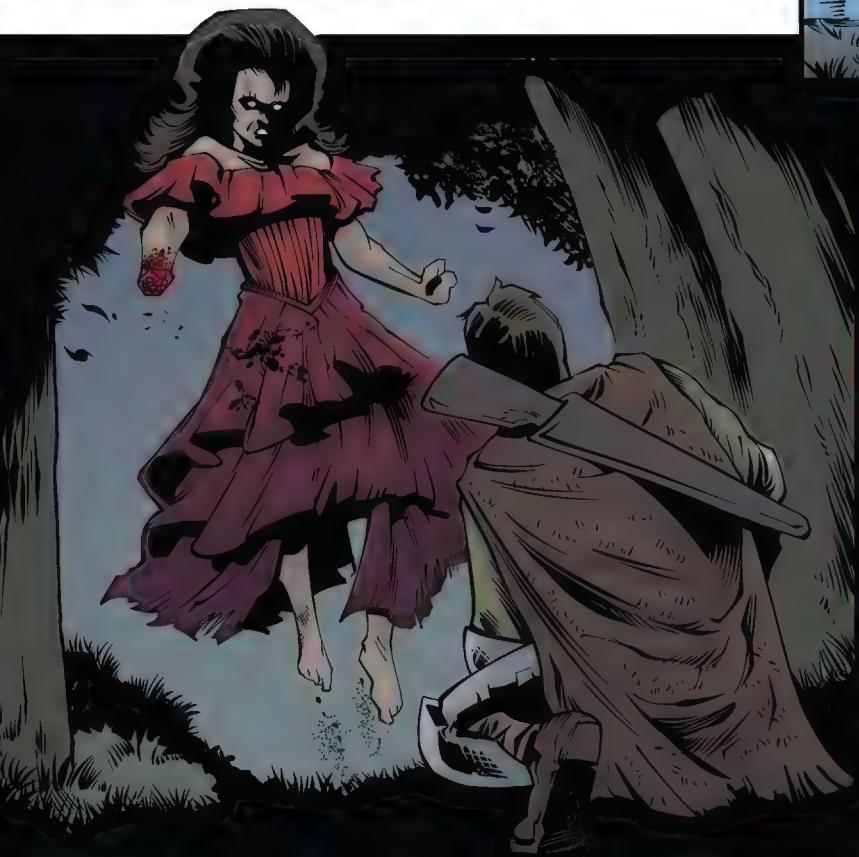
THEN
YOU'RE GONNA
LOVE THIS!

















GIMME
SOME SUGAR,
BABY.

COME
AND GET
IT.

WNNW

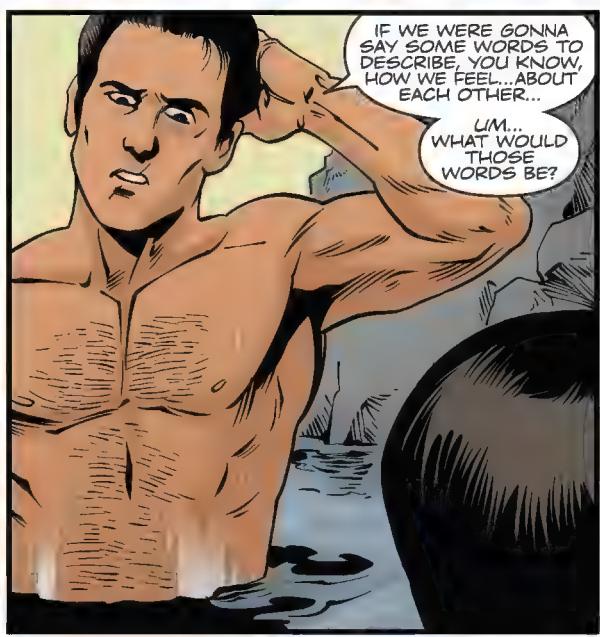
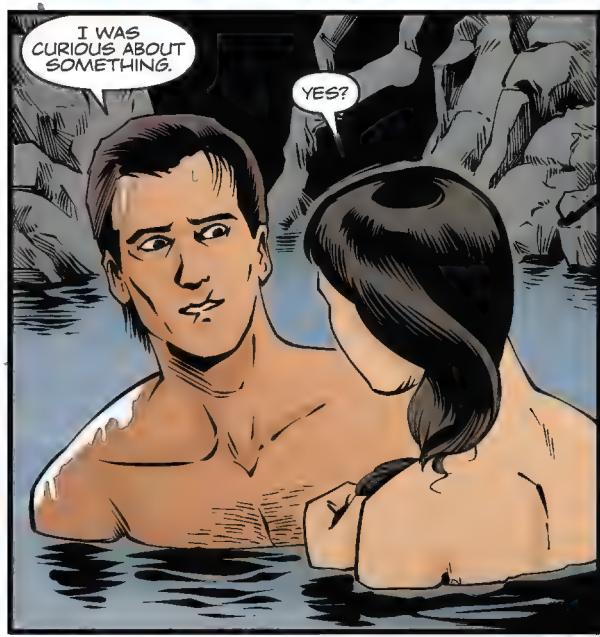


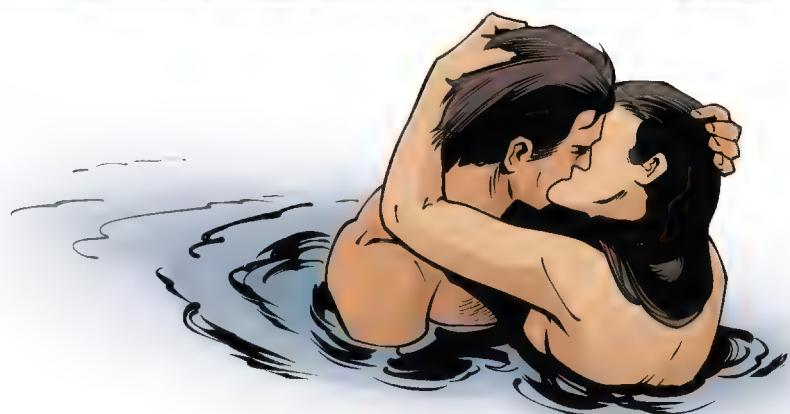


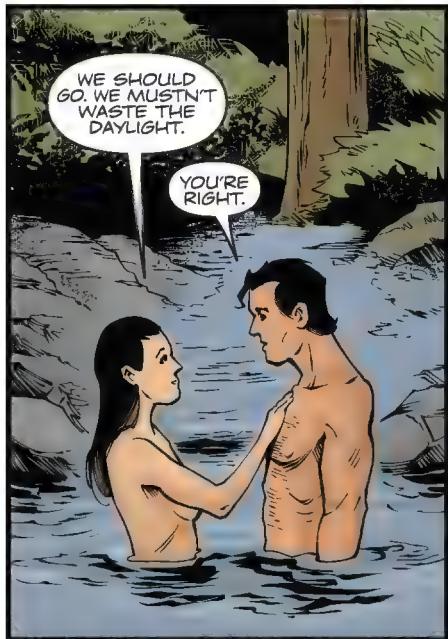




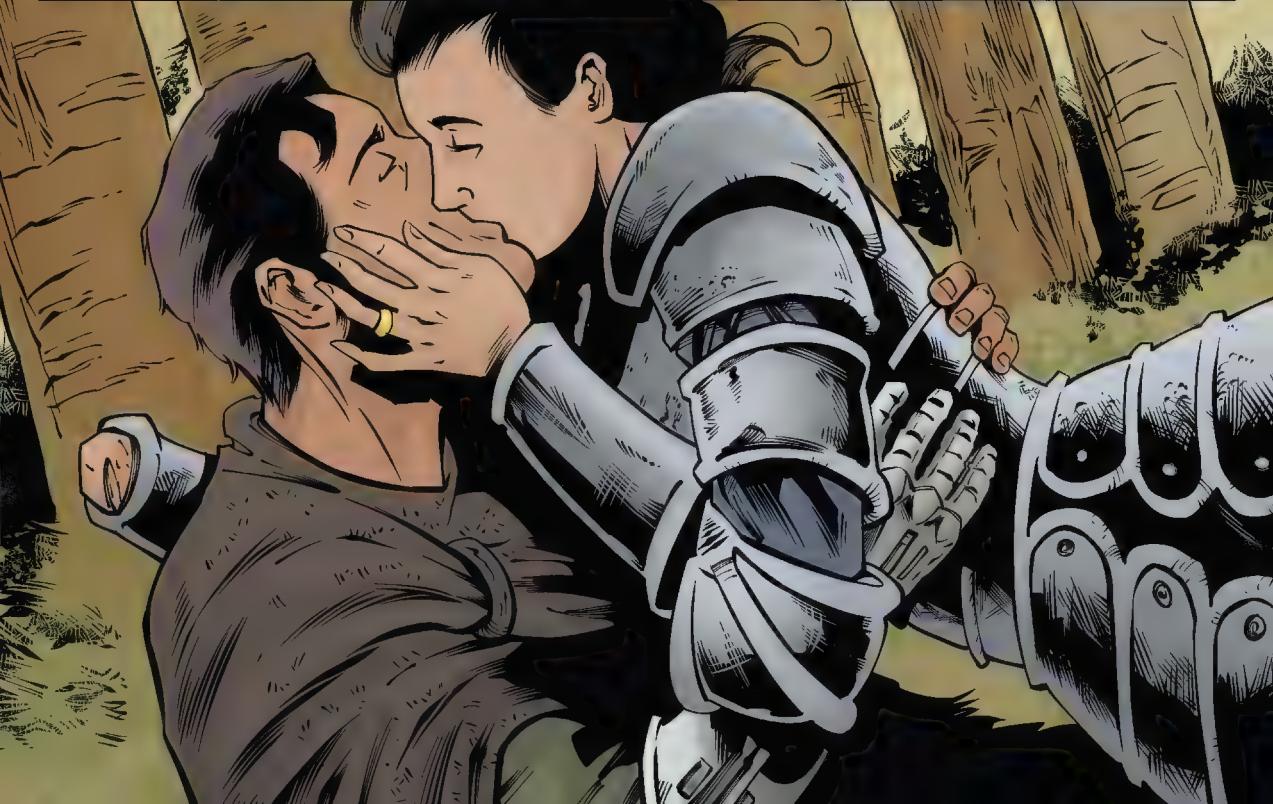








...AND
I WANT
YOU TO BE
MY WIFE.



LATER...

...THEN
AFTER I WAS
TURNED WHAT
DID YOU DO?

I WENT
NUTS. I GOT IN
SOME FIGHTS. I MET
SOME LADY WHO READ
MY FORTUNE AND
TOLD ME ABOUT
SOMETHING CALLED
THE FACELESS
MAN AND--

UH OH.

WHAT
IS IT?

HANG
ON...

HUH,
NOTHING.

IT WAS
ABSOLUTELY
NOTHING, BABE.
WHERE
WAS I?

YOU WERE
ABOUT TO TELL
ME HOW YOU
RESCUED ME.

OH
YEAH!



THE END.

NEXT:
THE WEDDING OF
ASH AND SHEILA!

DYNAMITE®

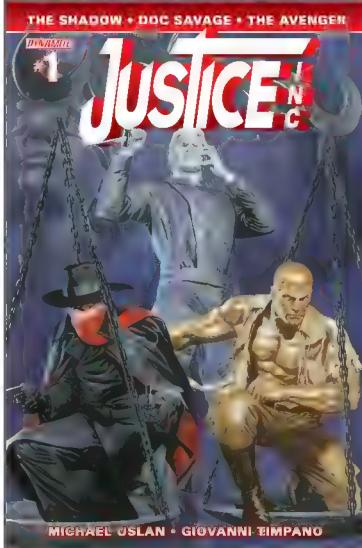
IN THE NEWS - JUNE 2014

BEFORE THERE WAS A JUSTICE LEAGUE...
BEFORE THERE WAS A JUSTICE SOCIETY...

THERE WAS JUSTICE, INC.!

JUSTICE, INC. #1! WRITTEN
BY MICHAEL USLAN!

A DYNAMITE ENTERTAINMENT
PRODUCTION SET FOR AUGUST RELEASE!



An event 75 years in the making! Stretched across time, The Shadow, Doc Savage, and The Avenger meet for the first time in Justice, Inc. #1! With the stakes this high, it will take three heroes to fight together as the Justice, Inc.! In time for Dynamite's 10th Anniversary celebration, Justice, Inc. #1 will be released in August 2014 and is written by Michael Uslan with interiors by Giovanni Timpano. The Original Avenger has been the star of his own Justice, Inc. series and previously drawn by some of the greatest artists in comics: Jack Kirby! Joe Kubert! Kyle Baker! And now joining those illustrious ranks of illustrators, come covers by Alex Ross, Francesco Francavilla, Stephen Segovia, Ardian Syaf and Gabriel Hardman!

"Doc Savage inspired the creation of Superman. The Shadow directly inspired the creation of Batman. The Avenger sparked the creation of a multitude of... Well... Avengers! What an honor to write a story starring them all! It's always been beyond my comprehension how Street & Smith pulp magazines and comics never ever in 75 years teamed the three of them up! Can you imagine if up till now DC had never crossed/over Superman, Batman and Wonder Woman? Could you grasp Marvel never teaming up Captain America, Sub-Mariner and The Human Torch? I love history! And THIS, fellow fan-boys, IS history! I am so excited that this task has fallen to me. I love these characters and knew Walter Gibson, creative force behind The Shadow. I feel a personal obligation to him to do the very best job I can, and I'm grateful to Nick Barrucci and the Dynamite team for making this happen at last!" - Michael Uslan, writer of Justice, Inc.

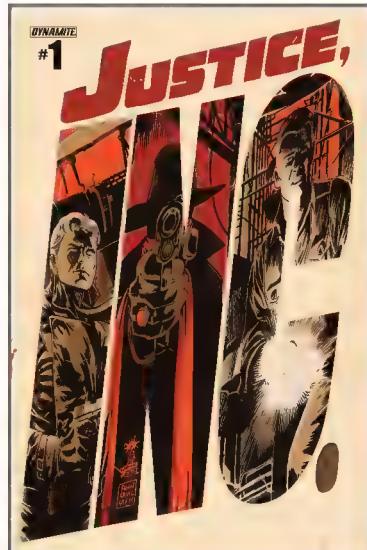
"Michael is one of the most inspired and versatile writers in the industry with his experience in comics, film and prose," says Dynamite CEO / Publisher Nick Barrucci. "Michael doesn't write many series due to

his schedule, but when he does, he puts all of his energy and a passion that few can bring to a series, and it shows. This IS a historic cross-over, and we couldn't be more pleased that Michael is the person spearheading the series. And the best part is that Michael will use his PR machine to help promote the series every issue in stores for retailers to help them have higher sell through as more fans will know of the series. And nothing is more exciting than having a series reach as many readers as possible."

In Justice, Inc. #1, an airliner vanishes without a trace! It's the crisis that brings together, in a historic team-up for the first time ever, Street & Smith's super-star trinity: The Shadow! Doc Savage! The Avenger! 75 years in the making, JUSTICE, INC. begins here, spawned by a horrific tragedy of death and destruction secretly orchestrated by some of the most powerful and unexpected villains in the history of the pulps! Chapter 1 (of 6): "The Time Machine!"

Justice, Inc. #1 will be solicited in Diamond Comic Distributors' June Previews catalog, the premiere source of merchandise for the comic book specialty market, and slated for release in August 2014. Comic book fans are encouraged to reserve copies of Justice, Inc. #1 with their local comic book retailers. Justice, Inc. #1 will also be available for individual customer purchase through digital platforms courtesy of Comixology, iVerse, and Dark Horse Digital.

Michael Uslan is the originator and Executive Producer of the Batman/Dark Knight movie franchise. Most recently, Uslan wrote the critically-acclaimed story, "Silent Knight, Unholy Knight" in BATMAN BLACK & WHITE, as well as Dynamite Comics' "The Shadow/ Green Hornet: Dark Nights."



COMING SOON

ARMY OF DARKNESS:
ASH GETS Hitched

DYNAMITE



ARMY OF DARKNESS:
ASH GETS Hitched #1

Ash and Sheila are reunited and Ash vows they will never be separated again. Can evil stop evil? This will be the question Ash will have to answer now that he has unleashed the Faceless Man on the land.

DYNAMITE

Visit us online at www.DYNAMITE.com
Follow us on Twitter @dynamitecomics
Like us on Facebook /Dynamitecomics
Watch us on YouTube /Dynamitecomics

Nick Barrucci, CEO / Publisher
Juan Collado, President / COO
Rich Young, Director Business Development
Keith Davidsen, Marketing Manager
Joe Rybandt, Senior Editor
Hannah Gorfinkel, Associate Editor
Josh Green, Traffic Coordinator
Molly Mahan, Assistant Editor
Josh Johnson, Art Director
Jason Ullmeyer, Senior Graphic Designer
Katie Hidalgo, Graphic Designer
Chris Caniano, Production Assistant

To discuss this and more, log onto the Dynamite forums at
WWW.DYNAMITE.COM/BOARDS

DYNAMITE DIGITAL EXCLUSIVE CONTENT











BONUS MATERIAL

Army of Darkness #1

Steve Niles

2013



PAGE ONE

SPLASH: Opening image is a splash of ASH standing next to the big blue SALE light flashing in the SUPERMARKET where Ash works. He is looking off, almost heroic pose, his METAL GLOVED hand holding the light's pole.

ASH/CAPTION

My name is Ash and I'm an idiot.

ASH/CAPTION

I had a life once. I had a job and a girl. Hell, I even had a reasonably functional right hand.

ASH/CAPTION

Then I went to the cabin where an even bigger idiot read from The Book Of the Dead and unleashed an ancient evil.

ASH/CAPTION

I fought. I lost my girl, lost my hand and almost lost my goddamn mind. The fight landed me in 1300 AD, but I fought my way back from that, too.

ASH/CAPTION

That's right, you're looking at the guy who beat the Deadites and the Book of the Dead.

ASH/CAPTION

Don't act like you're not impressed.

PAGE TWO



Panel 1: And pulling back we are in the last scene of the movie and Ash is holding court, talking to TED and bragging about his adventures in the 13th Century. Ted looks bored and unimpressed with the whole thing. Then again, he's heard it twice today already.

ASH

I thought about staying. They offered me the chance to lead them, to teach them, to...to be a king.

TED

Uh huh.

ASH

My place is here, so I swallowed the juice, said the words and here I am.

Panel 2: Ted is leaning on his face looking unimpressed.

TED

Did you say the words right this time?

Panel 3: Ash looks defensive and a tad unsure of himself as he answers unimpressed Ted.

ASH

Well, maybe I didn't say every single tiny little syllable, no. But basically I said them, yeah...basically.

Panel 4: Ash watches Ted wander off shaking his head.

ASH

Hey. Where ya going? I forgot to tell you about the minia-
ture versions of me that-

TED

I have cat litter to price.

Panel 5: Ash stands there looking sadly at his big metal hand.

ASH

How do you think I got this?

Panel 6: Ash is shaken from his sulking by a voice off panel.

VOICE

I believe you.

PAGE THREE

Panel 1: Ash is face to face with a gorgeous redheaded Woman who works as a clerk at the store. She's standing in front of Ash, and definitely flirting.

CLERK GIRL

You know, that story how you could've been king.

Panel 2: Close on Clerk Girl flirting.

CLERK GIRL

I...ah...think it's kinda cute.

Panel 3: Ash is leaning in close to her, flirting right back.

ASH

Yeah?

Panel 4: Across the page, wide panel as a Possessed Woman appears right there with them. Ash and the woman recoil away in shock.

POSSESSED WOMAN

AHHHHHHH!

Panel 5: Smack! The Possessed Woman backhands Ash HARD across his big chin.

SOUNDFX

SMACK!

Panel 6: ...and Ash flies, upside down, smashing into stacked boxes of microwaves.

SOUNDFX

CRASH!

PAGE FOUR

Panel 1: The Possessed Woman has a cash register over her head and is going to smash it down on Clerk Girl...

Panel 2: ...and then drops the register as BULLETS strike her and the register.

SOUNDFX
BLAMM! BLAMM! BLAMM!

Panel 3: Large panel of Ash standing on a counter with a repeating Winchester rifle, barrel smoking.

ASH

Lady, I'm afraid I'm going to have to ask you to leave the store.

Panel 4: The Possessed Woman LEAPS through the air towards Ash.

POSSESSED WOMAN
I'll swallow your soul!

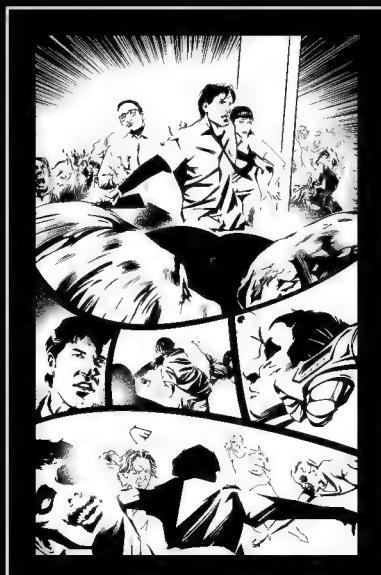
Panel 5: Ash is moving his hands fast, shooting off round after round, up high at the woman.

ASH
Come get some!

SOUNDFX
BLAMM! BLAMM! BLAMM! BLAMM!

Panel 6: Thud! The Possessed Woman hits the floor, dead at Ash's feet.

PAGE FIVE



Panel 1: Ash stands with the smoking gun. Dead woman at his feet. He's flanked by Ted and a swooning Clerk Girl.

ASH/CAPTION

Sure I could've stayed in the past. Could've been king. But in my own way...

ASH/CAPTION

I am King.

Panel 2: Ash has Clerk girl in his arms now, dipping her back, coming in for the kiss.

ASH

Hail to the King, baby.

Panel 3: And the big kiss.

Panel 4: And then Ted nervously taps Ash's shoulder. He looks scared but we don't see why. Ash is trying to ignore him and kiss the girl.

TED

Hey, uh King?

ASH

Can't you see I'm working?

Panel 5: But now Ash looks up (Like HUH?) but still holds Clerk Girl in the dip as Ted stands stared and too close to Ash.

TED

I'm not sure you said the right words?

ASH

If you don't back off, I swear I'll ram this run right up your-

Panel 6: Zoom in close shot of Ash, eyes wide. Now he sees it too.

PAGE SIX

Panel 1: Large panel. Now Ash, Ted and Clerk Girl are surrounded by SIX more Possessed Customers. Ash is standing protectively in front of his two co-workers.

TED

See? I don't think you-

ASH
Shut up, Ted.

Panel 2: Close on Ash narrowing his eyes, getting ready for a fight.

ASH
Clean up in aisle seven.

Panel 3: Ash flies into action kicking a Possessed Man in the throat as he blasts another one in the face.

SOUNDFX
BLAMM!

SOUNDFX
Crunch!

Panel 4: Steel fisted hand CRUSHES the face of a third Possessed Customer.

Panel 5: Ash faces off with the final three Possessed Customers who are now floating off the ground, as he shoots the one he just punched through the head before it can get up. Three down. Three to go.

THREE POSSESSED CUSTOMERS
We'll swallow your soul! We'll swallow your soul!

PAGE SEVEN

Panel 1: One of the Male possessed Customers -flanking the Woman- suddenly looks down...

Panel 2: Ash has the Winchester pressed against the front of his pants.

ASH
I'm going to have to check your inseam, sir.

Panel 3: BOOM! The Male Possessed customer spins through the air screaming. Two to go.

SOUNDFX
BLAMM!

Panel 4: These two are on Ash like a rash, flying down, floating and scratching at his face.

Panel 5: Bam! He punches the Woman in the stomach with an upper cut and that big steel glove.

Panel 6: And blasts her in the face with the rifle.

SOUNDFX
BLAMM!

PAGE EIGHT



Panel 1: And now the last Possessed Man is on Ash, attacking him and shoving Ash towards the front registers.

Panel 2: This Possessed Man is BIG and slams Ash into the end of the conveyer belt at the register. It looks extremely painful.

ASH
Oof!

Panel 3: Trying to protect Clerk Girl, Ted hits the Possessed Man with the hard end of an umbrella. It does nothing but alert the demon-faced Possessed Man of their presence.

Panel 4: Clearly knocked almost unconscious Ash tries his best to stand up.

ASH
I got this.

Panel 5: The Possessed Man has grabbed Ash by the throat and

holds him off the ground. Ash chokes and struggles. The demon face Possessed Man smiles and salivates.

POSSESSED MAN
Your soul is mine.

PAGE NINE

Panel 1: With all his might Ash smashes both normal and steel hands as hard as he can against the sides of the Possessed Man's head almost crushing his skull.

Panel 2: With the Possessed Man dazed, Ash slams him into the conveyer belt.

ASH
The store is now CLOSED!

Panel 3: And Ash pins the Possessed Man's face as the conveyer belt moves forward to the steel lip.

ASH
Please make your purchases and proceed to the register.

Panel 4: We stay on Ash as he holds the demon down off panel, but we get the idea what's happening by the blood spattering Ash's raging (almost mad) face.

Panel 5: Ash walks away leaving the body of the Possessed Man on the conveyer belt, its head sucked beneath the steel lip beneath the scanner.

SOUNDFX
Beep!

ASH
Thank you for shopping at S-Mart.

PAGE TEN

Panel 1: Blood-spattered Ash stands in front of a shocked and terrified Clerk Girl and Ted.

ASH
Let's call it a night.

Panel 2: Like wounded warriors they hobble past the registers to the front doors.

ASH
First round's on me.

Panel 3: The automatic doors open for the trio as they start to exit the store.

ASH
We can take my car.

Panel 4: and now a shot outside, dead on the trio as they exit the sliding doors.

ASH
It's right over...

Panel 5: Zoom in close on all there, Ash in particular, looks almost comically shocked by what they see (but the reader does not see).

ASH
...here.

PAGE ELEVEN



SPLASH: High, overhead shot down on S-Mart in the middle of a medieval wasteland. Ash and the two clerks stand, stunned in front of the store, staring out into the endless darkness, and uneven desert, mountainous terrain. The terrain around the store and as far as the eye can see is LITTERED with DEAD BODIES, warriors in medieval garb. Most are wearing RED cloth with their armor.

TED

You definitely didn't say the words right.

ASH

Shut-up, Ted.

PAGE TWELVE

Panel 1: On Ash stepping forward, eyebrow raised, waiting for trouble. Just slightly behind him Ted babbles scared and the Clerk Girl lingers slightly closer to Ash and just as scared.

TED

Can you say them now, and get us back?

ASH

Not without the Book of the Dead and I left that with Weird Beard.

Panel 2: Ash is squatting down, looking with narrowed eyes at the bodies.

ASH

These are Duke Henry's men. Looks like things went bad again after I left.

Panel 3: Ted starts to lean down to touch a body but Ash yells before he can.

ASH

Don't touch 'em!

TED

But he's dead!

Panel 4: Ash is standing and looking narrow-eyed at Ted now. The news makes Ted about piss himself.

ASH

Things have a way on not staying dead around me.

Panel 5: Ted is losing it. Ash is looking at him dead faced.

TED

We need to get out of here then! We need to leave right now!

ASH

Freaking out won't help. Trust me. I've tried it.

TED

Well, I really think we-

Panel 6: Thunk! An arrow buries itself in Ted's forehead. Ash is startled, starting to turn.

PAGE THIRTEEN

Panel 1: Large panel. As Ted's dead body flops to the dirt, Ash is turned and facing an army of the dead. All the dead bodies are standing and possessed and glaring at Ash. Ash is using his steel hand to push Clerk Girl behind him as he raises the rifle.

ASH

Get behind me, Baby. This might get messy.

Panel 2: Ash stands ready for a fight, standing between the Girl and the Army of Darkness.

ASH

All right. Which one of you screw-heads wants to get hurt first?

Panel 3: But instead of attacking, the ranks of the dead make way for a distant RIDER ON A HORSE. Here we can see little more than a silhouette coming towards Ash through the parting crowd.

ASH/CAPTION

It all started to make sense.

Panel 4: Close on Ash, one eye narrowed, one brow raised, looking solemnly at the rider coming towards him.

ASH/CAPTION

I knew who was coming before I even saw him.

PAGE FOURTEEN

Panel 1: Large reveal as the OLD WISEMAN from the film sits atop a dead, possessed horse in front of Ash, backed up by his army of dead soldiers. Wiseman is possessed with an extra evil brow, the bald head, the long white beard. Maggots crawl on him and from him.

ASH/CAPTION

Arthur's Wiseman...I left the Book of the Dead with him.

Panel 2: Ash holds out his steel hand and rifle in a 'what's the deal' kind of gesture.

ASH

What's the deal, weird beard? I thought we had a deal.

Panel 3: Close on Wiseman, his small jagged teeth, his milk white eyes.

WISEMAN

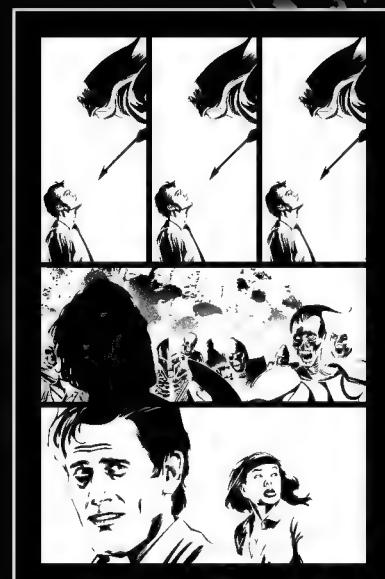
I did not entirely break our agreement. The book is still safe.

Panel 4: Ash looks really disappointed.

ASH

You read from it, didn't you?

Panel 5: Disgusting giggle and green ooze from the old man's mouth. Wiseman is clearly possessed.



PAGE FIFTEEN

Panel 1: As Wiseman speaks, ooze and insects run from his lips.

WISEMAN

How could I not read from the book? The passages are poetry.

Panel 2: Close on Ash.

ASH

Yeah, what rhymes with Armageddon? You idiot! You know what you've done? You've started the whole thing over again?!

Panel 3: Side shot of Wiseman on horse and Ash a step closer (and away from the girl) to trouble.

WISEMAN

I only started what you could not finish because you do not see the beauty of evil.

ASH

Yeah, you look really attractive, buddy. The maggots really bring out your eyes.

Panel 4: BOOM! Old Man levitates above his dead horse.

WISEMAN

I would not speak to me like that anymore!

Panel 5: Ash backs away, Girl at his back is so scared she doesn't realize she's backed away from Ash and stands out in the open.

ASH

Settle down, Grampy. You're not dealing with an amateur here. If you wanna fight, let's fight, but I've had it with the speeches.

PAGE SIXTEEN

Panel 1: Now Wiseman is narrow eyed. Man he wants to kill Ash, but something is holding him back. But he doesn't speak. He just looks at Ash.

Panel 2: Ash looks a little uncomfortable.

ASH

I said I've had it with-

Panel 3: Same as Panel one except Wiseman is speaking.

WISEMAN

There's plenty of time for pain, but I have need of you. Unfortunately I need you alive.

Panel 4: Ash nods, trying to see the bright side of not fighting ten thousand dead soldiers and a rotten wizard.

ASH

Okay, that's a good start, I think.

Panel 5: And then Ash points as he (thinks) he's bargaining. He is gesturing to the Girl.

ASH

One more thing...You leave her alone.

PAGE SEVENTEEN



Panel 1: Wiseman looks at her with a smile...

Panel 2: and then throws a spear through her before Ash can do anything.

ASH

NO!

Panel 3: Ash kneels over her, but she is dead.

Panel 4: Now he's mad. Now he's the Ash we know. He's standing and glaring.

ASH

Why?!

Panel 5: Close on smiling, evil, rotten Wiseman.

WISEMAN
I had no use for her.

PAGE EIGHTEEN

Panel 1: Ash charges Wiseman, enraged...

ASH
ARRRRGH!

Panel 2: but he is surrounded fast by a sea of possessed dead.

ASH
No! Fight me, you cowards!

Panel 3: The rifle is yanked from his hand...

Panel 4: ...and broken in two by dead hands.

Panel 5: As Ash fights and struggles he is consumed by the crowd, dragged and beaten.

ASH
AHHHHHHHH!

PAGE NINETEEN

Panel 5: As the legions of dead swarm Ash, binding him, lifting him above them, Wiseman floats eerily above his horse and begins to lead them away.

ASH/CAPTION
And that was that. I was as good as dead.

ASH/CAPTION
I might as well have died in the cabin in the woods.

ASH/CAPTION
Still impressed?

PAGE TWENTY

Panel 1: Day. Establishing. Arthur's Castle. A cold stone structure of seven towers and walls high enough to keep out the dead. All around the outside of the wall are wooden spikes buried at an angle to slow invaders. Only one clear road runs up the middle to the front gate. And on the road

a single horse and rider speed towards the gate.

CAPTION
Arthur's Castle

Panel 2: The rider speeds low under the rising gate.

Panel 3: The rider leaps from the horse as a stable boy takes the reins...

Panel 4: ...and the rider runs into the largest building.

Panel 5: He is stopped at a door by armored guards.

RIDER

I bring urgent word for the King.

VOICE (from beyond the guards)

Let him pass!

Panel 6: The rider is on his knees just inside the door as he enters the room where ARTHUR stands alone looking at a table marked for war. He does not look at the rider as he speaks.

RIDER

Sire.

ARTHUR

Rise, messenger. No time for that now.



Panel 1: The rider comes at the King with a scroll.

RIDER

From Duke Henry's Hand, sire.

ARTHUR

Tell me what it says.

Panel 2: The rider nervously looks at the open scroll in his hands as Arthur listens and looks at the lands he's lost.

RIDER

He says...the battle was lost. Thousands dead and now part of the enemy's ranks...no word is if Duke Henry is among the dead.

Panel 3: Arthur pounds his fist on the table.

ARTHUR

And what word of the Wiseman who betrayed us?

Panel 4: The rider looks nervous.

RIDER

Every night more villages fall to the dead, sire. They say the Wiseman leads them. They say he is one of them now.

Panel 5: The Rider starts to leave but Arthur keeps talking without looking at him. Arthur looks destroyed.

ARTHUR

You may go.

Panel 1: The Rider lingers at the door. Now Arthur looks.

RIDER

There is one more thing, Sire.

ARTHUR

Well, speak.

Panel 2: Close on Rider.

RIDER

It is only a rumor, sire but I heard a broken weapon was found where Henry's army fell and rose again.

Panel 3: Pulling back we see Arthur is VERY interested and has walked closer to the rider and faces him.

RIDER

The weapon looked not unlike the *boomstick* the stranger from the skies wielded.

ARTHUR

Curious. Thank you, Messenger. You may go.

Panel 4: Arthur stands alone in his war room in deep thought. He does not look at the Black Shape of the masked Fighter stepping out from behind a curtain.

ARTHUR

You can come out now.

MASKED FIGHTER

He's come back.

Panel 5: The fighter looks like a combo Knight and ninja, black and iron, but sleek for fast battle. The mask is a helmet that forms a black skull.

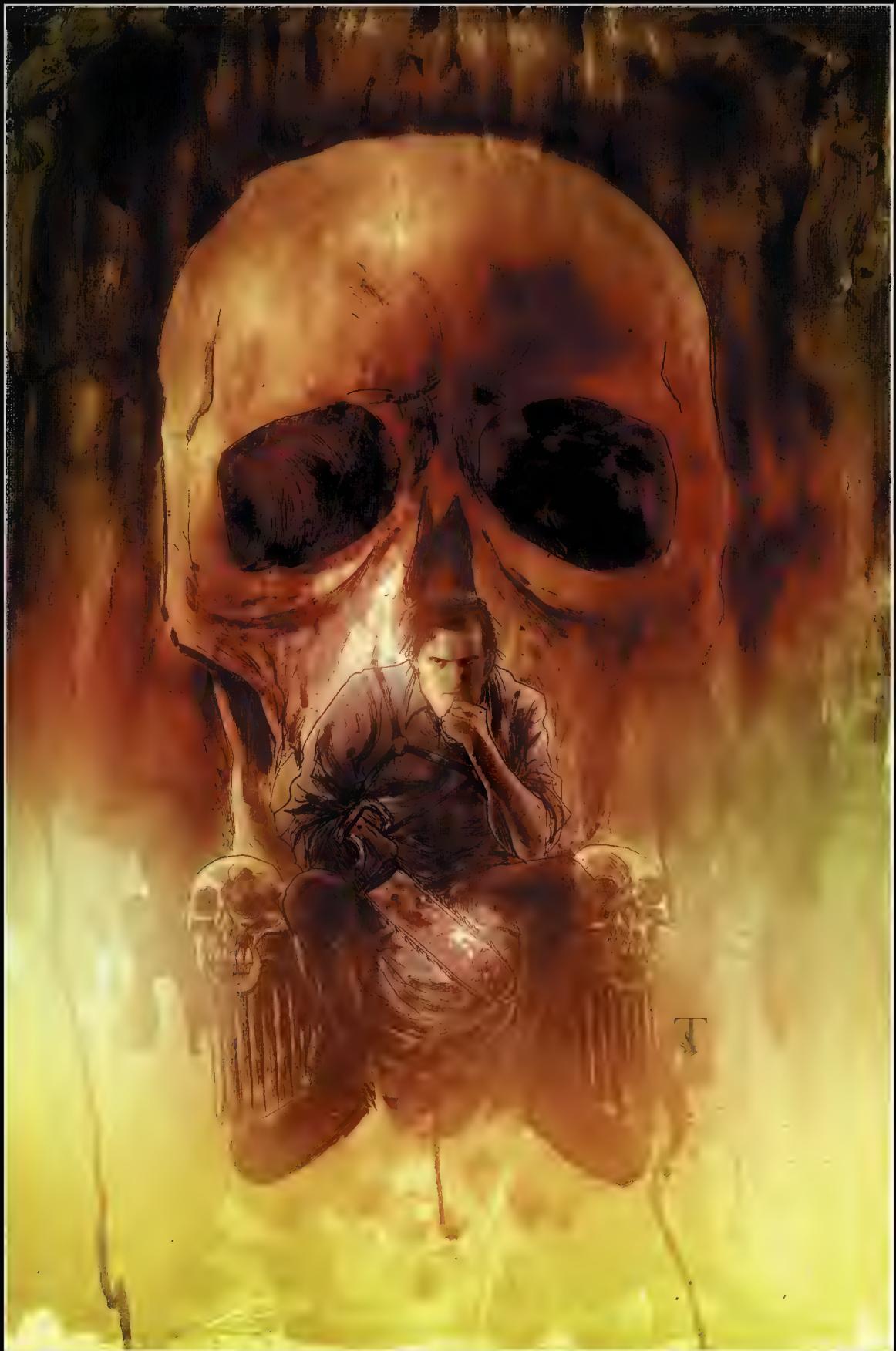
FIGHTER

I think it's time.

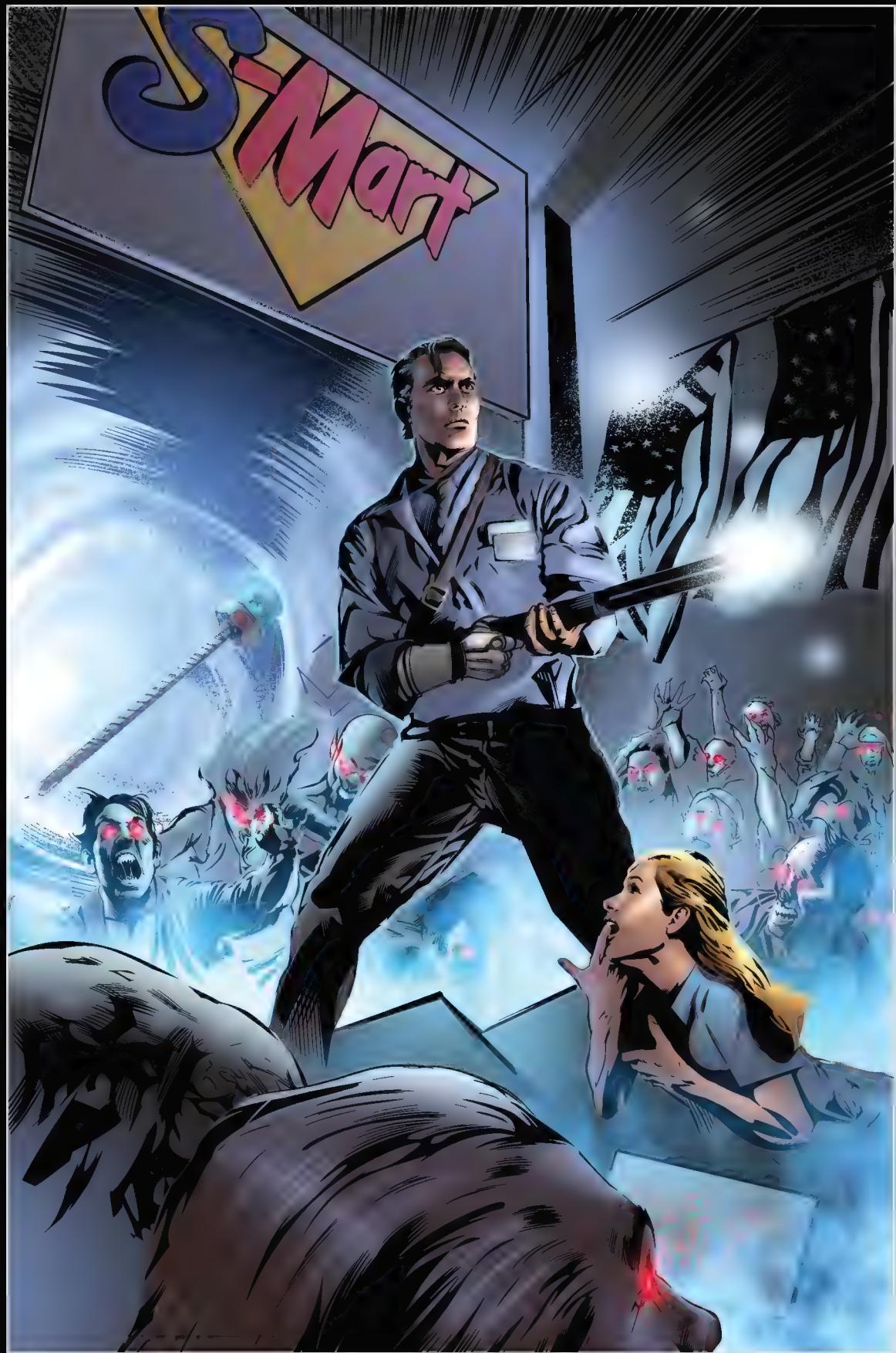
ARTHUR

Yes. God save us. I think you are right.

To be continued...



ISSUE #1 COVER BY **BEN TEMPLESMITH**



ISSUE #1 COVER BY DENNIS CALERO



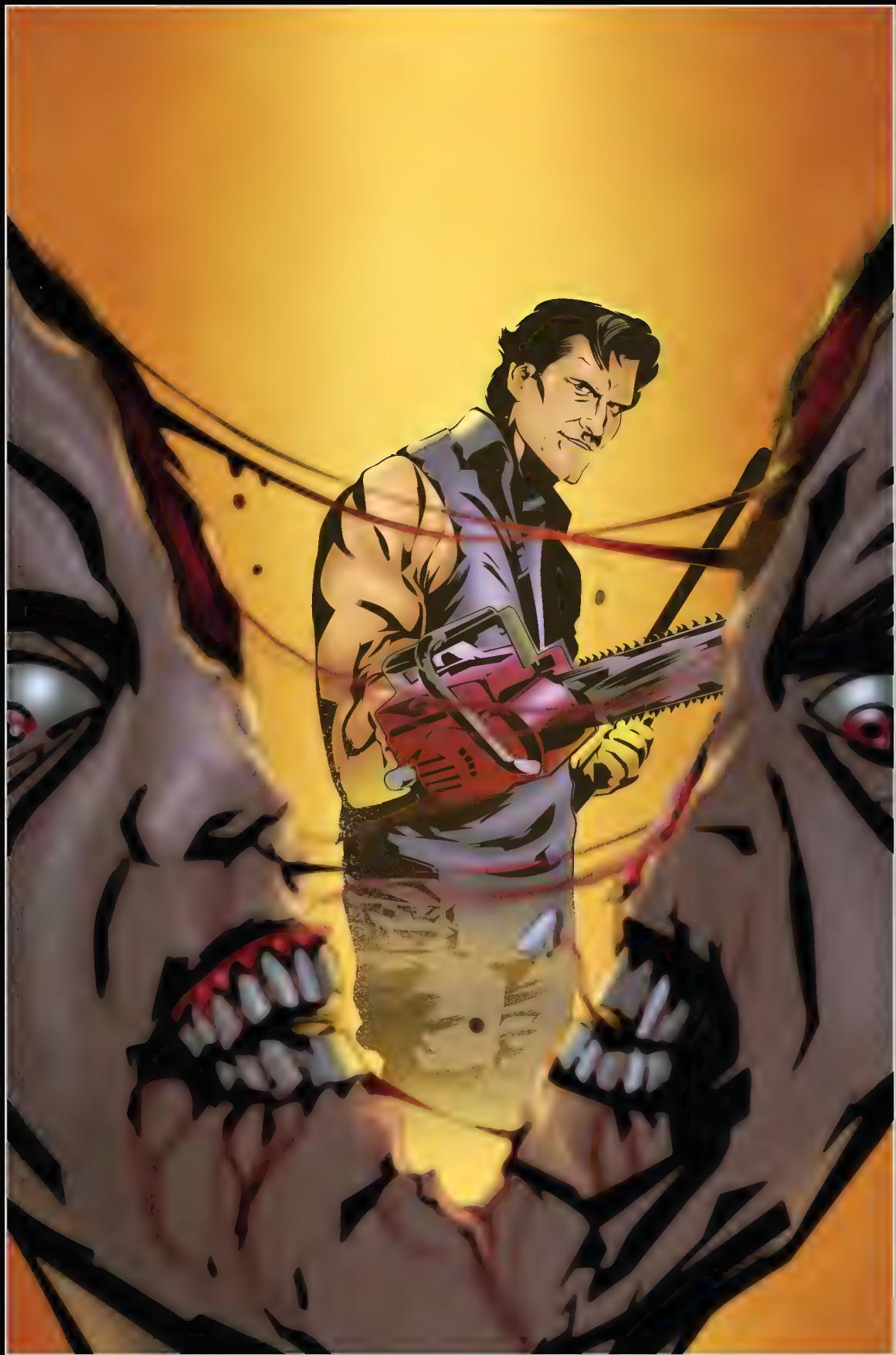
ISSUE #1 HASTINGS EXCLUSIVE COVER BY SINA GRACE
COLORS BY SHAUN STRUBLE



ISSUE #1 SECOND PRINT COVER BY **CHRIS MITTEN**



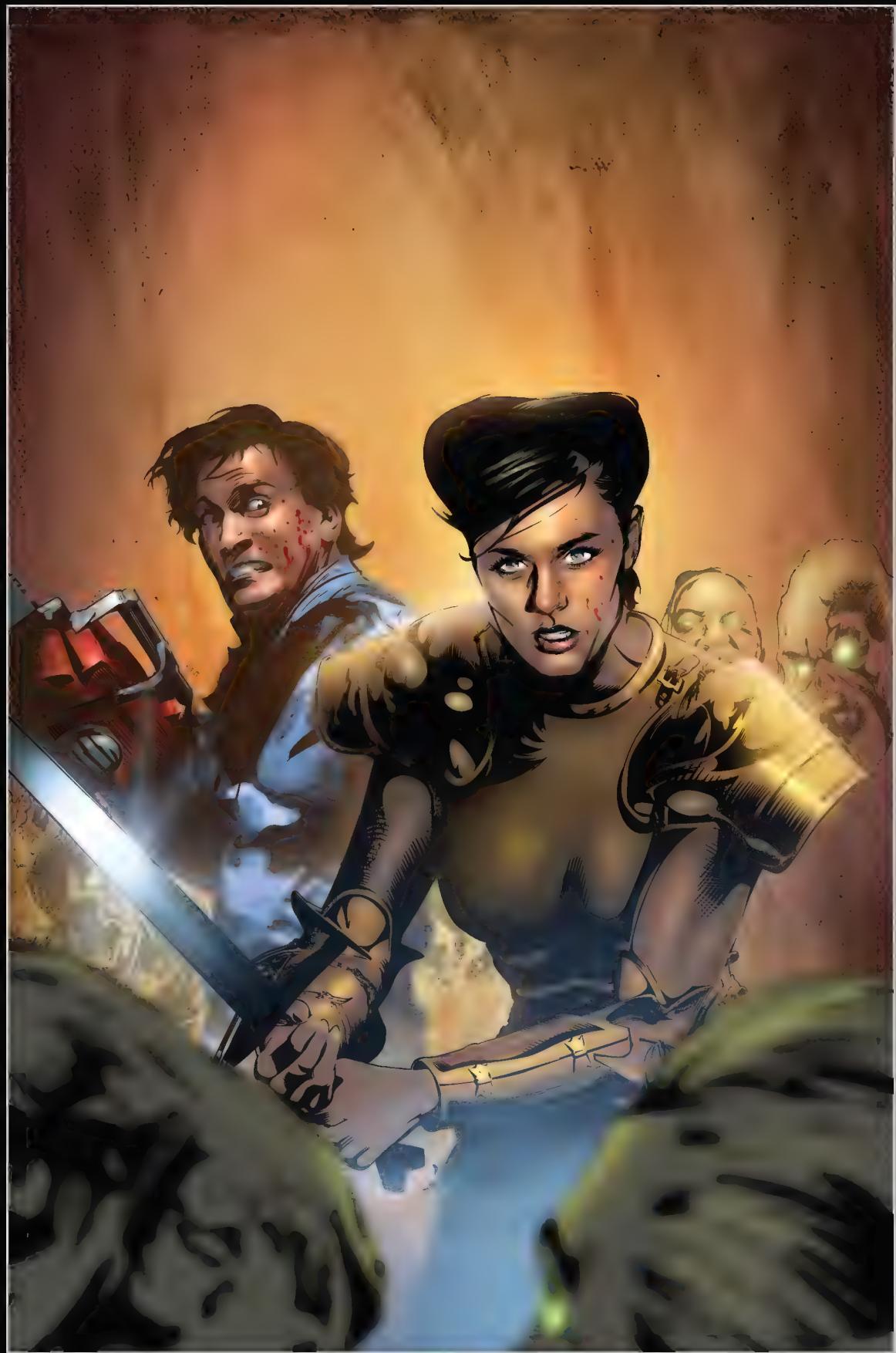
ISSUE #2 COVER BY **BEN TEMPLESMITH**



ISSUE #2 COVER BY DENNIS CALERO



ISSUE #3 COVER BY ARTHUR SUYDAM



ISSUE #3 COVER BY DENNIS CALERO



ISSUE #4 COVER BY ARTHUR SUYDAM



ISSUE #4 COVER BY DENNIS CALERO



ISSUE #5 COVER BY **LUCIO PARRILLO**



ISSUE #5 COVER BY DENNIS CALERO



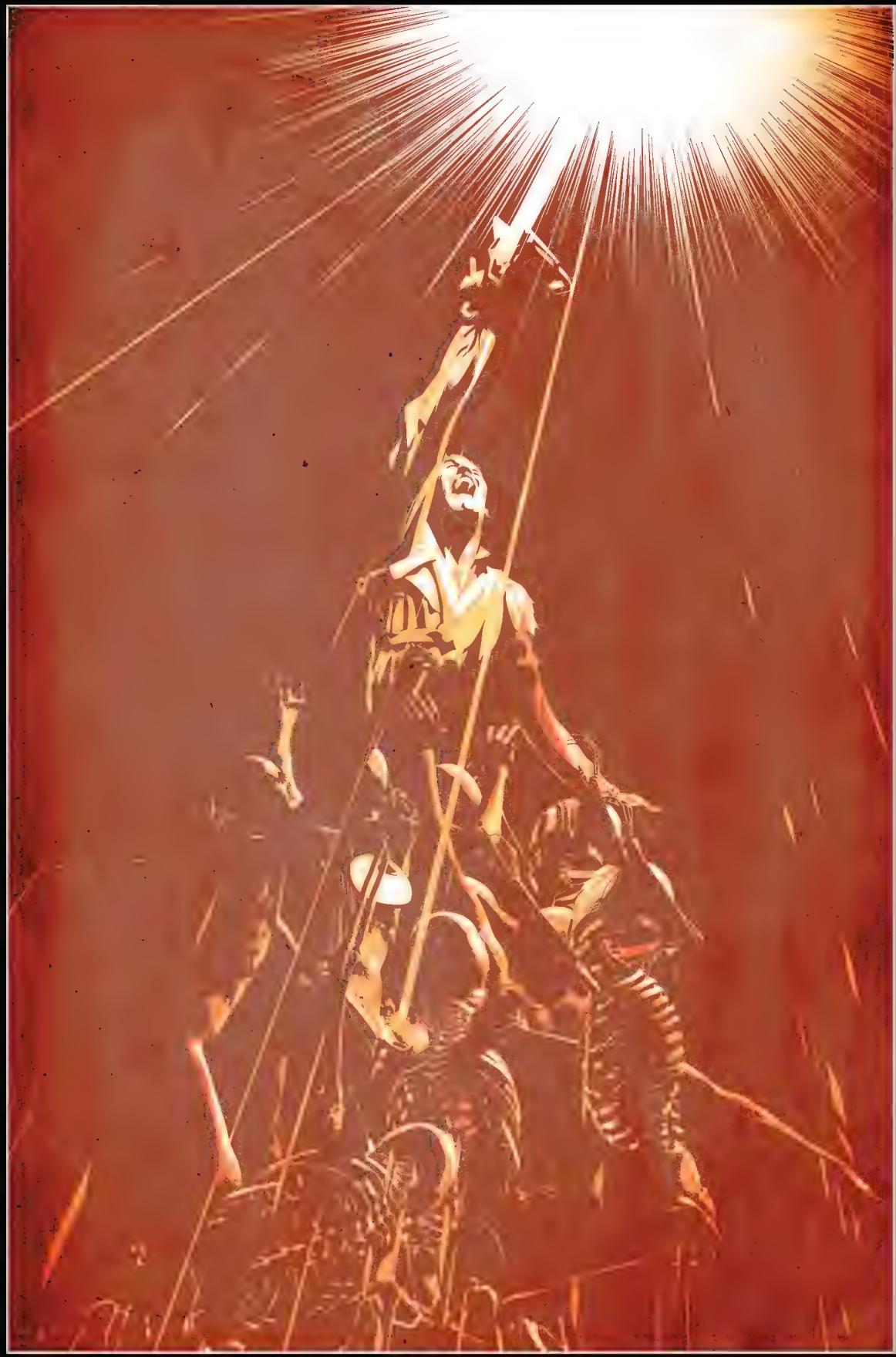
ISSUE #6 COVER BY JUSTIN ERICKSON



ISSUE #6 COVER BY DENNIS CALERO



ISSUE #7 COVER BY JUSTIN ERICKSON



ISSUE #7 COVER BY DENNIS CALERO



ISSUE #8 COVER BY JUSTIN ERICKSON



ISSUE #8 COVER BY DENNIS CALERO



The battle has been fought and won. Ash battled and defeated the Deadite image of himself and saved the world. Now all he wants to do is get home and have a normal life. Too bad he messed up the Book of the Dead incantation. Will Ash ever escape the land of the Deadites? Will he ever find his girl? Will he ever remember the last part of the incantation? Now an army of unbelievable horrors rules the land and only Ash can annoy them! This 232 page volume collects issues 1-8 of the first volume of *Ash and The Army of Darkness* by Steve Niles, Dennis Calero and Nacho Tenorio and features the original script to issue #1, along with a complete cover gallery by Ben Templesmith, Dennis Calero, Sina Grace, Chris Mitten, Arthur Suydam, Lucio Parrillo and Justin Erickson!

"A must read for fans of the films!"

- IGN

"Steve Niles has created the direct sequel that never was!"

- Entertainment Fuse

"Ash is back and he's better than ever!"

- comic Book Therapy

DYNAMITE

ISBN10: 1-60690-516-3

ISBN13: 978-1-60690-516-6

ISBN: 978-1-606-90516-6

5 2 4 9 9

9 781606 905166
\$24.99 US • WWW.DYNAMITE.COM



MGM

www.MGM.com





Tyrant
Lizard
King

EMPIRE